

Programming Language

Programmer Manual





PN 67888 Rev O

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Revision History

This section tracks and describes the current and previous manual revisions for awareness of major updates and when the updates took place.

Revision	Date	Description			
-	April 03, 2012	Initial manual release with the launch of the product			
М	January 21, 2022	Revision history established after Rev M			
N	August 15, 2022	Added additional API parameters			
0	October 20, 2023	Clarified database operation descriptions			

Table i. Revision Letter History



Technical training seminars are available through Rice Lake Weighing Systems. Course descriptions and dates can be viewed at **www.ricelake.com/training** or obtained by calling 715-234-9171 and asking for the training department.

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1.0 Introduction

iRite is a programming language developed by Rice Lake Weighing Systems to be used with a programmable indicator.

Similar to other programming languages, iRite has a set of rules, called syntax, for composing instructions in a format that a compiler can understand.

This manual is intended for use by programmers who write iRite applications for digital weight indicators.



WARNING: All programs should be thoroughly tested before implementation in a live system. To prevent personal injury and equipment damage, software-based interrupts must always be supplemented by emergency stop switches and other safety devices necessary for the application.



Manuals and additional resources are available on the Rice Lake Weighing Systems website at www.ricelake.com

Warranty information can be found on the website at <u>www.ricelake.com/warranties</u>

1.1 Overview

An iRite program is a text file, which contains statements composed following the iRite language syntax. The text file created using the iRite programming language must be compiled before use, this is done using a compiler program.

The compiler reads the text file and translates the program's intent into commands that are understandable to the indicators serial interface.

Other programming languages are often general and try to maximize flexibility in applications, therefore they have a lot of overhead and functionality that the programmer does not need.

With a variety of experienced operators that will be doing most of the iRite programming, there was a need for a language that was easy to learn and use for all programmers, but still familiar in syntax for the experienced programmer.

While creating the new language, the best features from other languages were used. The result is iRite: a compact language (only six discrete statement types, three data types) with a general syntax similar to Pascal and Ada, the string manipulation of Basic, and a rich set of function calls and built-in types specific to the weighing and batching industry.

1.2 iRite Programs

Each of the indicator tasks share processor time, but some tasks have higher priorities than others. If a low priority task is taking more than its share of processor time, it will be suspended so a higher priority task is given processor time when it needs it. When all the other higher priority tasks have completed, the low priority task will be resumed.

Gathering analog weight signals and converting it to weight data is the indicator's highest priority. Running a user-defined program has a very low priority. Streaming data out a serial port is the lowest priority task, because of its minimal computational requirements. This means that if the iRite program **hangs**, the task of streaming out the serial ports will never get any CPU time and streaming will never happen. An example of interrupting a task would be if a user program included an event handler for **SP1Trip** (Setpoint 1 Trip Event) and this event **fired**.

The logic for the SP1Trip event is executing at a given moment in time. In this example, the programmer wanted to display the message **Setpoint 1 Tripped** on the display. If the **SP1Trip** event logic does not complete by the time the indicator needs to calculate a new weight, the **SP1Trip** handler will be interrupted immediately, a new weight will be calculated, and the **SP1Trip** event will resume executing exactly where it was interrupted. In most circumstances, this happens so quickly the user will never know that the **SP1Trip** handler was ever interrupted.

Write and Compile iRite Programs

Templates and sample programs are available from Rice Lake Weighing Systems to provide the skeleton of a working program. With the iRite editor open, the program can be written. iRite source files are named with the **.src** extension.

In addition to writing **.src** files, a file with **.iri extension can also be written**. An .iri file is used to define frequently used, similar subprograms that can then be included in the .src file with the #include API. Because iRite enforces declaration before use, the #include statement must be placed before any of the subprograms that use components of the .iri file and after any variables, constants and subprograms the .iri may need to use. For example, one could create a file called string.iri that contains user created subprograms for string manipulation such as parsing, locating, trimming, etc that are not part of the current iRite API. When compiled in the iRite editor, the complier takes the contents of the .iri file and places the entirety of it in the place of the #include statement.



When ready to compile the program, use the *Compile* feature from the *Tools* menu in the Revolution editor. If the program compiles without errors a new text file is created. This new text file has the same name but an extension of .cod. The new file named *your_program.cod* is a text file containing commands that can be sent to the indicator via a serial communication connection. Do not edit the .cod file.

iRite Editors

There are three iRite Editors that can be used:

- · Revolution's 88X and 1280 modules have built-in editors for the 88X and 1280 indicators
- · iRev has a built-in editor for the 920i
- New in 2017 is VSCode iRite Extension; this has features for programmers like syntax highlighting, snippets and pre-processing; to use VSCode, download the application from, <u>http://code.visualstudio.com/download</u> and within VSCode, add the iRite extension

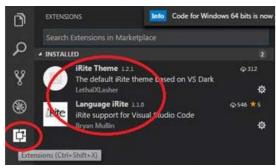


Figure 1-1. iRite Editors

Install the Program in the Indicator

The indicator must be in configuration mode before the *.cod* file can be sent. Use Revolution to send the *.cod* file to the indicator.

The .cod file can be sent directly from Revolution by using the *Download Configuration*... selection on the *Communications* menu and specifying to send the .cod file.

If the indicator is not in configuration mode, a pop-up message will appear in Revolution indicating it is not in configuration. It is recommended that Revolution or the Revolution Editor is used to send the compiled program to the indicator. This method implements error checking on each string sent to the indicator and helps protect from data transmission errors corrupting the program.

Install and Set up VSCode iRite Editor

- 1. Install Revolution.
- 2. Download and Install VSCode from http://code.visualstudio.com/download.
- 3. Open VSCode.
- 4. Search extensions for Language iRite.
- 5. Install Language iRite.
- 6. Create new folder or open an existing one for your iRite project.
- 7. Creat or open a .src file.
- 8. Click the iRite Build button to build.

An irite.settings.json file will be generated in this directory when the first build is created. Open this file to edit the desired indicator information.



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Running the iRite Program

A program written for an indicator is simply a collection of one or more custom event handlers and their supporting subprograms. A custom event handler is run whenever the associated event occurs. The **ProgramStartup** event is called whenever the indicator is powered up, is taken out of configuration mode, or is sent the RS serial command. It should be straightforward when the other event handlers are called.

Example: the DotKeyPressed event handler is called whenever "." is pressed.

All events have built-in intrinsic functionality associated with them, although, the intrinsic functionality may be to do nothing. If a custom event handler is written for an event, the custom event handler will be called instead of the intrinsic function, and the default action will be suppressed.

For example, the built-in intrinsic function of the UNITS key is to switch between primary, secondary, and tertiary units. If the handler *UnitsKeyPressed* was defined in a user program, then the UNITS key no longer switches between primary, secondary, and tertiary units, but instead does whatever is written in the handler *UnitsKeyPressed*. The ability to turn off the custom event handler and return to the intrinsic functionality is provided by the *DisableHandler* function.

It is important to note that only one event handler can be running at a time. This means that if an event occurs while another event handler is running, the new event will not be serviced immediately but instead will be placed in a queue and serviced after the current event is done executing.

This means that if executing within an infinite loop in an event handler, then no other event handlers will ever get serviced. This doesn't mean that the indicator will be totally locked-up: The indicator will still be executing its other tasks, like calculating current weights, and running the setpoint engine. But it will not run any other custom event handlers while one event is executing in an infinite loop.

There are some fatal errors that an iRite program can make that will completely disable the indicator. Some of these errors are *...divide by zero*, *string space exhausted*, and *array bounds violation*. When they occur, the indicator stops processing and displays a fatal error message on the display. Power must be cycled to reset the indicator.

After the indicator has been restarted, it should be put into setup mode, and a new version (without the fatal error) of the iRite program should be loaded. If a fatal error occurs in the ProgramStartup Handler, then cycling power to the unit will only cause the ProgramStartup Handler to be run again and repeat the fatal error.

In this case, perform a **RESETCONFIGURATION**. The program, along with the configuration, will be erased and set to the defaults. This will allow the reload of the iRite program after the code that generated the fatal error has been corrected and the program re-compiled.

1.3 Sound Programming Practices

When writing source code remember that it has two important functions: it must work and how it works must be clearly documented. With well documented source code, a high quality product is produced that will require minimal maintenance.

iRite source code may need to be reviewed over time, long after the original author has forgotten how the program worked or isn't around to ask. This is why programming is done to a specific standard. The template programs, example programs, and purchased custom programs that are available from Rice Lake Weighing Systems follow a single standard. This standard can be downloaded at <u>www.ricelake.com</u>, or a new standard can be written.

The purpose of a standard is to guide programmers while creating software, when a standard is followed the source code will be easy to follow and understand. A standard documents:

- · The recommended style and form for modules, programs, and subprogram headers
- · Proper naming conventions for variables and functions
- · Guidelines for function size and purpose
- · Commenting guidelines and coding conventions



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2.0 Tutorial

The first program a programmer typically writes in every language is the "Hello World!" program. Once that has been accomplished, the basic components will be in place and the door will be open to the imagination to start writing real world solutions to some challenging tasks.

Below is the "Hello World!" program in iRite:

01	program HelloWorld;
02	
03	begin

04 DisplayStatus("Hello, world!");

05 end HelloWorld;

This program will display the text "Hello World!" on the indicator's display in the status message area, every time the indicator is turned on, taken out of configuration mode or reset. Below is a description of each line:

Line 01: program HelloWorld;

The first line is the program header. It consists of the keyword **program** followed by the name of the program. The name of the program is arbitrary and made up by the programmer. The program name; however, must follow the identifier naming rules (cannot start with a number or contain a space).

Line 02:

The second line is an optional blank line. Blank lines can be placed anywhere in the program to separate important lines and to make the program easier to read and understand.

Line 03: begin

The **begin** keyword is the start of the optional main code body. The optional main code body is actually the ProgramStartup event handler. The ProgramStartup handler is the only event handler that doesn't have to be specifically named.

Line 04: DisplayStatus("Hello, world!");

The statement DisplayStatus("Hello, world!") is the only statement in the main code body. It is a call to the built-in procedure DisplayStatus with the string constant "Hello, world!" passed as a parameter. The result is the text, "Hello, world!" will be shown in the status area of the display (lower left corner), whenever the startup event is fired.

Line 05: end HelloWorld;

The keyword **end** followed by the same identifier for the program name used in line one, HelloWorld, is required to end the program.

Only the first and last lines are required, the program would compile, but it would do nothing. At a minimum, a working program must have at least one event handler, though it doesn't have to be the ProgramStartup handler. We could have written the HelloWorld program to display "Hello, world!" whenever any key on the keypad was pressed. It would look like this:

01	program HelloWorld;
• •	p

- n program nenowond
- 02 03 handler KeyPressed;
- 04 begin
- 05 DisplayStatus("Hello, world!");
- 06 end;
- 07
- 08 end HelloWorld;

In this version, the *KeyPressed* event handler is used to call the *DisplayStatus* procedure. The *KeyPressed* event will fire any time any key on the keypad is pressed. Notice that the *begin* keyword that started the main code body, and the *DisplayStatus* call have been removed and replaced with the four lines making up the *KeyPressed* event handler definition.

Using the Revolution editor, write the original version of the "Hello, world!" program on the system. After it has compiled the program successfully, download it to the indicator. Once the program has been downloaded and the indicator is put back in run mode, then the text *Hello, world!* should appear on the display.



2.1 Program Example with Constants and Variables

The "Hello, world!" program didn't use any explicitly declared constants or variables (the string "Hello, world!" is actually a constant, but not explicitly declared). Most useful programs use many constants and variables. The following program will calculate the area of a circle for various length radii.

The program, named *PrintCircleAreas*, is shown below.

rne program,	named PrincircieAreas , is shown below.
01	program PrintCircleAreas;
02	
03	Declare constants and aliases here.
04	g_ciPrinterPort : constant integer := 2;
05	
06	Declare global variables here.
07	g_iCount : integer := 1;
08	g_rRadius : real;
09	g_rArea : real;
10	g_sPrintText: string;
11	
12	
13	function CircleArea(rRadius : real) : real;
14	crPi : constant real := 3.141592654;
15	begin
16	The area of a circle is defined by: area = pi*(r^2).
17	return (crPi * rRadius * rRadius);
18	end;
19	
20	
21	begin
22	
23	for g_iCount := 1 to 10
24	loop
25	
26	g_rRadius := g_iCount;
27	g_rArea := CircleArea(g_rRadius);
28	
29	g_sPrintText := "The area of a circle with radius " + RealToString(g_rRadius, 4, 1)
30	+ " is " + RealToString(g_rArea, 7, 2);
31	
32	WriteLn(g_ciPrinterPort, g_sPrintText);
33	
34	end loop;
35	
36	end PrintCircleAreas;
The PrintCircle	Areas program demonstrates variables and constants as well as introducing these important ideas: fo

The PrintCircleAreas program demonstrates variables and constants as well as introducing these important ideas: **for** loop, assignment statement, function declarations, function calling and return parameters, string concatenation, WriteLn procedure, a naming convention, comments, and a couple of data conversion functions.

This program will calculate the areas of circles with radius from 1 to 10 (counting by 1s) and send text like, *The area of a circle with radius 1 is 3.14*, once for each radius, out the communication port 2.

01 program PrintCircleAreas;

Line 01 is the program header with the keyword **program** and the program identifier **PrintCircleAreas**. This is the same in theory as the **HelloWorld** program header.

Line 03 is a comment. In iRite all comments are started with a -- (double dash). All text after the double dash up to the end of the line is considered a comment. Comments are used to communicate to any reader what is going on in the program on the specific lines with the comment or immediately following the comment. The -- can start on any column in a line and can be after, on the same line, as other valid program statements.

Line 4 is a global constant declaration for the communication port that a printer may be connected to. This simple line has many important parts:

04 g_ciPrinterPort : constant integer := 2;

First, an identifier name is given. Identifier names are made up by the programmer and should accurately describe what the identifier is used for. In the name g_ciPrinterPort the "PrinterPort" part tells us that this identifier will hold the value of a port where a printer should be connected. The "g_ci" is a prefix used to describe the type of the identifier. When "g_ciPrinterPort" is used later on in the program, the prefix may help someone reading the program, even the program's author, to easily determine the identifier's data type without having to look back at the declaration.

The "g_" in the prefix helps tell us that the identifier is "global". Global identifiers are declared outside of any subprogram (handler, function, procedure) and have global scope. The term "scope" refers to the region of the program text in which the identifier is known and understood. The term "global" means that the identifier is "visible" or "known" everywhere in the program. Global identifiers can be used within an event handler body, or any procedure or function body. Global identifiers also have "program duration". The duration of an identifier refers to when or at what point in the program the identifier is understood, and when their memory is allocated and freed. Identifiers with global duration, in the indicator program, are understood in all text regions of the program, and their memory is allocated at program start-up and is re-allocated when the indicator is powered up.

The "c" in the prefix helps us recognize that the identifier is a constant. Constants are a special type of identifier that are initialized to a specific value in the declaration and may not be changed anytime or anywhere in the program. Constants are declared by adding the keyword **constant** before the type.

Constants are very useful and make the program more understandable. In this example, we defined the printer port as port 2. If we would have just used the number 2 in the call to WriteLn, then a reader of the program would not have any idea that the programmer intended a printer to be connected to the programmable indicator's port 2.

Also, in a larger program, port 2 may be used hundreds of times in Write and WriteLn calls. Then, if it were decided to change the printer port from port 2 to port 3, hundreds of changes would have to be made. With port 2 being a constant, only one change in the declaration of g_ciPrinterPort would be required to change the printer port from 2 to 3.

The type of the constant is an integer. The "i" in the prefix helps us identify g_ciPrinterPort as an integer. The keyword **integer** follows the keyword **constant** and specifies the type compatibility of the identifier as an integer and also determines how much memory will be required to store the value (a value of 2 in this example). In the iRite programming language, there are only 3 basic data types: integer, real and string.

The initialization of the constant is accomplished with the ":= 2" part of the statement. Initialization of constants is done in the declaration, with the assignment operator, :=, followed by the initial value.

Finally, the statement is terminated by a semicolon. The ";" is used in iRite and other languages as a statement terminator and separator. Every **statement** must be terminated with a semicolon. Do not read this to mean "every **line** must end in a semicolon"; this is not true. A statement may be written on one line, but it is usually easier to read if the statement is broken down into enough lines to make some keywords stand out and to keep the length of each line less than 80 characters.

Some statements contain one or more other statements.

Example: g_ciPrinterPort : constant integer := 2;

The above is an example of a simple statement that easily fit on one line of code. The *loop* statement in the program startup handler (main code body) is spread out over several lines and contains many additional statements. It does, however, end with line *end loop;*, and ends in a semicolon.

- 06 -- Declare global variables here.
- 07 g iCount : integer := 1;
- 08 g_rRadius : real;
- 09 g rArea : real;
- 10 g_sPrintText: string;



Line 6 is another comment to let us know that the global variables are going to be declared.

Lines 7—10 are global variable declarations. One integer, g_iCounter, two reals, g_rRadius and g_rArea, and one string, g_sPrintText, are needed during the execution of this program. Like the constant g_ciPrinterPort, these identifiers are global in scope and duration; however, they are not constants. They may have an optional initial value assigned to them, but it is not required. Their value may be changed any time they are "in scope", they may be changed in every region of the program anytime the program is loaded in the indicator.

Lines 13—18 are our first look at a function declaration. A function is a subprogram that can be invoked (or called) by other subprograms. In the PrintCircleAreas program, the function CircleArea is invoked in the program startup event handler. The radius of a circle is passed into the function when it is invoked. In iRite there are three types of subprograms: functions, procedures, and handlers.

14 crPi : constant real := 3.141592654;

15 begin

16 -- The area of a circle is defined by: area = $pi^*(r^2)$.

17 return (crPi * rRadius * rRadius);

18 end;

On line 13, the function declaration starts with the keyword **function** followed by the function name. The function name is an identifier chosen by the programmer. We chose the name "CircleArea" for this function because the name tells us that we are going to return the area of a circle. Our function CircleArea has an optional formal arguments (or parameters) list. The formal argument list is enclosed in parenthesis, like this: (rRadius : real). Our example has one argument, but functions and procedures may have zero or more.

Argument declarations must be separated by a semicolon. Each argument is declared just like any other variable declaration: starting with an identifier followed by a colon followed by the data type. The exception is that no initialization is allowed. Initialization wouldn't make sense, since a value is passed into the formal argument each time the function is called (invoked).

The rRadius parameters are passed by value. This means that the radius value in the call is copied in rRadius. If rRadius is changed, there is no effect on the value passed into the function. Unlike procedures, functions may return a value. Our function CircleArea returns the area of a circle. The area is a real number. The data type of the value returned is specified after the optional formal argument list. The type is separated with a colon, just like in other variable declarations, and terminated with a semicolon.

Up to this point in our program, we have only encountered global declarations. On line 14 we have a local declaration. A local declaration is made inside a subprogram and its scope and duration are limited. So the declaration: crPi : constant real := 3.141592654; on line 14 declares a constant real named crPi with a value of 3.141592654. The identifier crPi is only known— and only has meaning—inside the text body of the function CircleArea. The memory for crPi is initialized to the value 3.141592654 each time the function is called.

Line 15 contains the keyword **begin** and signals the start of the function code body. A function code body contains one or more statements.

Line 16 is a comment that explains what we are about to do in line 17. Comments are skipped over by the compiler, and are not considered part of the code. This doesn't mean they are not necessary; they are, but are not required by the compiler.

Every function must return a value. The value returned must be compatible with the return type declared on line 14. The keyword **return** followed by a value, is used to return a value and end execution of the function. The **return** statement is always the last statement a function runs before returning. A function may have more than one return statement, one in each conditional execution path; however, it is good programming practice to have only one return statement per function and use a temporary variable to hold the value of different possible return values.

The function code body, or statement lists, is terminated with the **end** keyword on line 18.

In this program we do all the work in the program startup handler. We start this unnamed handler with the **begin** keyword on line 21.

23	for g_iCount := 1 to 10
24	loop
25	
26	g_rRadius := g_iCount;
27	g_rArea := CircleArea(g_rRadius);
28	
29	g_sPrintText := "The area of a circle with radius " + RealToString(g_rRadius, 4, 1)
30	+ " is " + RealToString(g_rArea, 7, 2);
31	
32	WriteLn(g_ciPrinterPort, g_sPrintText);
33	······································
34	end loop;
On line 22	we apply far loop to start the first statement in the startup handler. In iDite there are two kinds of loop

On line 23 we see a **for** loop to start the first statement in the startup handler. In iRite there are two kinds of looping constructs. The **for** loop and the **while** loop. **For** loops are generally used when you want to repeat a section of code for a predetermined number of times. Since we want to calculate the area of 10 different circles, we chose to use a **for** loop.

For loops use an optional iteration clause that starts with the keyword **for** followed by the name of variable, followed by an assignment statement, followed by the keyword **to**, then an expression, and finally an optional step clause. Our example doesn't use a step clause, but instead uses the implicit step of 1. This means that lines 26 through 32 will be executed ten times. The first time g_iCount will have a value of 1, and during the last iteration, g_iCount will have a value of 10.

All looping constructs (the **for** and the **while**) start with the keyword **loop** and end with the keywords **end loop**, followed by a semicolon. In our example, **loop** is on line 24 and **end loop** is on line 34. In between these two, are found, the statements that make up the body of the loop.

Line 26 is an assignment of an integer data type into a real data type. This line is unnecessary and the assignment could have been made automatically if the integer g_iCount was passed into the function CircleArea directly on line 27, since CircleArea is expecting a real value. Calls to functions like CircleArea are usually done in an assignment statement if the functions return value need to be used later in the program. The return value of CircleArea (the area of a circle with radius g_rRadius) is stored in g_rArea.

The assignment on lines 29 and 30 uses two lines strictly for readability. This single assignment statement does quite a bit. We are trying to create a string of plain English text that will say: "The area of a circle with radius xx.x is yyyy.yy", where the radius value will be substituted for xx.x and the calculated area will be substituted for yyyy.yy. The global variable g_sPrintText is a string data type. The constants (or literals): "The area of a circle with radius " and " is " are also strings.

However, g_rRadius and g_iArea are real values. We had to use a function from the API to convert the real values to strings. The API function RealToString is passed a real and a width integer and a precision integer. The width parameter specifies the minimum length to reserve in the string for the value. The precision parameter specifies how many places to report to the right of the decimal place. To concatenate all the small strings into one string we use the string concatenation operator, "+".

Finally, we want to send the new string we made to a printer. The Write and WriteLn procedures from the API send text data to a specified port. Earlier in the program we decided the printer port will be stored in g_ciPrinterPort. So the WriteLn call on line 32 send the text stored in g_sPrintText, followed by a carriage return character, out port 2.

If we had a printer connected to port 2 on the programmable indicator, every time the program startup handler is fired, we would see the following printed output:

The area of a circle with radius 1.0 is 3.14 The area of a circle with radius 2.0 is 12.57 The area of a circle with radius 3.0 is 28.27 The area of a circle with radius 4.0 is 50.27 The area of a circle with radius 5.0 is 78.54 The area of a circle with radius 6.0 is 113.10 The area of a circle with radius 7.0 is 153.94 The area of a circle with radius 8.0 is 201.06 The area of a circle with radius 9.0 is 254.47 The area of a circle with radius 10.0 is 314.16

3.0 Language Syntax

This section provides an overview of language syntax for the iRite software.

3.1 Lexical Elements

For details about lexical elements, see the following information:

3.1.1 Identifiers

An identifier is a sequence of letters, digits, and underscores. The first character of an identifier must be a letter or an underscore, and the length of an identifier cannot exceed 100 characters. Identifiers are not case-sensitive: "HELLO" and "hello" are both interpreted as "HELLO".

 Examples:

 Valid identifiers:
 Variable12

 _underscore

 Std_Deviation

 Not valid identifiers:
 9abc

 First character must be a letter or an underscore.

 ABC DEF
 Space (blank) is not a valid character in an identifier.

Identifiers are used by the programmer to name programs, data types, constants, variables, and subprograms. They can be named anything as long as they follow the rules above and the identifiers are not already used as a keyword or as a built-in type or built-in function. Identifiers provide the name of an entity. Names are bound to program entities by declarations and provide a simple method of entity reference. For example, an integer variable iCounter (declared iCounter : integer) is

referred to by the name iCounter.

3.1.2 Keywords

Keywords are special identifiers that are reserved by the language definition and can only be used as defined by the language. The keywords are listed below for reference purposes. More detail about the use of each keyword is provided later in this manual.

and	array	begin	builtin	constant	database
else	elseif	end	exit	for	function
handler	if	integer	is	Іоор	mod
not	of	or	procedure	program	real
record	return	step	stored	string	then
to	type	var	while		

3.1.3 Constants

Constants are tokens representing fixed numeric or character values and are a necessary and important part of writing code. Here we are referring to constants placed in the code when a value or string is known at the time of programming and will never change once the program is compiled. The compiler automatically figures out the data type for each constant.



NOTE: Be careful not to confuse the constants in this discussion with identifiers declared with the keyword constant, although they may both be referred to as constants.

The three types of constants are defined by the language as described in the following sections.

Constant Integer

A constant integer is a sequence of decimal digits. The value of constant integer is limited to the range $0...2^{31} - 1$. Any values outside the allowed range are silently truncated.

Any time a whole number is used in the text of the program, the compiler creates a constant integer.



Constant Real

A constant real is a constant integer immediately followed by a decimal point and another constant integer. Constant Reals conform to the requirements of IEEE-754 for double-precision floating point values. When the compiler sees a number in the format **n.n** then a constant real is created.

Using the value .56 would generate a compiler error. Instead compose constant reals between -1 and +1 with a leading zero like this: 0.56 and -0.667.

Constant String

A constant string is a sequence of printable characters delimited by quotation marks (double quotes, " "). The maximum length allowed for a constant string is 1000 characters, including the delimiters.

3.1.4 Delimiters

Delimiters include all tokens other than identifiers and keywords, including the arithmetic operators listed below:

>=	<=	<>	:=	><	=	+	-	*	1
	,	;	:	()	[]		

Below is a functional grouping of all of the delimiters in iRite.

Punctuation

Parentheses

() (open and close parentheses) group expressions, isolate conditional expressions, and indicate function parameters:

iFarenheit := ((9.0/5.0) * iCelcius) + 32; -- enforce proper precedence if (iVal >= 12) and (iVal <= 34) or (iMaxVal > 200) -- conditional expr. EnableSP(5); -- function parameters

Brackets

[] (open and close brackets) indicate single and multidimensional array subscripts:

type CheckerBoard is array [8, 8] of recSquare;

iThirdElement := aiValueArray[3];

Comma

The comma(,) separates the elements of a function argument list and elements of a multidimensional array:

type Matrix is array [4,8] of integer;

GetFilteredCount(iScale, iCounts);

Semicolon

The semicolon (;) is a statement terminator. Any legal iRite expression followed by a semicolon is interpreted as a statement. Colon

The colon (:) is used to separate an identifier from its data type. The colon is also used in front of the equal sign (=) to make the assignment operator:

function GetAverageWeight(iScale : integer) : real;

ilndex : integer;

csCopyright : constant string := "2002 Rice Lake Weighing Systems";

Quotation Mark

Quotation marks ("") are used to signal the start and end of string constants:

if sCommand = "download data" then

Write(iPCPort, "Data download in progress. Please wait...");

Relational Operators

```
Greater than (>)
Greater than or equal to (>=)
Less than (<)
Less than or equal to (<=)
```

Equality Operators

Equal to (=)

Not equal to (<>)

The relational and equality operators are only used in an **if** expression. They may only be used between two objects of compatible type, and the resulting construct will be evaluated by the compiler to be either true or false;

```
if iPointsScored = 6 then
if iSpeed > 65 then
if rGPA <= 3.0 then
if sEntry <> "2" then
```



NOTE: Be careful when using the equal to (=) operator with real data. Because of the way real data is stored and the amount of precision retained, it may not contain what would be expected.

Example, given a real variable named rTolerance:

rTolerance := 10.0 / 3.0

```
if rTolerance * 3 = 10 then
    -- do something
end if;
```

NOTE: The evaluation of the if statement will resolve to false. The real value assigned to rTolerance by the expression 10.0 / 3.0 will be a real value (3.333333) that, when multiplied by 3, is not quite equal to 10.

Logical Operators

These are keywords and not delimiters. In iRite the logical operators are **and**, **or**, and **not**. They are named *logical and*, *logical or*, and *logical negation* respectively. They are only used in an **if** expression and can only be used with expressions or values that evaluate to true or false.

if (iSpeed > 55) and (not figInterstate) or (strOfficer = "Cranky") then sDriverStatus := "Busted";



Arithmetic Operators

The arithmetic operators (+, -, *, /, and mod) are used in expression to add, subtract, multiply, and divide integers and real values. Multiplication and division take precedence over addition and subtraction. A sequence of operations with equal precedence is evaluated from left to right.

The keyword **mod** is not a delimiter, but is included here because it is also an arithmetic operator. The modulus (or remainder) operator returns the remainder when operand 1 is divided by operand 2.

Example:

rResult : 7 mod 3; -- rResult should equal 1

NOTE: Both division (/) and mod operations can cause the fatal divide-by-zero error if the second operand is zero.

When using the divide operator with integers, be careful of losing significant digits.

Example: If dividing a smaller integer by a larger integer then the result is an integer zero: 4/7 = 0. If planning to assign the result to a real like in the following example:

```
rSlope : real;
rSlope := 4/7;
```

rSlope will still equal 0, not 0.571428671 as might be expected. This is because the compiler does integer math when both operands are integers, and stores the result in a temporary integer. To make the previous statement work in iRite, one of the operands must be a real data type or one of the operands must evaluate to a real.

So write the assignment statement like:

rSlope := 4.0/7;

If dividing two integer variables, multiply one of the operands by 1.0 to force the compile to resolve the expression to a real:

```
rSlope : real;
iRise : integer := 4;
iRun : integer := 7;
rSlope := (iRise * 1.0) / iRun;
```

Now rSlope will equal 0.571428671.



NOTE: The plus sign (+) is also used as the string concatenation operator. The minus sign (–) is also used as a unary minus operator that has the result equal to the negative of its operand.

Assignment Operator (:=)

The assignment operator is used to assign a value to a compatible program variable or to initialize a constant. The value on the left of the ":=" must be a modifiable value.

Invalid examples:

```
3 := 1 + 1; -- not valid
```

ciMaxAge := 67; -- where ciMaxAge was declared with keyword constant iInteger := "This is a string, not an integer!"; -- incompatible types

Structure Member Operator ("dot")

The "dot" (.) is used to access the name of a field of a record or database types.



3.2 Program Structure

A program is delimited by a program header and a matching end statement. The body of a program contains a declarations section, which may be empty, and an optional main code body. The declaration section and the main code body may not both be empty.

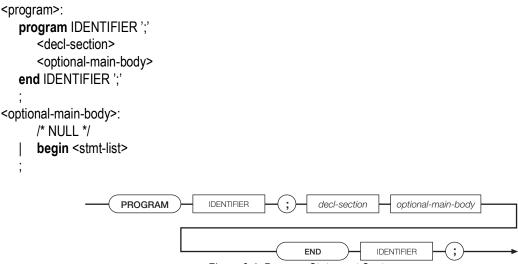


Figure 3-1. Program Statement Syntax

The declaration section contains declarations defining global program types, variables, and subprograms. The main code body, if present, is assumed to be the declaration of the program startup event handler. A program startup event is generated when the instrument personality enters operational mode at initial power-up and when exiting setup mode.

```
Example:

program MyProgram;

KeyCounter : Integer;

handler AnyKeyPressed;

begin

KeyCounter := KeyCounter + 1;

end;
```

begin

```
KeyCounter := 0
end MyProgram;
```

The iRite language requires declaration before use so the order of declarations in a program is very important. The declaration before use requirement is imposed to prevent recursion, which is difficult for the compiler to detect.

In general, it make sense for certain types of declarations to always come before others types of declarations. For example, functions and procedures must always be declared before the handlers. Handlers cannot be called or invoked from within the program, only by the event dispatching system. But functions and procedures can be called from within event handlers; therefore, always declare the functions and procedures before handlers.

Another example would be to always declare constants before type definitions. This way you can size an array with named constants.

Example program with a logical ordering for various elements:

program Template; -- program name is always first! -- Put include (.iri) files here. #include template.iri

> -- Constants and aliases go here. g_csProgName : constant string := "Template Program"; g_csVersion : constant string := "0.01"; g_ciArraySize : integer := 100; -- User defined type definitions go here. type tShape is (Circle, Square, Triangle, Rectangle, Octagon, Pentagon, Dodecahedron);

type tColor is (Blue, Red, Green, Yellow, Purple);

type tDescription is record eColor: tColor; eShape : tShape; end record;

type tBigArray is array [g_ciArraySize] of tDescription;

-- Variable declarations go here.

g_iBuild : integer; g_srcResult : SysCode; g_aArray : tBigArray; g_rSingleRecord : tDescription;

-- Start functions and procedures definitions here.

```
function MakeVersionString : string;
          sTemp : string;
         begin
          if g_iBuild > 9 then
           sTemp := ("Ver " + g_csVersion + "." + IntegerToString(g_iBuild, 2));
          else
           sTemp := ("Ver " + g_csVersion + ".0" + IntegerToString(g_iBuild, 1));
          end if;
          return sTemp;
          end;
          procedure DisplayVersion;
          begin
           DisplayStatus(g_csProgName + " " + MakeVersionString);
          end:
-- Begin event handler definitions here.
          handler User1KeyPressed;
          begin
           DisplayVersion;
          end;
```

-- This chunk of code is the system startup event handler.

begin

-- Initialize all global variables here.

-- Increment the build number every time you make a change to a new version.

g_iBuild := 3;

-- Display the version number to the display. DisplayVersion;

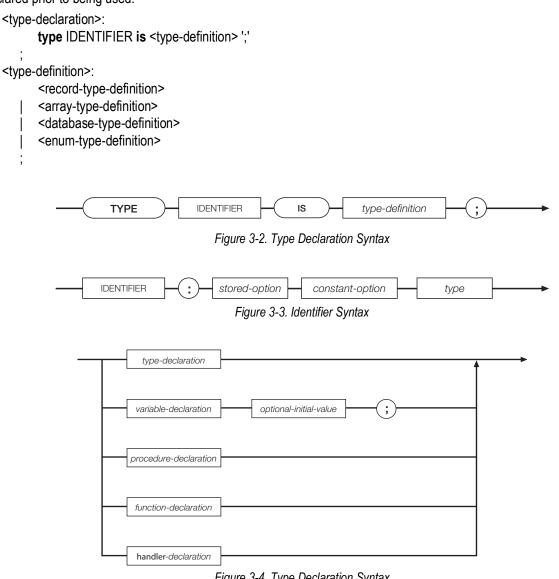
end Template;

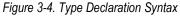
Declarations 3.3

For declaration details, see the following information:

3.3.1 Type Declarations

Type declarations provide the mechanism for specifying the details of enumeration and aggregate types. The identifier representing the type name must be unique within the scope in which the type declaration appears. All user-defined types must be declared prior to being used.







Enumeration Type Definitions

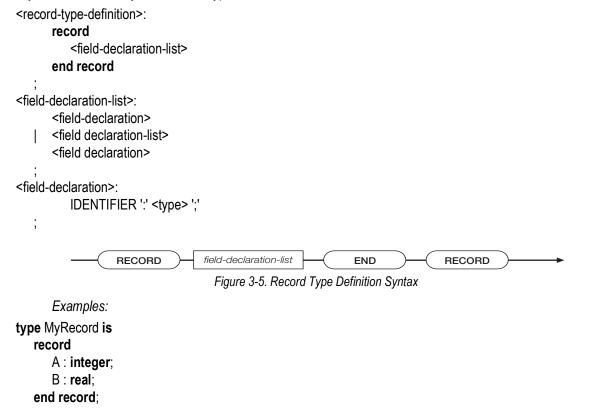
An enumeration type definition defines a finite ordered set of values. Each value, represented by an identifier, must be unique within the scope in which the type definition appears.

```
<enum-type-definition>:
'(' <identifier-list> ')'
;
identifier-list>:
IDENTIFIER
| <identifier-list> ',' IDENTIFIER
;
Examples:
type StopLightColors is (Green, Yellow, Red);
```

type BatchStates is (NotStarted, OpenFeedGate, CloseGate, WaitforSS, PrintTicket, AllDone);

Record Type Definitions

A record type definition describes the structure and layout of a record type. Each field declaration describes a named component of the record type. Each component name must be unique within the scope of the record; no two components can have the same name. Enumeration, record and array type definitions are not allowed as the type of a component: only previously defined user- or system-defined type names are allowed.





The EmployeeRecord record type definition, below, incorporates two enumeration type definitions, tDepartment and tEmptype:

type tDepartment is (Shipping, Sales, Engineering, Management);

type tEmptype is (Hourly, Salaried);

```
type EmployeeRecord is

record

ID : integer;

Last : string;

First : string;

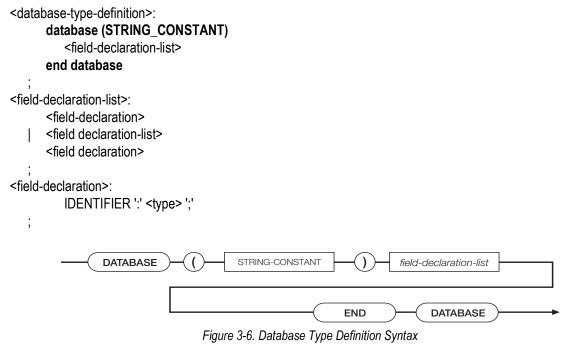
Dept : tDepartment;

EmployeeType : tEmptype;

end record;
```

Database Type Definitions

A database type definition describes a database structure, including an alias used to reference the database.



Example: A database consisting of two fields, an integer field and a real number, could be defined as follows:

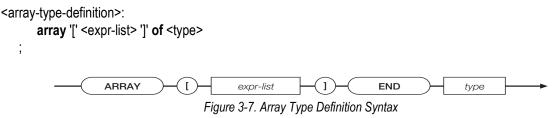
```
type MyDB is
database ("DBALIAS")
A : integer
B : real
end database;
```

;



Array Type Definitions

An array type definition describes a container for an ordered collection of identically typed objects. The container is organized as an array of one or more dimensions. All dimensions begin at index 1.



Examples:

type Weights is array [25] of Real;

An array consisting of user-defined records could be defined as follows:

type Employees is array [100] of EmployeeRecord;

A two-dimensional array in which each dimension has an index range of 10 (1...10), for a total of 100 elements could be defined as follows:

type MyArray is array [10,10] of Integer;



NOTE: In all of the preceding examples, no variables (objects) are created, no memory is allocated by the type definitions. The type definition only defines a type for use in a later variable declaration, at which time memory is allocated.

3.3.2 Variable Declarations

A variable declaration creates an object of a particular type. The type specified must be a previously defined user- or systemdefined type name. The initial value, if specified, must be type-compatible with the declared object type. All user-defined variables must be declared before being used.

Variables declared with the keyword *stored* cause memory to be allocated in battery-backed RAM. Stored data values are retained even after the indicator is powered down.

Variables declared with the keyword *constant* must have an initial value.

MyVariable : StopLightColor; -- Declare MyVariable MyCount : stored Integer; --Declare a stored variable of type Integer

3.3.3 Subprogram Declarations

A subprogram declaration defines the formal parameters, return type, local types and variables, and the executable code of a subprogram. Subprograms include handlers, procedures, and functions.

Handler Declarations

A handler declaration defines a subprogram that is to be installed as an event handler. An event handler does not permit parameters or a return type, and can only be invoked by the event dispatching system.

```
<handler-declaration>:
      handler IDENTIFIER ';'
          <decl-section>
       begin
          <stmt-list>
       end ';'
   ;
                  HANDLER
                                           IDENTIFIER
                                                                        decl-section
                                                              ;
                                       BEGIN
                                                                                  END
                                                            stmt-list
                                                                                                 ;
                                       Figure 3-8. Handler Declaration Syntax
       Example:
handler SP1Trip;
I: Integer;
begin
   for I := 1 to 10
   loop
       WriteIn (1, "Setpoint Tripped!");
       if I=2 then
          return;
      endif:
   end loop;
end;
```



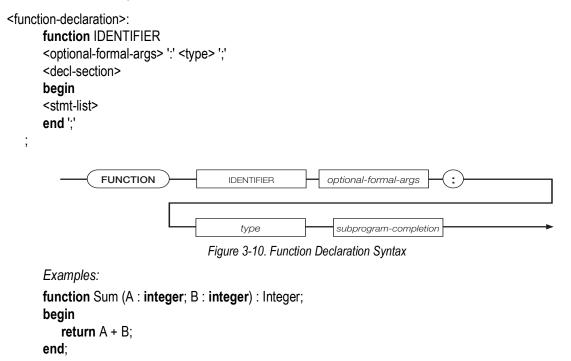
Procedure Declarations

A procedure declaration defines a subprogram that can be invoked by other subprograms. A procedure allows parameters but not a return type. A procedure must be declared before it can be referenced; recursion is not supported.

```
<procedure-declaration>:
      procedure IDENTIFIER
      <optional-formal-args> ';'
      <decl-section>
      begin
      <stmt-list>
      end ';'
<optional-formal-args>:
      /* NULL */
   | <formal-args>
<formal-args>:
      '(' <arg-list> ')'
<arg-list>:
      <optional-var-spec>
      <variable-declaration>
      <arg-list> ';' <optional-var-spec>
      <variable-declaration>
<optional-var-spec>:
      /* NULL */
      var
   I
               PROCEDURE
                                      IDENTIFIER
                                                         optional-formal-args
                                                                                subprogram-completion
                                      Figure 3-9. Procedure Declaration Syntax
      Examples:
   procedure PrintString (S : String);
   begin
      WriteIn (1, "The String is => ",S);
   end;
   procedure ShowVersion;
   begin
      DisplayStatus ("Version 1.42");
   end;
   procedure Inc (var iVariable : Integer);
   begin
      iVariable := iVariable + 1;
   end;
```

Function Declarations

A function declaration defines a subprogram that can be invoked by other subprograms. A function allows parameters and requires a return type. A function must be declared before it can be referenced; recursion is not supported. A function must return to the point of call using a return-with-value statement.



```
function PoundsPerGallon : Real;
begin
   return 8.34;
end:
```

3.4 **Statements**

There are only six discrete statements in iRite. Some statements, like the *if*, *call*, and assignment (:=) are used extensively even in the simplest program, while the exit statement should be used rarely. The if and the loop statements have variations and can be quite complex.

<stmt>:

<assign-stmt> <call-stmt> <if-stmt> <return-stmt> <loop-stmt> exit-stmt>



3.4.1 Assignment Statement



Figure 3-11. Assignment Statement Syntax

The assignment statement uses the assignment operator (:=) to assign the expression on the right-hand side to the object or component on the left-hand side. The types of the left-hand and right-hand sides must be compatible. The value on the left of the ":=" must be a modifiable value.

Examples:

Simple assignments:

iMaxPieces := 12000; rRotations := 25.3456; sPlaceChickenPrompt := "Please place the chicken on the scale..."; Assignments in declarations (initialization):

iRevision : integer := 1;

rPricePerPound : real := 4.99;

csProgramName : constant string := "Pig and Chicken Weigher";

Assignments in **for** loop initialization:

for iCounter := 1 to 25 for iTries := ciFirstTry to ciMaxTries Assignment of function return value:

sysReturn := GetSPTime(4, dtDateTime);

rCosine := Cos(1.234);

Assignment with complex expression on right-hand side:

iTotalLivestock := iNumChickens + iNumPigs + GetNumCows; rTotalCost := ((iNumBolt * rBoltPrice) + (iNumNuts * rNutPrice)) * (1 + rTaxRate); sOutputText := The total cost is : " + RealToString(rTotalCost, 4, 2) + " dollars."; Assignment of different but compatible types:

iValue := 34.867; -- Loss of significant digits! iValue will equal 34, no rounding! rDegrees := 212; - No problem! rDegrees will equal 212.000000000000000000

3.4.2 Call Statement

The call statement is used to initiate a subprogram invocation. The number and type of any actual parameters are compared against the number and type of the formal parameters that were defined in the subprogram declaration. The number of parameters must match exactly. The types of the actual and formal parameters must also be compatible. Parameter passing is accomplished by copy-in, or by copy-in/copy-out for *var* parameters.

<call-stmt>:

<name> ';'

Copy-in refers to the way value parameters are copied into their corresponding formal parameters. The default way to pass a parameter in iRite is by value, which means that a copy of the actual parameter is made to use in the function or procedure. The copy may be changed inside the function or procedure but these changes will never affect the value of the actual parameter outside of the function or procedure, since only the copy may be changed.

The other way to pass a parameter is to use a copy-in/copy-out method. To specify this method, a formal parameter must be preceded by the keyword *var* (variable) in the subprogram declaration. This means the parameter may be changed. Just like with a *value* parameter, a copy is made. When the function or procedure is done executing, the value of the copy is then copied, or assigned, back into the actual parameter. This is the copy-out part. The result is that if the formal *var* parameter was changed within the subprogram, then the actual parameter will also be changed after the subprogram returns. Actual *var* parameters must be values: a constant cannot be passed as a *var* parameter.



A potential issue occurs when passing a global parameter as a *var* parameter. If a global parameter is passed to a function or procedure as a *var* parameter, then the system makes a copy of it to use in the function body. If the value of the formal parameter is changed and some other function or procedure call is made after the change to the formal parameter, the function or procedure called uses, by name, the same global parameter that was passed into the original function. Then the value of the global parameter in the second function will be the value of the global when it was pass into the original function. This is because the changes made to the formal parameter (only a copy of the actual parameter passed in) have not yet been copied-out, since the function or procedure has not returned yet.

Example:

program GlobalAsVar;

g_ciPrinterPort : constant integer := 2;

g_sString : string := "Initialized, not changed yet";

procedure PrintGlobalString; begin WriteLn(g_ciPrinterPort, g_sString); end;

procedure SetGlobalString (var vsStringCopy : string); begin

vsStringCopy := "String has been changed";

Write(g_ciPrinterPort, "In function call: "); PrintGlobalString;

end;

begin
Write(g_ciPrinterPort, "Before function call: ");
PrintGlobalString;

SetGlobalString(g_sString);

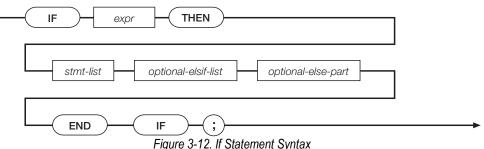
Write(g_ciPrinterPort, "After function call: "); PrintGlobalString;

end GlobalAsVar;

When run, the program prints the following:

Before function call: Initialized, not changed yet In function call: Initialized, not changed yet After function call: String has been changed

3.4.3 If Statement



The *if* statement is one of the programmer's most useful tools. The *if* statement is used to force the program to execute different paths based on a decision. In its simplest form, the *if* statement looks like this:

if <expression> then <statement list> end if;

The decision is made after evaluating the expression. The expression is most often a conditional expression. If the expression evaluates to true, then the statements in **<statement list>** are executed. This form of the *if* statement is used primarily to only do something if a certain condition is true.

```
Example:

if iStrikes = 3 then

sResponse := "You're out!";

end if;
```



Figure 3-13. Optional Else Statement Syntax

Another form of the *if* statement, known as the *if-else* statement has the general form:

```
if <expression> then
        <statement list 1>
else
        <statement list 2>
end if;
```

The *if-else* is used when the program must decide which of exactly two different paths of execution must be executed. The path that will execute the statement or statements in *<statement list 1>* will be chosen if *<expression>* evaluates to true.

```
Example:

if iAge => 18 then

sStatus := "Adult";

else

sStatus := "Minor";

end if;
```



If the statement is false, then the statement or statements in **<statement list 2>** will be executed. Once the expression is evaluated and one of the paths is chosen, the expression is not evaluated again. This means the statement will terminate after one of the paths has been executed.

Example: If the expression was true and we were executing **<statement list 1>**, and within the code in **<statement list 1>** we change some part of **<expression>** so it would at that moment evaluate to false, **<statement list 2>** would still not be executed. This point is more relevant in the next form called the **if-elsif**.

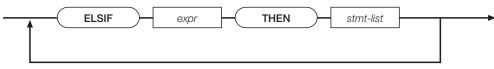


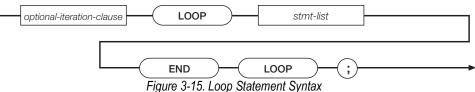
Figure 3-14. Optional Else-If Statement Syntax

The if-elsif version is used when a multi-way decision is necessary and has this general form:

```
if <expression> then
 <statement list 1>
elsif <expression> then
 <statement list 2>
elsif <expression> then
 <statement list 3>
elsif <expression> then
 <statement list 4>
else
 <statement list 5>
end if:
      Example:
if rWeight <= 2.0 then
 iGrade := 1;
elsif (rWeight > 2.0) and (rWeight < 4.5) then
 iGrade := 2;
elsif (rWeight > 4.5) and (rWeight < 9.25) then
 iGrade := 3:
elsif (rWeight > 9.25) and (rWeight < 11.875) then
 iGrade := 4:
else
 iGrade := 0;
 sErrorString := "Invalid Weight!";
end if:
```



3.4.4 Loop Statement



The *loop* statement is used to execute a statement list 0 or more times. An optional expression is evaluated and the statement list is executed. The expression is then re-evaluated and as long as the expression is true the statements will continue to get executed. The *loop* statement in iRite has three general forms. One way is to write a loop with no conditional expression. The loop will keep executing the loop body (the statement list) until the *exit* statement is encountered. The *exit* statement can be used in any *loop*, but is most often used in this version without a conditional expression to evaluate. It has this form:

loop

<statement list>

end loop;

This version is most often used with an *if* statement at the end of the statement list. This way the statement list will always execute at least once. This is referred to as a *loop-until*.

Example: rGrossWeight : real;

loop

WriteLn(2, "I'm in a loop."); GetGross(1, Primary, rGrossWeight); if rGrossWeight > 200 then exit; end if; end loop;

A similar version uses an optional *while* clause at the start of the loop. The *while-loop* version is used when the loop is to execute zero or more times. Since the expression is evaluated before the loop is entered, the statement list may not get executed even once. Here is the general form for the *while-loop* statement:

while <expression> loop <statement list> end loop;

Example: from above, the statement has a **while** clause. If the gross weight is greater than 200 pounds then the loop body will never execute:

rGrossWeight : real;

```
GetGross(1, Primary, rGrossWeight);
```

```
while rGrossWeight <= 200
loop
```

WriteLn(2, "I'm in a loop.");

GetGross(1, Primary, rGrossWeight);

end loop;

Example: the weight must be known before we could evaluate the expression. In addition we have to get the weight in the loop. In this example, it would be better programming to use the **loop-until** version.



Another version is known as the *for-loop*. The *for-loop* is best used when you want to execute a chunk of code for a known or predetermined number of times. In its general form the *for-loop* looks like this:

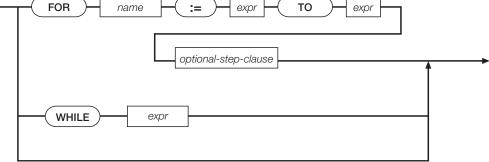


Figure 3-16. Optional Loop Iteration Clause Syntax

The optional step clause can be omitted if **<name>** is to increment by 1 after each run of the statement list. To increment **<name>** by 2 or 3, or decrement it by 1 or 2, then use the step clause. The step expression (-1 in the second example below) must be a constant.

```
for iCount := 97 to 122

loop

strAlpha := strAlpha + chr$(iCount);

end loop;

for iCount := 10 to 0 step -1

loop

if iCount = 0 then

strMissionControl := "Blast off!";

else

strMissionControl := IntegerToString(iCount, 2);

end if;

end loop;

STEP

expr
```

Figure 3-17. Optional Step Clause Syntax



NOTE: Use caution when designing loops to ensure that an infinite loop is not created. If the program encounters an infinite loop, only the loop will run; subsequent queued events will not be run.



3.4.5 Return Statement

The *return* statement can only be used inside of subprograms (functions, procedures, and event handlers). The *return* statement in procedures and handlers cannot return a value. An explicit return statement inside a procedure or handler is not required since the compiler will insert one if the *return* statement is missing. To return from a procedure or handler before the code body is done executing, use the *return* statement to exit at that point.

```
procedure DontDoMuch;
begin
if PromptUser("circle: ") <> SysOK then
return;
end if;
end;
ions must return a value and an explicit return
```

Functions must return a value and an explicit *return* statement is required. The data type of the expression returned must be compatible with the return type specified in the function declaration.

function Inc(var viNumber : integer) : integer; begin viNumber := viNumber + 1; return viNumber; end:

It is permissible to have more than one *return* statement in a subprogram, but not recommended. In most instances it is better programming practice to use conditional execution (using the *if* statement) with one *return* statement at the end of the function than it is to use a *return* statement multiple times. *Return* statements liberally dispersed through a subprogram body can result in dead code (code that never gets executed) and hard-to-find bugs.



3.4.6 Exit Statement

The *exit* statement is only allowed in loops. It is used to immediately exit any loop (loop-until, for-loop, while-loop) it is called from. Sometimes it is convenient to be able to exit from a loop instead of testing at the top. In the case of nested loops (a loop inside another loop), only the innermost enclosing loop will be exited. See the loop examples in Section 3.4.4 on page 32 for the *exit* statement in action.





4.0 Built-in Types

This section provides additional information about the iRite software's built-in types used in parameters passed to and from.

Off, Auto, Manual
OII, Auto, Malual
Patak Complete Datak Otenand Datak Durging Datak Deward
BatchComplete, BatchStopped, BatchRunning, BatchPaused
BoolTrue, BoolFalse
array[32] of integer
array[32] of real
White, Black
array[300] of real for 920i
array[8000] of real for 1280
DP_8_8888888, DP_88_888888, DP_888_88888, DP_8888_8888, DP_888888888888888888888888888888888888
DP_8888880, DP_8888800, DP_DEFAULT
DF_0000000, DF_0000000, DF_DEFA0E1
array[2402] of integer
DateTimeYear, DateTimeMonth, DateTimeDay, DateTimeHour, DateTimeMinute, DateTimeSecond
Date mile real, Date milevioliti, Date mileDay, Date milerour, Date milevindue, Date mileSecond
array[5] of integer
FileCreate, FileAppend, FileRead
USB, SDCard, FTP
FileCRLF, FileCR, FileLF

Table 4-1. Built-in Types

Code	Parameters
GraphType 920i	Line, Bar, XY
HW_array_type 920i 820i 880 882D 1280	array[x] of HW_type x = 14 (920i / 882D) x = 2 (820i) x = 1 (880) x = 6 (1280)
HW_type 880 1280	NoCard, DualSerial, DualAtoD, SingleAtoD, AnalogOut, DigitallO, Profibus, AnalogInput, DualAnalogOut, Relay
HW_type 882D	NoCard, DualSerial, DualAtoD, SingleAtoD, AnalogOut, DigitallO, Pulse, Memory, FieldbusCarrier, DeviceNet, Profibus, EtherNetIP, ABRIO, BCD, DSP2000, AnalogInput, ControlNet, DualAnalogOut, EtherCAT, DualEtherNetIP, ModbusTCP, PROFINET, DualPROFINET, FourChannelRelay
HW_type 920i 820i	NoCard, DualSerial, DualAtoD, SingleAtoD, AnalogOut, DigitalIO, Pulse, Memory, reservedCard, DeviceNet, Profibus, Ethernet, ABRIO, AnalogInput, ControlNet, DualAnalogOut, BCD, DSP2000
IQValType 920i	IQSys, IQPIat, IQRawLC, IQCorrLC, IQZeroLC, IQStatLC, IQ2ScaleWt, IQ2StatusLC
Keys 880	GrossNetKey, UnitsKey, ZeroKey, TareKey, PrintKey, N1KEY, N4KEY, N7KEY, DecpntKey, NavUpKey, NavLeftKey, EnterKey, N2KEY, N5KEY, N8KEY, N0KEY, NavRightKey, NavDownKey, N3KEY, N6KEY, N9KEY, ClearKey, TimeDateKey, DisplayTareKey, DisplayAccumKey, MenuKey
Keys 882D	ModeKey, SetpointKey, ZeroKey, PrintKey, MenuKey, N0KEY, N1KEY, N2KEY, N3KEY, N4KEY, N5KEY, N6KEY, N7KEY, N8KEY, N9KEY, DecpntKey, F1KEY, F2KEY, F3KEY, F4KEY, NavUpKey, NavLeftKey, EnterKey, NavRightKey, NavDownKey, ClearKey, TimeDateKey
Keys 920i 820i 1280	Soft4Key, Soft5Key, GrossNetKey, UnitsKey, Soft3Key, Soft2Key, Soft1Key, ZeroKey, Undefined3Key, Undefined4Key, TareKey, PrintKey, N1KEY, N4KEY, N7KEY, DecpntKey, NavUpKey, NavLeftKey, EnterKey, Undefined5Key, N2KEY, N5KEY, N8KEY, N0KEY, Undefined1Key, Undefined2Key, NavRightKey, NavDownKey, N3KEY, N6KEY, N9KEY, ClearKey, TimeDateKey, WeighInKey, WeighOutKey, ID_EntryKey, DisplayTareKey, TruckRegsKey, DisplayAccumKey, ScaleSelectKey, DisplayROCKey, SetpointKey, BatchStartKey, BatchStopKey, BatchPauseKey, BatchResetKey, DiagnosticsKey, ContactsKey, DoneKey, TestKey, ContrastKey, LLStopKey, LLGoKey, LLOffKey, AuditKey, KeyedTareKey, ClearAccumKey, AuxPrintKey, USBKey
Mode 920i 820i 880 1280	GrossMode, NetMode, TareMode
OnOffType 920i 1280	VOff, Von
PrintFormat 880	GrossFmt, NetFmt, SPFmt, AccumFmt
PrintFormat 882D	PrintFormat1, PrintFormat2, PrintFormat3, PrintFormat4, PrintFormatNone
PrintFormat 920i 820i 1280	GrossFmt, NetFmt, AuxFmt, TrWInFmt, TrRegFmt, TrWOutFmt, SPFmt, AccumFmt, AlertFmt, AuxFmt1, AuxFmt2, AuxFmt3, AuxFmt4, AuxFmt5, AuxFmt6, AuxFmt7, AuxFmt8, AuxFmt9, AuxFmt10, AuxFmt11, AuxFmt12, AuxFmt13, AuxFmt14, AuxFmt15, AuxFmt16, AuxFmt17, AuxFmt18, AuxFmt19, AuxFmt20
SysCode 920i 820i 880 1280	SysOk, SysLFTViolation, SysOutOfRange, SysPermissionDenied, SysInvalidScale, SysBatchRunning, SysBatchNotRunning, SysNoTare, SysInvalidPort, SysQFull, SysInvalidUnits, SysInvalidSetpoint, SysInvalidRequest, SysInvalidMode, SysRequestFailed, SysInvalidKey, SysInvalidWidget, SysInvalidState, SysInvalidTimer, SysNoSuchDatabase, SysNoSuchRecord, SysDatabaseFull, SysNoSuchColumn, SysInvalidCounter, SysDeviceError, SysInvalidChecksum, SysDatabaseAccessTimeout, SysNoFileOpen, SysFileNotFound, SysInvalidFileFormat, SysDirectoryNotFound, SysFileReadOnly, SysFileExists, SysNoFileSystemFound, SysFileOpen, SysEndOfFile, SysNoRoomOnMedia, SysMediaChanged, SysDeviceNotFound, SysInvalidNust, SysDeviceChange, SysDeviceAdded, SysBadFileName, SysInvalidFtpConfig, SysInvalidNetworkConfig, SysFtpStartFailed

Table 4-1. Built-in Types (Continued)

Code	Parameters
SysCode 882D	SysOk, SysLFTViolation, SysOutOfRange, SysPermissionDenied, SysInvalidScale, SysBatchRunning, SysBatchNotRunning, SysNoTare, SysInvalidPort, SysQFull, SysInvalidUnits, SysInvalidSetpoint, SysInvalidRequest, SysInvalidMode, SysRequestFailed, SysInvalidKey, SysInvalidWidget, SysInvalidState, SysInvalidTimer, SysNoSuchDatabase, SysNoSuchRecord, SysDatabaseFull, SysNoSuchColumn, SysInvalidCounter, SysDeviceError, SysInvalidChecksum, SysDatabaseAccessTimeout, SysNoFileOpen, SysFileNotFound, SysInvalidFileFormat, SysDirectoryNotFound, SysFileReadOnly, SysFileExists, SysNoFileSystemFound, SysFileOpen, SysEndOfFile, SysNoRoomOnMedia, SysMediaChanged, SysDeviceNotFound, SysNoUSB, SysPortBusy, SysDeviceChange, SysDeviceAdded, SysBadFileName, SysInvalidTotalizer
TareType 920i 820i 880 1280	NoTare, PushbuttonTare, KeyedTare
TimerMode 920i 820i 880 882D 1280	TimerOneShot, TimerContinuous, TimerDigoutON, TimerDigoutOFF
Units 920i 820i 880 1280	Primary, Secondary, Tertiary
UnitType 920i 820i 880 1280	pound, kilogram, gram, ounce, short_ton, metric_ton, grain, troy_ounce, troy_pound, long_ton, custom, units_off, none
USBDeviceType 920i 820i 1280	USBNoDevice, USBHostPC, USBPrinter1, USBPrinter2, USBKeyboard, USBFileSystem
WeightCollectionArray 920i 1280	array[8000] of real
WgtMsg 920i	array[12] of integer

Table 4-1. Built-in Types (Continued)

4.1 Using SysCode Data

SysCode data can be used to take some action based on whether or not a function completed successfully.

Example: the following code checks the SysCode result following a GetTare function. If the function completed successfully, the retrieved tare weight is written to Port 1:

Procedure GetTareWeight SysResult : SysCode; TareWeight : Real; begin SysResult:= GetTare(1, Primary, TareWeight); If SysResult = SysOk then WriteLn(1, "The current tare weight is " + realtostring(TareWeight,0,4)); end if; end;



5.0 API Reference

This section lists the application programming interfaces (APIs) used to program the indicator. Functions are grouped according to the kinds of operations they support.



NOTE: Check the system.src file to see all of the APIs that are present in the installed version of software.

5.1 Scale Data Acquisition



NOTE: Unless otherwise stated, when an API with a VAR parameter returns a SysCode value other than SysOK, the VAR parameter is not changed.

5.1.1 Weight Acquisition

Method	Description		
GetCapacity	Sets C to the configured capacity for scale S and units U		
1280	Method Signature: function GetCapacity (S : Integer; U : Units, VAR C : Real) : SysCode;		
	Parameters:		
	[in] S [in] U [out] C	Scale number Units (Primary, Secondary, Tertiary) Scale capacity	
	SysCode values returne	:d:	
	SysInvalidScale SysInvalidUnits SysOK	The scale specified by S does not exist The units value U is not valid The function completed successfully	
	Example:	·····	
	Capacity : Real;		
	GetCapacity (1, Primary, Capacity);		
GetFilteredCount	Sets C to the current filter	red A/D count for scale S	
920i 820i 880	Method Signature: function GetFilteredCoun	t (S : Integer; VAR C : Integer) : SysCode;	
882D	Parameters:		
1280	[in] S [out] C	Scale number Current filtered A/D count	
	SysCode values returned:		
	SysInvalidScale SysInvalidRequest SysDeviceError	The scale specified by S does not exist The scale specified by S is not an A/D-based scale The scale is reporting an error condition	
	SysOK	The function completed successfully	
	Example:		
	FilterCount : Integer;		
	 GetFilteredCount (1, Filte	rCount);	

Table 5-1. Weight Acquisition Methods



Method	Description	
GetGross 920i 820i 880 1280	Sets W to the current gross weight value of scale S, in the units specified by U; W will contain a weight value even if the scale is in programmed overload Method Signature: function GetGross (S : Integer; U : Units; VAR W : Real) : SysCode;	
	Parameters: [in] S Scale number [in] U Units (Primary, Secondary, Tertiary) [out] W Gross weight	
	SysCode values returned: SysInvalidScale The scale specified by S does not exist SysInvalidUnits The units specified by U is not valid SysInvalidRequest The requested value is not available SysDeviceError The scale is reporting an error condition SysOK The function completed successfully	
	<i>Example:</i> GrossWeight : Real; GetGross (1, Primary, GrossWeight);	
	WriteLn (1, "Current gross weight is " + RealToString(GrossWeight,0,1));	
GetNet 920i 820i 880 1280	Sets W to the current net weight value of scale S, in the units specified by U; W will contain a weight value even if the scale is in programmed overload Method Signature: function GetNet (S : Integer; U : Units; VAR W : Real) : SysCode; Parameters: [in] S Scale number [in] U year [in] U Units (Primary, Secondary, Tertiary) [out] W Net weight SysCode values returned: SysInvalidScale The scale specified by S does not exist SysInvalidRequest The requested value is not available SysOK The function completed successfully Example: NetWeight : Real; GetNet (Scale1, Secondary, NetWeight); WriteLn (1, "Current net weight is " + RealToString(NetWeight,0,1));	
GetRawCount 920i 820i 880 882D 1280	WriteEn (1, ourrent net weight is 'n recurred ing(net weight, y, n)); Sets C to the current raw A/D count for scale S Method Signature: function GetRawCount (S : Integer; VAR C : Integer) : SysCode; Parameters: [in] S [out] C Current raw A/D count SysCode values returned: SysInvalidScale The scale specified by S does not exist SysDeviceError The scale specified by S is not an A/D-based scale SysOK The function completed successfully Example: RawCount : Integer; RawCount : Integer;	
	GetRawCount (1, RawCount);	

Table 5-1. Weight Acquisition Methods (Continued)

Method	Description		
GetMV	Returns the mV value of scale S into the variable passed on as MV		
920i 880 1280	Method Signature: function GetMV (S : Integer; VAR MV : Real) : SysCode;		
820 882D	Parameters: [in] S Scale number [out] R Millivolts		
	SysCode values returned: SysInvalidScale The scale specified by S does not exist SysInvalidRequest The requested value is not available SysOK The function completed successfully		
	<i>Example:</i> Millivolt : Real; GetMV (1, Millivolt); WriteIn (1, "Current Millivolt reading is" + realtostring(Millivolt,0,2));		
GetTare	Sets W to the tare weight of scale S in weight units specified by U		
920i 820i	Method Signature: function GetTare (S : Integer; U : Units; VAR W : Real) : SysCode;		
880 1280	Parameters: [in] S Scale number [in] U Units (Primary, Secondary, Tertiary) [out] W Tare weight SysCode values returned: SysInvalidScale The scale specified by S does not exist SysInvalidUnits The units specified by U is not valid SysInvalidRequest SysNoTare The requested value is not available SysDeviceError The scale is reporting an error condition SysOK The function completed successfully		
	Example: TareWeight : Real; GetTare (1, Tertiary, TareWeight); WriteLn (1, "Current tare weight is " + RealToString(TareWeight,0,1));		

Table 5-1. Weight Acquisition Methods (Continued)

5.1.2 Weight Data Recording

There are two methods to record weight readings into an array at a high rate of speed – DataRecording and WeightCollection.

DataRecording

DataRecording allows raw weights to be stored to a user program-specified array on each iteration of the scale processor. Recording begins when the Start Setpoint (start_sp_ is satisfied and ends when the Stop Setpoint (stop_sp) is satisfied.

Methods	Description		
CloseData	Turns off data recording started with InitDataRecording; This procedure removes all connections to the data recording function;		
Recording	To restart data recording, use the InitDataRecording function		
920i 1280 820	Method Signature: Procedure CloseDataRecording (scale_no : Integer);		
020	Parameters: [in] scale_no Scale Number		

Table 5-2. Data Recording Methods

Methods	Description		
GetData	Returns the number of data points recorded in the user-specified data array		
RecordSize 920i 1280	Method Signature: Function GetDataRecordSize(scale_no : Integer) : Integer;		
820	Parameters: [in] scale_no Scale Number		
	Value Returned: [out] number The number of data points recorded		
InitData Recording 920i 1280	Specifies the data array used for the recording, scale number, and the start and stop setpoint numbers NOTE: If the setpoint conditions return to the start conditions (start_up satisfied, stop_sp not satisfied_, recording will continue at the array location where it left off. Thus, a continuous batch will need to call CloseDataRecording to stop recording, then call InitDataRecording to restart data recording at the beginning of the array.		
820	Method Signature: Function InitDataRecording (data : DataArray; scale_no : Integer; start_sp : Integer; stop_sp : Integer) : SysCode;		
	Parameters: [in] data Data array name [in] scale_no Scale Number [in] start_sp Start setpoint number [in] stop_sp Stop setpoint number		
	SysCode values returned: SysRequestFailed The function did not complete SysOk The function completed successfully		
SetDataRecord	Sets the data recording to high precision		
Precision 920i 1280	Method Signature: Function SetDataRecordPrecision (scale_no : Integer; precision : OnOffType) : SysCode;		
1200	Parameters: [in] scale_no Scale Number [in] precision OnOffType Von or VOff		
	SysCode values returned: SysRequestFailed The function did not complete SysOk The function completed successfully		

Table 5-2. Data Recording Methods (Continued)

WeightCollection

WeightCollection allows the recording of weights, at the A/D update rate, to a user-specified array of type WeightCollectionArray.

Methods	Description	
StartWeight	Starts the collection of weight data, from the specified scale, to the user specified array	
Collection 920i 1280	Method Signature: Function StartWeightCollection (scale_no : Integer; data : WeightCollectionArray) : SysCode;	
1200	Parameters: [in] scale_no Scale Number [in] data Data array name	
	SysCode values returned: SysRequestFailed The function did not complete SysOk The function completed successfully	

Table 5-3. Weight Collection Methods



Methods	Description	
StopWeight Collection	Stops the collection of weight data that was started with StartWeightCollection, and returns the number of data points recorded in the user-specified data array	
920i 1280	Method Signature: Function StopWeightCollection(scale_no : Integer) : Integer;	
	Parameters: [in] scale_no Scale Number Value Returned: [out] number The number of data points recorded	

Table 5-3. Weight Collection Methods (Continued)

5.1.3 Tare Manipulation

Methods		Description	
AcquireTare	Acquires a pushbutton tare	from scale S	
920i 820i 880	Method Signature: function AcquireTare (S : In	teger) : SysCode;	
1280	Parameters: [in] S	Scale number	
	SysInvalidScale SysLFTViolation SysOutOfRange SysPermissionDenied SysDeviceError	The specified scale is Legal for Trade Serial Scale. No tare is acquired The scale specified by S does not exist or is a program scale The tare operation would violate configured legal-for-trade restrictions for the specified scale; no tare is acquired The tare operation would acquire a tare that may cause a display overload. No tare is acquired. The tare operation would violate configured tare acquisition restrictions for the specified scale; no tare is acquired The scale is reporting an error condition The function completed successfully	
ClearTare 920i 820i 880 1280	Method Signature: function ClearTare (S : Integ Parameters: [in] S SysCode values returned: SysInvalidRequest	Scale number	
	SysNoTare SysDeviceError	The scale specified by S does not exist of is a program scale The scale is reporting an error condition The function completed successfully	

Table 5-4. Tare Manipulation Methods



Methods		Description	
GetTareType	Sets T to indicate type of tare currently on scale S		
920i	Method Signature:		
820i		eger; VAR T : TareType) : SysCode;	
880 1280	Parameters:		
1200	[in] S	Scale number	
	[out] T	Tare type	
	TareType values returned:		
		here is no tare value associated with the specified scale	
		he current tare was acquired by pushbutton	
	-	he current tare was acquired by key entry or by setting the tare	
	SysCode values returned:		
		he scale is reporting an error condition; T is still set to the tare type he scale specified by S does not exist or is a program scale; T is unchanged	
	-	he function completed successfully	
	-		
	<i>Example:</i> TT : TareType;		
	GetTareType (1, TT);		
	if TT=KeyedTare then		
SetTare	Sets the tare weight for the sp	Sets the tare weight for the specified channel	
920i	Method Signature:		
820i 880	function SetTare (S : Integer; Parameters:	function SetTare (S : Integer; U : Units; W : Real) : SysCode;	
1280	[in] S	Scale number	
	in Ŭ in W	Units (Primary, Secondary, Tertiary) Tare weight	
	SysCode values returned:		
	SysInvalidRequest	The specified scale is Legal for Trade Serial Scale; no tare is acquired	
	SýsPermissionDenied	The tare operation would violate configured tare acquisition restrictions for the specified scale: no tare is acquired	
	SysInvalidScale	The scale specified by S does not exist or is a program scale	
	SysInvalidUnits SysLFTViolation	the specified scale; no tare is acquired The scale specified by S does not exist or is a program scale The units specified by U is not valid The tare operation would violate configured legal-for-trade restrictions for the	
		specified scale: no tare is acquired	
	SysOutOfRange	The tare operation would acquire a tare that may cause a display overload; no tare is acquired	
	SysDeviceError	The scale is reporting an error condition The function completed successfully	
	SysOK Example:	The function completed successfully	
	DesiredTare : Real;		
	DesiredTare := 1234.5;		
	SetTare (1, Primary, Desired	Fare);	

Table 5-4. Tare Manipulation Methods (Continued)

Methods	Description	
Methods KeyedTarelgnoreReg() 920i	Sets the tare weight for the sperration is set to KEYED, BOTH of Method Signature: function SetTare (S : Integer; U Parameters: [in] S [in] U [in] W SysCode values returned: SysInvalidRequest SysInvalidScale SysInvalidScale SysInvalidUnits SysLFTViolation SysOutOfRange SysDeviceError SysOK	cified channel; Disregards TAREFN configuration. Allows a KeyedTare whether TAREFN configu- or PBTARE
	Example: DesiredTare : Real; DesiredTare := 1234.5; SetTare (1, Primary, DesiredTa	re);

Table 5-4. Tare Manipulation Methods (Continued)

5.1.4 Rate of Change

Methods	Description	
GetROC 920i 820i 1280	Sets R to the current rate-of-change value of scale S Method Signature: function GetROC (S : Integer; VAR R : Real) : SysCode; Parameters: [in] S Scale number [out] R Rate of change value SysCode values returned: SysInvalidRequest The scale specified by S is not an A/D scale, an industrial serial scale, or Rate of Change is not supported SysInvalidScale The scale specified by S does not exist SysOK The scale is reporting an error condition SysOK The function completed successfully Example: ROC : Real; "GetROC (1, ROC); "# RealToString(ROC,0,1));	

Table 5-5. Rate of Change Command



5.1.5 Accumulator Operations

Methods		Description	
ClearAccum	Sets the value of the accumulator for scale S to zero		
920i 820i 880	Method Signature: function ClearAccum (S : Integ	ger) : SysCode;	
1280	Parameters: [in] S	Scale number	
	SysCode values returned: SysInvalidScale SysPermissionDenied SysDeviceError SysOK	The scale specified by S does not exist The accumulator is not enabled for the specified scale The scale is reporting an error condition The function completed successfully	
	<i>Example:</i> ClearAccum (1);		
GetAccum 920i	Sets W to the value of the acc Method Signature:	umulator associated with scale ${f S}$, in the units specified by ${f U}$	
820i 880		r; U : Units; VAR W : Real) : SysCode;	
1280	Parameters:		
	[in] S [in] U [out] W	Scale number Units (Primary, Secondary, Tertiary) Accumulated weight	
	SysCode values returned:		
	SysInvalidScale SysInvalidUnits	The scale specified by S does not exist	
	SysDeviceError	The units specified by U is not valid The scale is reporting an error condition; D is still updated with the date of the most recent accumulation	
	SysPermissionDenied SysOK	The accumulator is not enabled for the specified scale The function completed successfully	
	<i>Example:</i> AccumValue : Real; 		
	GetAccum (1, Primary, Accum	Value);	
GetAccumCount	Sets N to the number of accur	nulations performed for scale S since its accumulator was last cleared	
920i 820i 880		Integer; VAR N : Integer) : SysCode;	
1280	Parameters: [in] S [out] N	Scale number Accumulator count	
	SysCode values returned:		
	SysInvalidScale	The scale specified by S does not exist	
	SysPermissionDenied SysDeviceError	The accumulator is not enabled for the specified scale The scale is reporting an error condition	
	SysOK	The function completed successfully	
	Example: NumAccums : Integer;		
	 GetAccumCount (1, NumAccu		
		ms);	

Table 5-6. Accumulator Operation Methods

Methods	Description		
GetAccumDate	Sets D to the date of the most	recent accumulation performed by scale S	
920i	Method Signature:		
820i 880	function GetAccumDate (S : Integer; VAR D : String) : SysCode;		
1280	Parameters:		
1200	[in] S	Scale number	
	[out] D	Accumulator date	
	SysCode values returned:		
	SysInvalidScale	The scale specified by S does not exist	
	SysPermissionDenied	The accumulator is not enabled for the specified scale	
	SysDeviceError	The scale is reporting an error condition; D is still updated with the date of the most recent accumulation	
	SysOK	The function completed successfully	
	Example:		
	AccumDate : String;		
	GetAccumDate (1, AccumDate	a);	
GetAccumTime	Sets T to the time of the most	recent accumulation performed by scale S	
920i	Method Signature:		
820i 880		teger; VAR T : String) : SysCode;	
1280	Parameters:		
1200	[in] S	Scale number	
	[out] T	Accumulator time	
	SysCode values returned:		
	SysInvalidScale	The scale specified by S does not exist	
	SysPermissionDenied	The accumulator is not enabled for the specified scale	
	SysDeviceError	The scale is reporting an error condition. T is still updated with the time of the most recent accumulation	
	SysOK	The function completed successfully	
	Example:		
	AccumTime : String;		
	GetAccumTime (1, AccumTime		
GetAvgAccum	Sets W to the average accumu	lator value associated with scale S, in the units specified by U, since the accumulator was last cleared	
920i	Method Signature:		
820i 880	function GetAvgAccum (S : Integer; U : Units; VAR W : Real) : SysCode;		
1280	Parameters:		
	[in] S	Scale number	
	[in] U	Units (Primary, Secondary, Tertiary)	
	[out] W	Average accumulator weight	
	SysCode values returned: SysInvalidScale	The scale specified by S does not exist	
	SysInvalidUnits	The units specified by U is not valid	
	SysDeviceError	The scale is reporting an error condition. W is still updated with the average	
		accumulator value	
	SysPermissionDenied	The accumulator is not enabled for the specified scale	
	SysOK	The function completed successfully	
	Example:		
	AvgAccum : Real;		
	()		
	GetAvgAccum (1, AvgAccum);		

Methods	Description	
SetAccum	Sets the value of the accumulator associated with scale S to weight W, in units specified by U	
920i 820i 880	Method Signature: function SetAccum (S : Integer; U : Units; W : Real) : SysCode;	
1280	Parameters:	
1200	[in]SScale number[in]UUnits (Primary, Secondary, Tertiary)[in]WAccumulator value	
	SysCode values returned: SysInvalidScale The scale specified by S does not exist SysInvalidUnits The units specified by U is not valid SysDeviceError The scale is reporting an error condition SysPermissionDenied The accumulator is not enabled for the specified scale NOTE: If the units specified by U are Secondary or Tertiary, the scale has to be either an A/D scale or a total scale. If not A/D scale or a total scale then SysPermissionDenied will be returned. NOTE: If the units specified by U are Primary, the scale can be any type. SysOK The function completed successfully	
	Example: AccumValue : Real; AccumValue := 110.5 SetAccum (1, Primary, AccumValue);	

Table 5-6. Accumulator Operation Methods (Continued)

5.1.6 Scale Operation

Methods	Description	
CurrentScale	Returns the number of the currently displayed scale	
920i 820i 880	Method Signature: function CurrentScale : Integer;	
882D 1280	Example: ScaleNumber : Integer;	
	ScaleNumber := CurrentScale;	
GetMode	Sets M to the value representing the current display mode for scale S	
920i 820i 880	Method Signature: function GetMode (S : Integer; VAR M : Mode) : SysCode;	
1280	Parameters:	
	[in] S Scale number [out] M Current display mode	
	Mode values returned:	
	GrossMode Scale S is currently in gross mode NetMode Scale S is currently in net mode	
	SysCode values returned:	
	SysInvalidScaleThe scale specified by S does not exist or is a program scaleSysDeviceErrorThe scale is reporting an error condition; M is still updated with the current display modeSysOKThe function completed successfully	
	<i>Example:</i> CurrentMode : Mode;	
	GetMode (1, CurrentMode);	

Table 5-7. Scale Operation Methods

Methods		Description
GetUnits	Sets U to the value repre	esenting the current display units for scale S
920i 820i 880	Method Signature: function GetUnits (S : Integer; VAR U : Units) : SysCode;	
1280	Parameters: [in] S [out] U	Scale number Current display units
	Units values returned: Primary Secondary	Primary units are currently displayed on scale S Secondary units are currently displayed on scale S
	Tertiary	Tertiary units are currently displayed on scale S
	SysCode values return SysInvalidScale SysDeviceError SysOK	ed: The scale specified by S does not exist or is a program scale The scale is reporting an error condition The function completed successfully
	<i>Example:</i> CurrentUnits : Units;	
	GetUnits (1, CurrentUnits	5);
GetUnitsString	Sets V to the text string r	epresenting the current display units for scale S
920i 820i 880	Method Signature: function GetUnitsString (S : Integer; U : Units; VAR V : String) : SysCode;
1280	Parameters: [in] S [in] U [out] V	Scale number Units (Primary, Secondary, Tertiary) Current display units string
	Units values sent: Primary Secondary	Get the Primary units string for scale S Get the Secondary units string for scale S
	Tertiary	Get the Tertiary units string for scale S
	SysCode values return SysInvalidScale SysInvalidUnits SysOK	ed: The scale specified by S does not exist or is a program scale The units value specified by U does not exist The function completed successfully
	<i>Example:</i> CurrentUnitsString : Unit	
	GetUnitsString (1, Prima	ry, CurrentUnitsString);
InCOZ 920i 820i 880 1280	Method Signature: function InCOZ (S : Integ Parameters:	ue if scale S is within 0.25 grads of gross zero; If the condition is not met, V is set to zero per; VAR V : Integer) : SysCode;
	[in] S [in] V	Scale number Center-of-zero value
	SysCode values return SysInvalidScale SysDeviceError SysOK	ed: The scale specified by S does not exist or is a program scale The scale is reporting an error condition The function completed successfully
	<i>Example:</i> ScaleAtCOZ : Integer;	
	InCOZ (1, ScaleAtCOZ);	

Methods	Description		
InMotion	Sets V to a non-zero value if scale S is in motion; otherwise, V is set to zero		
920i 820i 880 1280	Method Signature: function InMotion (S : Integer; VAR V : Integer) : SysCode;		
	Parameters: [in] S Scale number [out] V In-motion value		
	SysCode values returned:		
	SysInvalidScaleThe scale specified by S does not exist or is a program scaleSysDeviceErrorThe scale is reporting an error condition		
	SysOK The function completed successfully		
	Example: ScaleInMotion : Integer;		
	InMotion (1, ScaleInMotion);		
InRange	Sets V to zero value if scale S is in an overload or underload condition; otherwise, V is set to a non-zero value		
920i	Method Signature:		
820i 880	function InRange (S : Integer; VAR V : Integer) : SysCode;		
1280	Parameters:		
	[in] S Scale number [out] V In-range value		
	SysCode values returned:		
	SysInvalidScale The scale specified by S does not exist or is a program scale		
	SysDeviceError The scale is reporting an error condition		
	SysOK The function completed successfully		
	Example:		
	ScaleInRange : Integer;		
	 InRange (1, ScaleInRange);		
SelectScale	Sets scale S as the current scale		
920i			
820i	Method Signature: function SelectScale (S : Integer) : SysCode;		
1280 880	Parameters:		
882D	[in] S Scale number		
	SysCode values returned:		
	SysInvalidScaleThe scale specified by S does not exist; the current scale is not changedSysOKThe function completed successfully		
	Example: SelectScale (1);		

Methods		Description	
SetMode	Sets the current display r	Sets the current display mode on scale S to M	
920i 820i 880	Method Signature: function SetMode (S : Int	eger; M : Mode) : SysCode;	
1280	Parameters: [in] S [in] M	Scale number Scale mode	
	Mode values sent: GrossMode NetMode	Scale S is set to gross mode Scale S is set to net mode	
	SysCode values returne SysInvalidScale SysInvalidMode SysDeviceError SysOK	ed: The scale specified by S does not exist or is a program scale The mode value M is not valid The scale is reporting an error condition; the mode is not changed The function completed successfully	
	<i>Example:</i> SetMode (1, GrossMode		
SetUnits	Sets the current display u	inits on scale S to U	
920i 820i 880	Method Signature: function SetUnits (S : Inte	eger; U : Units) : SysCode;	
1280	Parameters: [in] S [in] U	Scale number Scale units	
	Units values sent: Primary Secondary Tertiary	Primary units will be displayed on scale S Secondary units will be displayed on scale S Tertiary units will be displayed on scale S	
	SysCode values returne		
	SysInvalidRequest SysInvalidScale SysInvalidUnits SysDeviceError SysOK	The scale specified by S is a legal for trade or industrial serial scale The scale specified by S does not exist or is a program scale The units value U is not valid The scale is reporting an error condition The function completed successfully	
	<i>Example:</i> SetUnits (1, Secondary);		
ZeroScale	Performs a gross zero so	ale operation for S	
920i 820i 880	Method Signature: function ZeroScale (S : Integer) : SysCode;		
1280	Parameters: [in] S	Scale number	
	SysCode values returne SysInvalidRequest SysInvalidScale SysLFTViolation SysOutOfRange SysDeviceError SysOK	ed: The scale specified by S is a legal for trade serial scale The scale specified by S does not exist or is a program scale The zero operation would violate configured legal-for-trade restrictions for the specified scale; No zero is performed The zero operation would exceed the configured zeroing limit; No zero is acquired The scale is reporting an error condition The function completed successfully	
	<i>Example:</i> ZeroScale (1);		

Methods		Description	
GetCountBy	Sets C to the real count-by	value on scale S , in units U	
920i 820i 880	Method Signature:		
	-	nteger; U : Units; VAR C : Real) : SysCode;	
	Parameters:		
1280	[in] S	Scale number	
	[in] U	Units (Primary, Secondary, Tertiary)	
	[out] C	Count-by value	
	SysCode values returned		
	SysInvalidScale	The scale specified by S does not exist	
	SysInvalidUnits	The units specified by U is not recognized	
	SysInvalidRequest SysDeviceError	The scale specified by S does not support this operation (serial scale) The scale is reporting an error condition; C is still updated with the count-by value	
	SysOK	The function completed successfully	
	Example:		
	CountBy : Real;		
	GetCountBy (1, Primary, C		
GetGrads	Sets G to the configured gr	ad value of scale S	
920i 820i	Method Signature:		
880	function GetGrads (S : Inter Parameters:	ger; VAR G : Integer) : SysCode;	
1280	[in] S	Scale number	
	[out] G	Grads value	
	SysCode values returned		
	SysInvalidScale	The scale specified by S does not exist	
	SysInvalidRequest	The scale specified by S does not support this operation (serial scale)	
	SysDeviceError SysOK	The scale is reporting an error condition The function completed successfully	
	Example:	The function completed successiony	
	Grads : Integer;		
	GetGrads (1, Grads);		
SetDFStages 1280	Sets the digital filtering stag	je	
1200	Method Signature:		
	Parameters:	Integer; S1 : Integer; S2 : Integer; S3 : Integer) : SysCode;	
	[in] S	Scale number	
	[in] S1	Stage 1	
	[in] S2	Stage 2	
	[in] S3	Stage 3	
	SysCode values returned		
	SysInvalidRequest SysOutOfRange	Invalid type Values have not been assigned	
	SysOK	The function completed successfully	
	Example:		
	SetDFStages (1, 4, 4, 4);		
SetDFThresholds	Sets the digital filtering thre	shold	
1280	Method Signature:		
	function SetDFThresholds (S : Integer; Sensitivity : Integer; Threshold : Integer) : SysCode;		
	Parameters:		
	[in] S	Scale number	
	[in] Sensitivity		
	[in] Threshold		
	SysCode values returned		
	SysInvalidRequest	Invalid type	
	SysOutOfRange	Values have not been assigned	
	SysOK	The function completed successfully	

5.1.7 Calibration Data

Methods	Description	
GetLCCD	Sets V to the calibrated deadload count for scale S	
920i 820i 880	Method Signature: function GetLCCD (S : Integer; VAR V : Integer) : SysCode;	
1280	Parameters: [in] S Scale number [out] V Deadload count	
	SysCode values returned:	
	SysInvalidScaleThe scale specified by S does not existSysInvalidRequestThe scale specified by S is not an A/D-based scaleSysOKThe function completed successfully	
GetLCCW	Sets V to the calibrated span count for scale S	
920i 820i 880	Method Signature: function GetLCCW (S : Integer; VAR V : Integer) : SysCode;	
1280	Parameters: [in] S Scale number [out] V Calibrated span count	
	SysCode values returned: SysInvalidScale The scale specified by S does not exist SysInvalidRequest The scale specified by S is not an A/D-based scale SysOK The function completed successfully	
GetLCCC	Sets V to the calibrated load cell count at capacity for scale S	
1280	Method Signature function GetLCCC (S : Integer; VAR V : Integer) : SysCode;	
	Parameters: [in] S Scale number [out] V Load cell count at capacity	
	SysCode values returned: SysInvalidScale The scale specified by S does not exist SysInvalidBearwart The scale specified by S is not an A/D based coals	
	SysInvalidRequest The scale specified by S is not an A/D-based scale SysOK The function completed successfully	
GetWVal	Sets V to the configured WVAL (test weight value) for scale S	
920i 820i 880 1280	Method Signature: function GetWVal (S : Integer; VAR V : Real) : SysCode; Parameters:	
1200	[in]SScale number[out]VTest weight value	
	SysCode values returned: SysInvalidScale The scale specified by S does not exist SysInvalidRequest The scale specified by S is not an A/D-based scale SysOK The function completed successfully	
GetZeroCount	Sets V to the amount of counts from calibrated deadload for scale S	
920i 820i 880	Method Signature: function GetZeroCount (S : Integer; VAR V : Integer) : SysCode;	
1280	Parameters: [in] S Scale number [out] V Deadload count	
	SysCode values returned:	
	SysInvalidScaleThe scale specified by S does not existSysInvalidRequestThe scale specified by S is not an A/D-based scaleSysOKThe function completed successfully	

Table 5-8. Calibration Data Methods

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Methods		Description
GetLiveZeroCounts	Sets V to the millivolt value of the live zero weight for scale S	
1280	Method Signature: function GetLiveZeroCour	nts (S : Integer; VAR V : Integer) : SysCode;
	Parameters: [in] S [out] V	Scale number Live zero count
	SysCode values returne SysInvalidScale SysInvalidRequest SysOK	d: The scale specified by S does not exist The scale specified by S is not an A/D-based scale The function completed successfully
GetPBZeroCounts	Sets V to the millivolt valu	e of the pushbutton zero for scale S
1280	Method Signature: function GetPBZeroCount	s (S : Integer; VAR V : Integer) : SysCode;
	Parameters: [in] S [out] V	Scale number Live zero count
	SysCode values returne	
	SysInvalidScale SysInvalidRequest SysOK	The scale specified by S does not exist The scale specified by S is not an A/D-based scale The function completed successfully

Table 5-8. Calibration Data Methods (Continued)

5.2 System Support

Methods	Description	
Date\$	Returns a string representing the system date contained in DT	
920i 820i 880 882D 1280	Method Signature: function Date\$ (DT : DateTime) : String;	
DisableHandler	Disables the specified event handler. See Section 6.1 on page 104 for a list of handlers	
920i	Method Signature:	
820i 880	procedure DisableHandler (handler);	
882D	SysCode values returned:	
1280	SysInvalidRequest The specified handler does not exist	
	SysOK The function completed successfully	
Displayls	Returns a true (non-zero) value if the display is suspended (using the SuspendDisplay procedure), or a false (zero) value if the	
Suspended 920i	display is not suspended	
920i 820i	Method Signature: function DisplayIsSuspended : Integer;	
880		
882D		
1280		
EnableHandler	Enables the specified event handler; see Section 6.1 on page 104 for a list of handlers	
920i 820i	Method Signature:	
880	procedure EnableHandler (handler);	
882D	SysCode values returned:	
1280	SysInvalidRequest The specified handler does not exist SysOK The function completed successfully	

Table 5-9. System Support Methods

Methods	Description		
EventChar 920i 820i 880 882D 1280	Returns a one-character string representing the character received on a communications port that caused the <i>PortxCharReceived</i> event; If EventChar is called outside the scope of a <i>PortxCharReceived</i> event, EventChar returns a string of length zero; See Section 6.1 on page 104 for information about the <i>PortxCharReceived</i> event handler Method Signature: function EventChar : String;		
	Example: handler Port4CharReceived; strOneChar : string; begin strOneChar := EventChar; end;		
EventConnection 1280	Returns the name of the communications connection that caused the PortxCharReceived or ConnectionHandler events; If EventConnection is called outside the scope of either of these events, a string of length zero is returned Method Signature: function EventConnection : string;		
EventKey 920i 820i 880 882D 1280	Returns an enumeration of type keys with the value corresponding to the key press that generated the event; See Section 4.0 on page 35 for a definition of the Keys data type Method Signature: function EventKey : Keys; <i>Example:</i> handler KeyPressed; begin if EventKey = ClearKey then end if; end;		
EventPort 920i 820i 880 882D 1280	Returns the communications port number that received an F #x serial command; This function extracts data from the Cmd x Handler event for the F #x command, if enabled (the Cmd x Handler, if enabled, runs whenever a F #x command is received on any serial port); If the Cmd x Handler is not enabled, this function returns 0 as the port number Method Signature: function EventPort : Integer;		
EventString 920i 820i 880 882D 1280	Returns the string sent with an F#x serial command; this function extracts data from the CmdxHandler event for the F#x command, if enabled; The CmdxHandler, if enabled, runs whenever a F#x command is received on any serial port; If the CmdxHandler is not enabled, or if no string is defined for the F#x command, this function returns a string of length zero Method Signature: function EventString : String;		
EventHid 1280	-		
GetConsecNum 920i 820i 880 882D 1280	Returns the value of the consecutive number counter Method Signature: function GetConsecNum : Integer;		
GetDate 920i 820i 880 882D 1280	Extracts date information from DT and places the data in variables Year, Month, and Day Method Signature: procedure GetDate (DT : DateTime; VAR Year : Integer; VAR Month : Integer; VAR Day : Integer); Parameters: [in] DT [out] Year [out] Month Month Month [out] Day Day Day		

Methods		Description
GetlqubeData 920i	IQStatLC, IQScaleWt, and platform; IQRawLC returns value; IQZeroLC returns th returns the indexed scale v indexed load cell status; T NOTE: When using with	iQube; the types that IQValType may be are: IQSys, IQPlat, IQRawLC, IQCorrLC, IQZeroLC, IQ2StatusLC; IQSys returns the system weight value; IQPlat returns the millivolt value for the indexed at the indexed raw load cell millivolt value; IQCorrLC returns the indexed corrected load cell millivolt e indexed load cell deadload millivolt value; IQStatLC returns the indexed load cell status; IQ2ScaleWt veight value; IQSys and IQPlat are revised to also return the scale data; IQ2StatusLC returns the ne old IQStatLC is not supported and will return SysInvalidRequest <i>Firmware 4.xx/iQube2: The IQSys and IQPlat data types will return SysOk as long as the rmatted (scale exists). To tell whether the iQube2 is in an error condition, look at the value (not tatusLC data type.</i>
	Method Signature: function GetIqubeData(por	t_no : integer; dataType : IQValType; index : integer; data : real) : SysCode;
	SysCode values returned	ł:
	SysOutOfRange	The array index is less than or equal to 0
	SysInvalidRequest	The requested port is not configured as an iQube; The value cannot be returned due to the device configuration, trying to address load cell 17; Certain requests while the diagnostic screen is open or an invalid data type is requested
	SysDeviceError SysOK	The scale is reporting an internal error The function completed successfully
GetlqubeData 1280	IQStatLC, IQScaleWt, and platform; IQRawLC returns value; IQZeroLC returns th returns the indexed scale v indexed load cell status; TI NOTE: When using with command is correctly for	iQube; The types that IQValType may be are: IQSys, IQPlat, IQRawLC, IQCorrLC, IQZeroLC, IQ2StatusLC; IQSys returns the system weight value; IQPlat returns the millivolt value for the indexed as the indexed raw load cell millivolt value; IQCorrLC returns the indexed load cell deadload millivolt value; IQStatLC returns the indexed load cell status; IQ2ScaleWt veight value; IQSys and IQPlat are revised to also return the scale data; IQ2StatusLC returns the ne old IQStatLC is not supported and will return SysInvalidRequest <i>Firmware 4.xx/iQube2: The IQSys and IQPlat data types will return SysOk as long as the rmatted (i.e., scale exists). To tell whether the iQube2 is in an error condition, look at the value is the value is the scale of the transition.</i>
	(not the syscode) of the Method Signature: function GetIQData(Conne	ction Name : string; dataType : IQValType; index : integer; data : real) : SysCode;
	SysCode values returned SysOutOfRange SysInvalidRequest	I: The array index is less than or equal to 0 The requested port is not configured as an iQube; The value cannot be returned due to the device configuration, trying to address load cell 17; Certain requests while the diagnostic screen is open or an invalid data type is requested
	SysDeviceError	The scale is reporting an internal error
GetKey 920i		The function completed successfully the indicator front panel before continuing the program; The optional time-out is specified in 00 seconds); If the wait time is set to zero, the procedure will wait indefinitely
820i 880 882D	Method Signature: function GetKey (timeout :	Integer);
1280	Parameters: [in] timeout	Time-out value
	<i>Example:</i> this_key : Keys;	
	 DisplayStatus ("Press [Ent	er] for Yes");
	this_key: = GetKey(0); if this_key = EnterKey ther DisplayStatus ("Yes"); else	I
	DisplayStatus ("No"); end if;	

Methods		Description
GetMACAddress 1280	Returns a string value of t	he read-only onboard MAC address
	Method Signature: function GetMACAddress	: String;
GetSoftware	Returns the current softwa	are version
Version 920i 820i 880 882D 1280	Method Signature: function GetSoftwareVers	ion : String;
GetTime	Extracts time information f	from DT and places the data in variables Hour, Minute, and Second
920i 820i 880 882D 1280	Method Signature: procedure GetTime (DT : Parameters: [in] DT [out] Hour [out] Minute [out] Second	DateTime; VAR Hour : Integer; VAR Minute : Integer; VAR Second : Integer); DateTime variable name Hour Minute Second
GetUID	Returns the current unit id	lentifier
920i 820i 880 882D 1280	Method Signature: function GetUID : String;	
Hardware	Returns an array of HW_t	ype; The elements of the array correspond to option card slots in the indicator; This API is useful for
920i 820i 880 882D 1280	determining the presence Method Signature: procedure Hardware(var h SysCode values returne None	
KeyPress 920i 820i 880 882D 1280	in the Keys built-in type: T DisplayAccumKey, Scales BatchResetKey, Diagnost KeyedTareKey, ClearAccu function like the Dignostic	ality for a key; The following keys will have intrinsic function, in addition to the front panel keys already imeDateKey, WeighInKey, WeighOutKey, ID_EntryKey, DisplayTareKey, TruckRegsKey, SelectKey, DisplayROCKey, SetpointKey, BatchStartKey, BatchStopKey, BatchPauseKey, icsKey, ContactsKey, DoneKey, TestKey,ContrastKey, LLStopKey, LLGoKey, LLOffKey, AuditKey, umKey, AuxPrintKey, USBKey (in 920i only), DatabaseKey (in 1280 only); The ContactsKey will actually s softkey, while the DiagnosticsKey will go straight to the Diagnostics screen; The DoneKey will only creen; The TestKey will allow the user program to test for strict weigh mode by not doing anything at all; in actual weigh mode
	Method Signature: function KeyPress (K : Keys) : SysCode;	
	SysCode values returne SysInvalidMode SysInvalidKey SysInvalidRequest SysOK	d: The indicator is not actually in weigh mode; The TestKey will return SysInvalidMode for all sub-modes of weigh mode (the contact screen) as well as any other mode (time & date entry, or open prompt) Any Invalid key; softkeys and Undefined Keys are considered invalid Processing the key returns invalid or error The function completed successfully

Methods	Description
LockKey 920i 820i 880	Disables the specified front panel key; possible values are: ZeroKey, GrossNetKey, TareKey, UnitsKey, PrintKey, Soft1Key, Soft2Key, Soft3Key, Soft4Key, Soft5Key, NavUpKey, NavRightKey, NavDownKey, NavLeftKey, EnterKey, N1Key, N2Key, N3Key, N4Key, N5Key, N6Key, N7Key, N8Key, N9Key, N0Key, DecpntKey, ClearKey
882D 1280	Method Signature: function LockKey (K : Keys) : SysCode;
	Parameters: [in] K Key name
	SysCode values returned:
	SysInvalidKey The key specified is not valid
BrogramDolay	SysOK The function completed successfully Pauses the user program for the specified time; Delay time is entered in 0.01-second intervals (1/100 seconds, 100 = 1 second)
ProgramDelay 920i	
820i 880	Method Signature: procedure ProgramDelay (D : Integer);
882D	Parameters:
1280	[in] D Delay time
	Example: ProgramDelay(200); –Pauses the program for 2 seconds
RestartNetworks	Resets the network if connection is lost
1280	Method Signature: function RestartNetworks() : SysCode;)
	SysCode values returned: SysOK The function completed successfully SysDeviceError Function failed to reset
ResumeDisplay	Resumes a suspended display
920i 820i 1280	Method Signature: procedure ResumeDisplay
SetConsecNum	Sets V to the value of the consecutive number counter
920i 820i 880 882D	Method Signature: function SetConsecNum (V : Integer) : SysCode; Parameters:
1280	[in] V Consecutive number
	SysCode values returned:
	SysOutOfRange The value specified is not in the allowed range; The consecutive number is not changed
	SysOK The function completed successfully
SetDate 920i	Sets the date in DT to the values specified by Year , Month , and Day
820i 880	Method Signature: function SetDate (VAR DT : DateTime; VAR Year : Integer; VAR Month : Integer; VAR Day : Integer) : SysCode;
882D	Parameters:
1280	[out] DT DateTime variable name [in] Year Year
	[in] Month Month
	[in] Day Day
	SysCode values returned:
	SysInvalidRequest Year, month, or day entry not valid SysOK The function completed successfully

Methods	Description
SetSoftkeyText	Sets the text of softkey K (representing F1–F10) to the text specified by S
920i 820i 1280	Method Signature: function SetSoftkeyText (K : Integer; S : String) : SysCode; Parameters: [in] K Softkey number [in] S Softkey text
	SysCode values returned:
	SysInvalidRequest The value specified for K is less than 1 or greater than 10, or does not represent a configured softkey SysOK The function completed successfully
SetSystemTime	Sets the realtime clock to the value specified in DT
920i 820i 880 882D	Method Signature: function SetSystemTime (VAR DT : DateTime); Parameters:
1280	[in] DT System DateTime
SetTime	Sets the time in DT to the values specified by Hour , Minute , and Second
920i 820i 880 882D 1280	Method Signature: function SetTime (VAR DT : DateTime; VAR Hour : Integer; VAR Minute : Integer; VAR Second : Integer) : SysCode; Parameters: [out] DT DateTime variable name [in] Hour [in] Minute Minute
SetUID	[in] Second SysCode values returned: SysInvalidRequest SysInvalidRequest Hour or minute entry not valid SysOK The function completed successfully Sets the unit identifier Sets the unit identifier
920i 820i 880 882D 1280	NOTE: Changes made to the UID using the SetUID function are lost when the indicator power is cycled. When power is restored, the UID is reset to the value at the last SAVE/EXIT from configuration mode. Method Signature: function SetUID (newid : String); Parameters:
	[in] newid Unit identifier
StartFTPServer 1280	Allows access for external devices to the FTP server; Password must be manually configured and ftp server must be enabled in configuration Method Signature function StatETREConverteeue
	function StartFTPServer : SysCode; SysCode Values Returned SysOK Started Successfully SysInvalidFtpConfig FTP Server is not enabled in Features -> FTP -> FTP Enabled SysInvalidNetworkConfig Ethernet is not enabled in Communications -> Ethernet -> Enabled SysFtpStartFailed ftp server did not start (not password related)
STick	Returns the number of system ticks, in 1/1200th of a second intervals, since the indicator was powered on (1200 = 1 second)
920i 820i 880 882D 1280	Method Signature: function STick : Integer;
StopFTPServer	Shuts down access for external devices to the FTP server
1280	Method Signature: function StopFTPServer : SysCode;
	SysCode Value Returned: SysOk Stopped Successfully

Methods	Description
SuspendDisplay	Suspends the display
920i	Method Signature:
820i	procedure SuspendDisplay;
1280	
SystemTime	Returns the current system date and time
920i	Method Signature:
820i 880	function SystemTime : DateTime;
882D	
1280	
Time\$	Returns a string representing the system time contained in DT
920i	Method Signature:
820i	function Time\$ (DT : DateTime) : String;
880 882D	
1280	
UnlockKey	Enables the specified front panel key; Possible values are: ZeroKey, GrossNetKey, TareKey, UnitsKey, PrintKey, Soft1Key,
920i	Soft2Key, Soft3Key, Soft4Key, Soft5Key, NavUpKey, NavRightKey, NavDownKey, NavLeftKey, EnterKey, N1Key, N2Key, N3Key,
820i	N4Key, N5Key, N6Key, N7Key, N8Key, N9Key, N0Key, DecpntKey, ClearKey
880	
882D	Method Signature: function UnlockKey (K : Keys) : SysCode;
1280	
	Parameters: [in] K Key name
	SysCode values returned:
	System values returned. System System The key specified is not valid
	SysOK The function completed successfully
UnlockKeypad	Enables operation of the entire front panel keypad
920i	Method Signature:
820i	function UnlockKeypad : SysCode;
880	SysCode values returned:
882D 1280	SysPermissionDenied
1200	SysOK The function completed successfully
WaitForEntry	Similar to GetEntry, WaitForEntry causes the user program to wait for operator input; Wait time is specified in 0.01-second
920i	intervals (1/100 seconds); if the wait time is set to zero, the procedure will wait indefinitely or until the Enter key is pressed
820i	NOTE: The UserEntry handler must be disabled (see DisableHandler on page 53) before using this procedure.
880	Method Signature:
882D	procedure WaitForEntry (I : Integer);
1280	Parameters:
	[in] I Wait time value
	Table 5.0 System Support Methods (Continued)

5.3 Serial I/O

Methods	Description
Methods 920i 820i 880 882D 1280 1280	Description Requests a print operation using the print format specified by F; Output is sent to the port specified in the print format configuration Method Signature: function Print (F: PrintFormat): SysCode; Parameters: [in] F Print format 920i, 820i and 1280 PrintFormat values sent: GrossFint GrossFint GrossFint NetFint Net format Truck weigh-in format TrikegFint Truck register format (truck IDs and tare weights) TrWINFmt Truck weigh-out format Setpoint format AccumUator format AccumFint Accumulator format AccumUator format AccumUator format AuxFintx Auxiliary format 880 PrintFormat values sent: Gross format GrossFint Gross format NetFint Net format NetFint Net format NetFint Setpoint format S82D PrintFormat values sent: Printformat PrintFormat B82D PrintFormat values sent: Printformat PrintFormat PrintFormat Print format 1 Print format 1 PrintFormat 2 Print format 3 PrintFormat 4 <t< th=""></t<>
	Fmtout := NetFmt Print (Fmtout);
Send 920i 820i 880 882D 1280	Writes an ASCII representation of the in-memory bytes of the integer or real number specified in <number> to the port specified by P Method Signature: procedure Send (P : Integer; <number>); Parameters: [in] P Serial port number [in] rumber> The integer or real number to output Example: Send (Port1, 123.55); -sends "<42><f7><19><9A>" (without the quotes or <> symbols) to Port 1 where: <42> = 42 hex (66 decimal) <f7> = F7 hex (247 decimal) <19> = 19 hex (25 decimal) <9A> = 9A hex (154 decimal) Send (1, 4276803); -sends "<00>ABC" (without the quotes) to Port 1 - where <00> is an ASCII nul</f7></f7></number></number>

Table 5-10. Serial I/O Methods

Methods	Description
SendChr	Writes the single character specified to the port specified by P
920i 820i 880 882D 1280	Method Signature: procedure SendChr (P : Integer; character : Integer); Parameters: [in] P Serial port number [in] P Serial port number
	[in] character The decimal value of the character to transmit <i>Example:</i> SendChr (1, 65); <i>–sends upper-case "A" (decimal 65) to Port 1</i>
SendNull	Writes an ASCII null character (decimal 00) to the port specified by P
920i 820i 880 882D 1280	Method Signature: procedure SendNull (P : Integer); Parameters: [in] P Serial port number Example: SendNull (1); -sends an ASCII null character (decimal 00) to Port 1
SetPrintText 920i 820i 880 882D 1280	Sets the value of the user-specified format (1–99) to the text specified; The text can be any string of up to 16-characters; If a string of more than 16-characters is specified, nothing is printed Method Signature: function SetPrintText (fmt_num : Integer ; text : String) : Syscode; Parameters: [in] fmt_num User-specified format number [in] text Print format text
	SysCode values returned: SysOutOfRange The text is more than 16 characters SysInvalidRequest The specified format number is out of the range of 1–99 SysOK The function completed successfully Example: SetPrintText(1, "User Pgm. Text");
StartStreaming 920i 820i 880 882D 1280	Starts data streaming for the port number specified by P; Streaming must be enabled for the port in the indicator configuration Method Signature: function StartStreaming (P : Integer) : SysCode; Parameters: [in] P SysCode values returned: SysInvalidPort The port number specified for P is not valid SysInvalidRequest The port specified for P is not configured for streaming SysOK The function completed successfully
	Example: StartStreaming (1);
StopStreaming 920i 820i 880 882D	Stops data streaming for the port number specified by P Method Signature: function StopStreaming (P : Integer) : SysCode; Parameters:
1280	[in] P Serial port number SysCode values returned: SysInvalidPort The port number specified for P is not valid SysInvalidRequest The port specified for P is not configured for streaming SysOK The function completed successfully
	Example: StopStreaming (1);

Table 5-10. Serial I/O Methods (Continued)

Methods	Description	
Write 920i 820i 880	Writes the text specified in the <arg-list> to the port specified by P; A subsequent Write or WriteLn operation will begin where this Write operation ends; An End-of-Line termination is not included at the end of the data sent to the port NOTE: This procedure cannot be used to send null characters. Use the SendChr or SendNull procedure to send null characters.</arg-list>	
882D 1280	Method Signature: procedure Write (P : Integer; <arg-list>);</arg-list>	
	Parameters: [in] P Serial port number [in] arg_list Print text	
	<i>Example:</i> Write (1, "This is a test.");	
WriteLn 920i 820i 880	Writes the text specified in the <arg-list> to the port specified by P, followed by the End-of-Line termination character(s) specified in the configuration parameters for the specified port; A subsequent Write or WriteLn operation begins on the next line NOTE: This procedure cannot be used to send null characters. Use the SendChr or SendNull procedure to send null characters.</arg-list>	
882D 1280	Method Signature: procedure Write (P : Integer; <arg-list>);</arg-list>	
	Parameters: [in] P Serial port number [in] arg_list Print text	
	<i>Example:</i> WriteLn (1, "This is another test.");	
WriteOut 1280	Writes the text specified in the <arg-list> to the connection named by C; A subsequent WriteOut or WriteOutLn operation will begin where this WriteOut operation ends; A carriage return is not included at the end of the data sent to the connection</arg-list>	
	Method Signature: procedure WriteOut (C : String; <arg-list>);</arg-list>	
	Parameters: [in] C Connection port number [in] arg_list Print text	
WriteOutLn 1280	Writes the text specified in the <arg-list> to the connection named by C, followed by a carriage return and a line feed (CR/LF); A subsequent WriteOut or WriteOutLn opteration begins on the next line</arg-list>	
	Method Signature: procedure WriteOutLn (C : String; <arg-list>);</arg-list>	
	Parameters: [in] C Connection port number [in] arg_list Print text	

Table 5-10. Serial I/O Methods (Continued)

5.3.1 880 Port Numbering

Port Numbers	Port Description
1	Com Port
2	USB Device Port
3	Ethernet Server
4	Ethernet Client
5	Serial Option Card- Channel 1
6	Serial Option Card- Channel 2

Table 5-11. Port Numbering Description

Advanced Printing

Methods	Description
StartDocument (ADVPRN) 1280	Opens a connection to the printer setup in the Advanced Printer settings under the Features section; Must use this function before writing any data to the printer
EndDocument (ADVPRN)	Closes the connection to the printer setup in the Advanced Printer setting under the Features section; Document will not print if this is not used after a StartDocument API is used
1280	Method Signature: Function(Connection : String) : Syscode;
	Parameters: [In] Connection This needs to be set to "ADVPRN"
	SysOK The function completed successfully
	Example: if StartDocument("ADVPRN") = SysOk then WriteoutIn("ADVPRN","String data to print"); else
	DisplayStatus("Printer Error"); end if;
	if EndDocument("ADVPRN") = SysOk then DisplayStatus("Document Printed"); else
	DisplayStatus("Printer Error"); end if;

Table 5-12. Advanced Printing Methods

5.4 Program Scale

Methods		Description	
SubmitData 920i 1280 820	The displayed weight is value is passed; This all NOTE: Because the us When used with progr	r program to the scale processor; weight, mode, and tare values are provided by the user program; the weight value minus tare; Gross/net mode is set by the gn parameter regardless of whether a tare lows display of a net value when the net is known but gross and tare values are not available er program supplies all weight data, weight data acquisition APIs are not valid for program scales. am scales, these APIs (including GetGross, GetNet, GetTare) will typically return a SysCode value ways check the returned SysCode value of scale-related APIs to ensure valid data.	
	Syntax: function SubmitData (scale : Integer; weight : Real; gn : Mode; units : UnitType; tare : Real) : SysCode;		
	SysCode values return	SysCode values returned:	
	SysInvalidScale	The scale is not set up as a program scale	
	SysOK	The function completed successfully	
SubmitDSPData		n scale; This function works much like SubmitData() but has fewer parameters; New to this function is the allows the program to set the decimal point for display; The call assumes Gross mode and primary units	
	Syntax: function SubmitDSPData(scale : integer; weight : real; units : string; dp : Decimal_Type) : SysCode;		
	SysCode values return	ned:	
	SysInvalidScale	The scale is not set up as a program scale	
	SysOK	The function completed successfully	

Table 5-13. Program Scale Methods



5.5 Setpoints and Batching



NOTE: Unless otherwise stated, when an API with a VAR parameter returns a SysCode value other than SysOK, the VAR parameter is not changed.

DisableSP Disables operation of setpoint SP 920i Method Signature: function DisableSP (SP: Integer): SysCode; 8800 882D 1280 Image: SysExcode values returned: SysExtchuming Setpoint specified by SP does not exist SysExtchuming Setpoint SP cannot be disabled while a batch is running SysExtchuming The setpoint specified by SP does not exist SysExtchuming Setpoint SP 9201 Method Signature: function EnableSP (4): Enables EnableSP EnableSP (4): EnableSP EnableSP (SP: Integer): SysCode; 9201 Method Signature: function EnableSP (SP: Integer): SysCode; 9201 Method Signature: 1280 Immode SysExtchuming SysExtchumaning Setpoint Specified by SP does not exist SysExtchumaning SysExtchumaning SysExtchumaning Setpoint Specified by SP does not exist SysExtchumaning SysExtchumaning SysExtchumaning Setpoint Specified by SP cannot be enabled or disabled SysExt	Command	Description
820i B80 Method Signature: fin SP Setpoint number 1280 Parameters: [in] SP Setpoint specified by SP does not exist SysCode values returned: SysInvalidSetpoint The setpoint specified by SP cannot be disabled while a batch is running SysInvalidBequest The setpoint specified by SP cannot be enabled or disabled SysOK EnableSP EnableS operation of setpoint SP 92001 Method Signature: DisableSP (4): EnableSP EnableS operation of setpoint SP 9201 Method Signature: Method Signature: DisableSP (5P: Integer) : SysCode; 820 Parameters: DisableSP (5P: Integer) : SysCode; 820 Parameters: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidSetpoint 7280 [in] SP Setpoint SP cannot be enabled or disabled SysOK 7280 [in] SP Setpoint SP cannot be enabled while a batch is running SysInvalidRequest 8201 Parameters: Parameters: The setpoint specified by SP cannot be enabled or disabled SysOK 8201 Returns the current batching mode (BATCHNG parameter) 9201 Method Signature: Method Signature: Matual Batching mode is off Auto 8201 Off <	DisableSP	Disables operation of setpoint SP
SysCode values returned: SysCode values returned: SysDode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysOK The function completed successfully Example: DisableSP (4): BableSP Enables operation of setpoint SP 9001 Method Signature: 8201 function EnableSP (SP : Integer) : SysCode; 8202 Parameters: 1280 [in] SysDevalues returned: SysInvalidSetpoint SysInvalidSequest The setpoint specified by SP does not exist SysInvalidSequest The setpoint specified by SP does not exist SysInvalidSequest The setpoint specified by SP does not exist SysInvalidSequest The setpoint specified by SP cannot be enabled or disabled SysOK The function completed successfully Example: EnableSP (4): CetBatchingMode Returns the current batching mode (BATCHNG parameter) 9201 Method Signature: 1280 BatchingMode: Batching mode is set to automatic 1280 Method Signature: 1280 GetBatchingMode: Signature: 1280 GetCatchingMode 1280 Get current batch ing mode is set to autom	820i 880 882D	function DisableSP (SP : Integer) : SysCode; Parameters:
SysinvalidSetpoint The setpoint specified by SP does not exist SysinvalidRequest The setpoint SP cannot be disabled while a batch is running SysinvalidRequest The setpoint specified by SP cannot be enabled or disabled SysinvalidRequest The setpoint specified by SP cannot be enabled or disabled SysOK The function completed successfully Example: DisableSP (4): Babies operation of setpoint SP 9201 Method Signature: 880 function EnableSP (SP : Integer) : SysCode; 880 function EnableSP (SP : Integer) : SysCode; 9201 SysInvalidSetpoint 1280 [in] SP Setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled o	1200	
DisableSP (4); EnableSP Enables operation of setpoint SP 920i Method Signature: 820i function EnableSP (SP : Integer) : SysCode; 880 Parameters: 1280 [in] SP Setpoint number SysCode values returned: SysInvalidSetpoint SysBatchRunning Setpoint SP cannot be enabled while a batch is running SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysOt func		SysInvalidSetpointThe setpoint specified by SP does not existSysBatchRunningSetpoint SP cannot be disabled while a batch is runningSysInvalidRequestThe setpoint specified by SP cannot be enabled or disabled
920i 820i 820i 882D Method Signature: function EnableSP (SP : Integer) : SysCode; 882D 1280 Parameters: [in] SP 1280 SysCode values returned: SysBatchRunning Setpoint SP cannot be enabled while a batch is running SysInvalidSetpoint The setpoint SP cannot be enabled while a batch is running SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysOK Example: EnableSP (4); The function completed successfully Example: EnableSP (4); Method Signature: function GetBatchingMode ; BatchingMode; BatchingMode values returned: 0ff 880 BatchingMode values returned: 0ff Off 1280 Off Batching mode is set to automatic Manual Match Signature: function GetBatching mode is set to automatic Manual Batching mode is set to automatic Manual Manual Batching mode is set to automatic Manual Batching mode. GetBatchStatus Sets S to the current batch status 920i 820 Method Signature: function GetBatchistatus (/VR S : BatchStatus) : SysCode; 880 920i 820 Method Signature: function GetBatchistatus (/VR S : BatchStatus) : SysCode; 880 920i 820 Sets S to the current batch status 920i 820 Sets S to the current batch status 920i 820 Sets S to the current batch status		
820i 880 function EnableSP (SP : Integer) : SysCode; 820 Parameters: [in] SP 1280 [in] SP SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysBatchRunning Setpoint SP cannot be enabled while a batch is running SysInvalidRequest SysOK The setpoint specified by SP cannot be enabled or disabled SysOK The function completed successfully Example: EnableSP (4): Example: EnableSP (4): Example: GetBatchingMode Returns the current batching mode (BATCHNG parameter) 920i 820i 820i 820i 820i 820i 1280 Method Signature: EnableSP (4): GetBatchingMode values returned: 040 function GetBatchingMode; 882D Batching mode is set to automatic Manual Batching mode is set to automatic Manual Batching mode is set to automatic Manual 041 Batching mode is set to manual NOTE: The 882D does not have an Auto Batching mode. 620i 820i 820i 820i 820i 820i 820i 820i 8	EnableSP	Enables operation of setpoint SP
1280 [in] SP Setpoint number SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysBatchRunning Setpoint SP cannot be enabled while a batch is running SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysOK The function completed successfully Example: EnableSP (4); GetBatchingMode Returns the current batching mode (BATCHNG parameter) 920i Method Signature: 820i function GetBatchingMode : BatchingMode; 880 BatchingMode values returned: 1280 Off Batching mode is set to automatic Manual Batching mode is set to manual NOTE: The 882D does not have an Auto Batching mode. GetBatchStatus Sets S to the current batch status 920i Method Signature: 820i function GetBatchStatus (VAR S : BatchStatus) : SysCode; 920i Rethod Signature: 820i function GetBatchStatus values returned: 920i BatchStatus values returned: 820i Gutl S Batch status 920i Method Signature: Signatus (VAR S : Batch	820i 880	function EnableSP (SP : Integer) : SysCode;
SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP cannot be enabled while a batch is running SysInvalidRequest The setpoint specified by SP cannot be enabled or disabled SysOK The function completed successfully Example: EnableSP (4); GetBatchingMode Returns the current batching mode (BATCHNG parameter) 920i Method Signature: function GetBatchingMode : BatchingMode; Batching mode is off 82D Batching mode is set to automatic Manual Batching mode is set to annual NOTE: The 882D does not have an Auto Batching mode. 82Di Sets S to the current batch status 920i Method Signature: function GetBatchStatus Sets S to the current batching mode is set to manual NOTE: The 882D does not have an Auto Batching mode. GetBatchStatus Sets S to the current batch status 920i Method Signature: 1280 Farameters: 920i Sets S to the current batch status 920i BatchStatus values returned: 820 Farameters: 1280 Quit </td <td></td> <td></td>		
SysBatchRunning SysInvalidRequest SysOK Setpoint SP cannot be enabled while a batch is running The setpoint specified by SP cannot be enabled or disabled The function completed successfully Example: EnableSP (4); Example: EnableSP (4); GetBatchingMode 820i 820i 820i 820i 820i 820i 820i 820i		SysCode values returned:
EnableSP (4); GetBatchingMode Returns the current batching mode (BATCHNG parameter) 920i Method Signature: 820i function GetBatchingMode : BatchingMode; 880 BatchingMode values returned: 1280 Off Batching mode is off Auto Batching mode is set to automatic Manual Batching mode is set to manual NOTE: The 882D does not have an Auto Batching mode. GetBatchStatus Sets S to the current batch status 920i Method Signature: 820i function GetBatchStatus (VAR S : BatchStatus) : SysCode; 920i Nethod Signature: 820i function GetBatchStatus (VAR S : Batch Status) : SysCode; 820i BatchStatus values returned: 1280 [out] S Batch status 1280 Iout] S Batch status 820i BatchComplete The batch is complete 8atchStatus values returned: BatchComplete The batch is stopped 8atchStopped The batch is stopped BatchRunning		SysBatchRunningSetpoint SP cannot be enabled while a batch is runningSysInvalidRequestThe setpoint specified by SP cannot be enabled or disabled
920i Method Signature: 820i function GetBatchingMode : BatchingMode; 880 BatchingMode values returned: 1280 Off Batching mode is off 1280 Auto Batching mode is set to automatic Manual Batching mode is set to manual NOTE: The 882D does not have an Auto Batching mode. GetBatchStatus Sets S to the current batch status 920i Method Signature: 820i function GetBatchStatus (VAR S : BatchStatus) : SysCode; 882D Parameters: 1280 [out] S 882D Iout] S 1280 Iout] S BatchStatus values returned: BatchComplete BatchStatus values returned: BatchComplete BatchStopped The batch is complete BatchStopped The batch is stopped BatchRunning A batch routine is in progress		
882D BatchingMode values returned: 1280 Off Batching mode is off Auto Batching mode is set to automatic Manual Batching mode is set to manual NOTE: The 882D does not have an Auto Batching mode. GetBatchStatus Sets S to the current batch status 920i Method Signature: 820i function GetBatchStatus (VAR S : BatchStatus) : SysCode; 880 Parameters: 1280 [out] S BatchStatus values returned: BatchStatus values returned: BatchStopped The batch is complete BatchStopped The batch is stopped BatchRunning A batch routine is in progress	920i 820i	Method Signature:
1280OffBatching mode is offAutoBatching mode is set to automaticManualBatching mode is set to manualNOTE: The 882D does not have an Auto Batching mode.GetBatchStatusSets S to the current batch status920iMethod Signature:820ifunction GetBatchStatus (VAR S : BatchStatus) : SysCode;880Parameters:1280[out]SBatchStatus values returned:BatchStatus values returned:BatchStoppedThe batch is completeBatchStoppedThe batch is stoppedBatchRunningA batch routine is in progress		
Manual Batching mode is set to manual NOTE: The 882D does not have an Auto Batching mode. GetBatchStatus Sets S to the current batch status 920i Method Signature: function GetBatchStatus (VAR S : BatchStatus) : SysCode; 880 Parameters: 1280 [out] S Batch status BatchStatus values returned: BatchComplete The batch is complete BatchStopped The batch is stopped BatchRunning A batch routine is in progress		
NOTE: The 882D does not have an Auto Batching mode. GetBatchStatus Sets S to the current batch status 920i Method Signature: 820i function GetBatchStatus (VAR S : BatchStatus) : SysCode; 880 Parameters: 1280 [out] S Batch status BatchStatus values returned: BatchStatus values returned: BatchStopped The batch is complete BatchStopped The batch is stopped BatchRunning A batch routine is in progress		•
GetBatchStatus Sets S to the current batch status 920i Method Signature: 820i function GetBatchStatus (VAR S : BatchStatus) : SysCode; 880 Parameters: 1280 [out] S BatchStatus values returned: BatchStatus values returned: BatchStopped The batch is complete BatchStopped The batch is stopped BatchRunning A batch routine is in progress		
820i function GetBatchStatus (VAR S : BatchStatus) : SysCode; 880 Parameters: 1280 [out] S BatchStatus values returned: BatchComplete BatchStopped The batch is stopped BatchRunning A batch routine is in progress	GetBatchStatus	
882D Parameters: 1280 [out] S Batch status BatchStatus values returned: BatchComplete The batch is complete BatchStopped The batch is stopped BatchRunning A batch routine is in progress	820i	
BatchStatus values returned: BatchComplete The batch is complete BatchStopped The batch is stopped BatchRunning A batch routine is in progress	882D	
BatchCompleteThe batch is completeBatchStoppedThe batch is stoppedBatchRunningA batch routine is in progress	1280	
BatchStoppedThe batch is stoppedBatchRunningA batch routine is in progress		
BatchRunning A batch routine is in progress		
BatchPaused The batch is paused		BatchRunning A batch routine is in progress
		•
SysCode values returned: SysInvalidRequest The BATCHNG configuration parameter is set to OFF SysOK The function completed successfully		SysInvalidRequest The BATCHNG configuration parameter is set to OFF

Table 5-14. Setpoint and Batching Commands

Command	Description
GetCurrentSP	Sets SP to the number of the current batch setpoint
920i 820i 880 882D 1280	Method Signature: function GetCurrentSP (VAR SP : Integer) : Syscode;
	Parameters:
	[out] SP Setpoint number
	SysCode values returned: SysInvalidRequest The BATCHNG configuration parameter is set to OFF SysBatchNotRunning No batch routine is running SysOK The function completed successfully
	Example: CurrentSP : Integer;
	GetCurrentSP (CurrentSP); WriteLn (1, "Current setpoint is " + IntegerToString(CurrentSP,0);
GetSPBand	Sets V to the current band value (BANDVAL parameter) of the setpoint SP
920i 820i 880	Method Signature: function GetSPBand (SP : Integer; V : Real) : SysCode;
1280	Parameters:
	[in] SP Setpoint number [out] V Band value
	SysCode values returned:
	SysInvalidSetpoint The setpoint number specified by SP is less than 1 or greater than the maximum number of setpoints
	SysInvalidRequest The setpoint specified by SP has no band value (BANDVAL) parameter SysOK The function completed successfully.
	<i>Example:</i> SP7Bandval : Real;
	 GetSPBand (7, SP7BAndval); WriteLn (1, "Current Band Value of SP7 is " + RealToString(SP7Bandval,0,2));
GetSPCaptured	Sets V to the weight value that satisfied the setpoint SP
920i 820i 880	Method Signature: function GetSPCaptured (SP : Integer; V : Real) : SysCode;
882D	Parameters:
1280	[in] SP Setpoint number [out] V Captured weight value
	SysCode values returned:
	SysInvalidSetpoint The setpoint number specified by SP is less than 1 or greater than the maximum number of setpoints
	SysInvalidRequest The setpoint is off and has no captured value SysOK The function completed successfully
GetSPCount	For DINCNT setpoints, sets Count to the value specified for setpoint SP
920i 820i 1280	Method Signature:
	function GetSPCount (SP : Integer; VAR Count : Integer) : SysCode; Parameters:
	[in] SP Setpoint number [out] Count Count value
	SysCode values returned:
	SysInvalidSetpoint The setpoint number specified by SP is less than 1 or greater than 100, the maximum number of setpoints
	SysInvalidRequest The specified setpoint is not a DINCNT setpoint SysOK The function completed successfully

Command	Description
GetSPDuration 920i 820i 1280	For time of day (TOD) setpoints, sets DT to the current trip duration (DURATION parameter) of setpoint SP Method Signature: function GetSPDuration (SP : Integer; VAR DT : DateTime) : SysCode; Parameters: [in] SP Setpoint number [out] DT SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP has no DURATION parameter SysOK The function completed successfully
	Example: SP3DUR : DateTime; GetSPTime (3, SP3DUR); WriteLn (Port1, "Current Trip Duration of SP3 is", SP3DUR);
GetSPHyster 920i 820i 880 1280	Sets V to the current hysteresis value (HYSTER parameter) of the setpoint SP Method Signature: function GetSPHyster (SP : Integer; V : Real) : SysCode; Parameters: [in] SP Setpoint number [out] V Hysteresis value SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP has no hysteresis HYSTER) parameter SysOK The function completed successfully Example: SP5Hyster : Real; SP5Hyster (5, SP5Hyster); Writel n (1, "Current Hysteresis Value of SP5 is " + RealToString(SP5Hyster 0, 2));
GetSPNSample 920i 820i	WriteLn (1, "Current Hysteresis Value of SP5 is " + RealToString(SP5Hyster,0,2)); For averaging (AVG) setpoints, sets N to the current number of samples (NSAMPLE parameter) of the setpoint SP Method Signature: function GetSPNSample (SP : Integer; VAR N : Integer) : SysCode; Parameters: [in] SP Setpoint number [out] N Sample value SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysOK The setpoint specified by SP has no NSAMPLE parameter SysOK The function completed successfully Example: SP5NS : Integer; GetSPNSample (5, SP5NS); WriteLn (1, "Current NSample Value of SP5 is " + IntegerToString(SP5NS,0));

Command	Description
GetSPPreact 920i 820i 880 882D	Sets V to the current preact value (PREACT parameter) of the setpoint SP Method Signature:
	function GetSPPreact (SP : Integer; V : Real) : SysCode; Parameters:
1280	[in] SP Setpoint number [out] V Preact value
	SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP has no preact (PREACT) parameter SysOK The function completed successfully
	Example: SP2Preval : Real;
	GetSPPreact (2, SP2Preval); WriteLn (1, "Current Preact Value of SP2 is " + RealToString(SP2Preval,0,2));
GetSPPreCount	Sets Count to the preact count value (PCOUNT parameter) of DINCNT type setpoint SP
920i 820i 1280	Method Signature: function GetSPPreCount (SP : Integer; Count : Integer) : SysCode;
	Parameters: [in] SP [out] Count Preact count value
	SysCode values returned:
	SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP is not DINCNT type parameter SysOK The function completed successfully
	Example: SP3PCount : Integer;
	GetSPPreCount (3, SP3PCount); WriteLn (1, "Current Preact Learn Value of SP3 is " + IntegerToString(SP3PCount,0));
GetSPTime	For time of day (TOD) setpoints, sets DT to the current trip time (TIME parameter) of the setpoint SP
920i 820i 1280	Method Signature: function GetSPTime (SP : Integer; VAR DT : DateTime) : SysCode;
	Parameters: [in] SP [out] DT Current setpoint trip time
	SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP has no TIME parameter SysOK The function completed successfully
	<i>Example:</i> SP2TIME : DateTime;
	 GetSPTime (2, SP2TIME); WriteLn (Port1, "Current Trip Time of SP2 is", SP2TIME);

Command	Description	
GetSPValue	Sets V to the current value (VALUE parameter) of the setpoint SP	
920i	Method Signature:	
820i 880	function GetSPValue (SP : Integer; VAR V : Real) : SysCode;	
882D	Parameters:	
1280	[in] SP Setpoint number	
	[out] V Setpoint value	
	SysCode values returned:	
	SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP has no VALUE parameter	
	SysOK The function completed successfully	
	Example:	
	SP4Val : Real;	
	 GetSPValue (4, SP4Val);	
	WriteLn (1, "Current Value of SP4 is " + RealToString(SP4Val,0,2));	
GetSPVover	For checkweigh (CHKWEI) setpoints, sets V to the current overrange value (VOVER parameter) of the setpoint SP	
920i	Method Signature:	
820i	function GetSPVover (SP : Integer; VAR V : Real) : SysCode;	
	Parameters:	
	[in] SP Setpoint number	
	[out] V Overrange value	
	SysCode values returned:	
	SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP has no VOVER parameter	
	SysInvalidRequest The setpoint specified by SP has no VOVER parameter SysOK The function completed successfully	
	Example:	
	SP3VOR : Real;	
	GetSPVover (3, SP3VOR);	
	WriteLn (1, "Current Overrange Value of SP3 is " + RealToString(SP3VOR,0,2));	
GetSPVunder 920i	For checkweigh (CHKWEI) setpoints, sets V to the current underrange value (VUNDER parameter) of the setpoint SP	
920i 820i	Method Signature:	
0201	function GetSPVunder (SP : Integer; VAR V : Real) : SysCode;	
	Parameters:	
	[in] SP Setpoint number [out] V Underrange value	
	SysCode values returned:	
	SysInvalidSetpoint The setpoint specified by SP does not exist	
	SysInvalidRequest The setpoint specified by SP has no VUNDER parameter	
	SysOK The function completed successfully	
	Example:	
	SP4VUR : Real;	
	 GetSPVunder (4, SP4VUR);	
	WriteLn (1, "Current Underrange Value of SP4 is " + RealToString(SP4VUR,0,2));	
PauseBatch	Initiates a latched pause of a running batch process	
920i		
820i	Method Signature: function PauseBatch : SysCode;	
880 882D	SysCode values returned:	
882D 1280	SysPermissionDenied The BATCHNG configuration parameter is set to OFF	
	SysBatchRunning No batch routine is running	
	SysOK The function completed successfully	

Command	Description	
ResetBatch 920i 820i 880 882D 1280	Terminates a running, stopped, or paused batch process and resets the batch system Method Signature: function ResetBatch : SysCode; SysCode values returned: SysPermissionDenied The BATCHNG configuration parameter is set to OFF SysBatchRunning No batch routine is running SysOK The function completed successfully	
SaveSetpoint Updates 1280	Saves setpoint changes made in iRite to permanent memory Method Signature: function SavesetpointUpdates; Parameters: None SysCode values returned: None	
SetBatchingMode 920i 820i 880 882D 1280	Sets the batching mode (BATCHNG parameter) to the value specified by M Method Signature: function SetBatchingMode (M : BatchingMode) : SysCode; Parameters: [in] SP [in] M BatchingMode values sent: Off Batching mode is off Auto Batching mode is set to automatic Manual Batching mode is set to manual NOTE: The 882D does not have an Auto Batching mode. SysCode values returned: SysInvalidMode The batching mode specified by M is not valid SysOK The function completed successfully	
SetSPBand 920i 820i 880 1280	Systex The function completed successitily Sets the band value (BANDVAL parameter) of setpoint SP to the value specified by V Method Signature: function SetSPBand (SP : Integer; V : Real) : SysCode; Parameters: [in] SP Sets the value specified by SP SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP has no band value (BANDVAL) parameter SysBatchRunning The value cannot be changed because a batch process is currently running SysOK The function completed successfully Example: SP7Bandval : Real; SP7Bandval := 10.0 SetSPBand (7, SP7Bandval);	

Table 5-14. Setpoint and Batching Commands (Continued)

Command		Description	
SetSPCount	For DINCNT setpoints, se	For DINCNT setpoints, sets the VALUE parameter of setpoint SP to the value specified by Count	
920i 820i 1280	Method Signature: function SetSPCount (SP	: Integer; Count : Integer) : SysCode;	
1200	Parameters:		
	[in] SP [in] Count	Setpoint number Count value	
	SysCode values returne SysInvalidSetpoint	ed: The setpoint number specified by SP is less than 1 or greater than the maximum number of setpoints	
	SysInvalidRequest SysOK	The specified setpoint is not a DINCNT setpoint The function completed successfully	
SetSPDuration	For time of day (TOD) set	points, sets the trip duration (DURATION parameter) of setpoint SP to the value specified by DT	
920i 820i 1280	Method Signature: function SetSPDuration (3 Parameters:	SP : Integer; DT : DateTime) : SysCode;	
	[in] SP [in] DT	Setpoint number Setpoint trip duration	
	SysCode values returne		
	SysInvalidSetpoint SysInvalidRequest SysBatchRunning SysOutOfRange SysOK	The setpoint specified by SP does not exist The setpoint specified by SP has no DURATION parameter The value cannot be changed because a batch process is currently running The value specified for DT is not in the allowed range for setpoint SP The function completed successfully	
	<i>Example:</i> SP3DUR : DateTime;		
	SP3DUR := 00:3:15 SetSPDuration (3, SP3DI	JR);	
SetSPHyster	Sets the hysteresis value	(HYSTER parameter) of setpoint SP to the value specified by V	
920i 820i 880 1280	Method Signature: function SetSPHyster (SF Parameters:	2 : Integer; V : Real) : SysCode;	
	[in] SP [in] V	Setpoint number Hysteresis value	
	SysCode values returne SysInvalidSetpoint SysInvalidRequest SysBatchRunning SysOK	ed: The setpoint specified by SP does not exist The setpoint specified by SP has no hysteresis (HYSTER) parameter The value cannot be changed because a batch process is currently running The function completed successfully	
	<i>Example:</i> SP5Hyster : Real; 		
	SP5Hyster := 15.0; SetSPHyster (5, SP5Hyst	ter);	



Command	Description
SetSPNSample	For averaging (AVG) setpoints, sets the number of samples (NSAMPLE parameter) of setpoint SP to the value specified by N
920i 820i	Method Signature: function SetSPNSample (SP : Integer; N : Integer) : SysCode;
	Parameters: [in] SP [in] N Sample value
	SysCode values returned:
	SysInvalidSetpointThe setpoint specified by SP does not exist.SysInvalidRequestThe setpoint specified by SP has no NSAMPLE parameter.SysBatchRunningThe value cannot be changed because a batch process is currently running.SysOutOfRangeThe value specified for N is not in the allowed range for setpoint SP.SysOKThe function completed successfully.
	Example: SP5NS : Integer;
	SP5NS := 10 SetSPNSample (5, SP5NS);
SetSPPreact	Sets the preact value (PREACT parameter) of setpoint SP to the value specified by V
920i 820i 880	Method Signature: function SetSPPreact (SP : Integer; V : Real) : SysCode;
882D	Parameters:
1280	[in]SPSetpoint number[in]VPreact value
	SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP has no preact (PREACT) parameter SysBatchRunning The value cannot be changed because a batch process is currently running SysOK The function completed successfully
	Example: SP2PreVal : Real;
	 SP2PreVal := 30.0; SetSPPreact (2, SP2PreVal);
SetSPPreCount	Sets the preact count value (PCOUNT parameter) of setpoint SP to the value specified by Count
920i 820i 880	Method Signature: function SetSPPreCount (SP : Integer; Count : Integer) : SysCode;
1280	Parameters: [in] SP [in] Count Preact count value
	SysCode values returned:
	SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP is not type DINCNT or Count is less than 0 SysOK The function completed successfully
	Example: SP3PCount : Integer;
	SP3Pcount := 4; SetSPPreCount (3, SP3PCount); Table 5-14, Setpoint and Batching Commands (Continued)

Command	Description		
SetSPTime	For time of day (TOD) setpoints, sets the trip time (TIME parameter) of setpoint SP to the value specified by DT		
920i	Method Signature:		
820i 1280	function SetSPTime (SP : Integer; DT : DateTime) : SysCode;		
	Parameters:		
	[in] SP Setpoint number		
	[in] DT Setpoint trip time		
	SysCode values returned:		
	SysInvalidSetpoint The setpoint specified by SP does not exist		
	SysInvalidRequest The setpoint specified by SP has no TIME parameter		
	SysBatchRunning The value cannot be changed because a batch process is currently running		
	SysOutOfRange The value specified for DT is not in the allowed range for setpoint SP SysOK The function completed successfully		
	SP2TIME : DateTime;		
	 SP2TIME := 08:15:00		
	SetSPTime (2, SP2TIME);		
SetSPValue	Sets the value (VALUE parameter) of setpoint SP to the value specified by V		
920i	Method Signature:		
820i	function SetSPValue (SP : Integer; V : Real) : SysCode;		
880	Parameters:		
882D 1280	[in] SP Setpoint number		
1200	[in] V Setpoint value		
	SysCode values returned:		
	SysInvalidSetpoint The setpoint specified by SP does not exist		
	SysInvalidRequest The setpoint specified by SP has no VALUE parameter		
	SysBatchRunning The value cannot be changed because a batch process is currently running		
	SysOutOfRange The value specified for V is not in the allowed range for setpoint SP		
	SysOK The function completed successfully		
	Example:		
	SP4Val : Real;		
	- m		
	SP4Val := 350.0;		
	SetSPValue (4, SP4Val);		
SetSPVover	For checkweigh (CHKWEI) setpoints, sets the overrange value (VOVER parameter) of setpoint SP to the value specified by V		
920i	Method Signature:		
820i	function SetSPVover (SP : Integer; V : Real) : SysCode;		
	Parameters:		
	[in] SP Setpoint number		
	[in] V Overrange value		
	SysCode values returned:		
	SysInvalidSetpoint The setpoint specified by SP does not exist		
	SysInvalidRequest The setpoint specified by SP has no VOVER parameter SysOK The function completed successfully		
	SP3VOR : Real;		
	 923//OD -= 35.5		
	SP3VOR := 35.5 SetSPVover (3, SP3VOR);		

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Command	Description		
SetSPVunder	For checkweigh (CHKWEI) setpoints, sets the underrange value (VUNDER parameter) of setpoint SP to the value specified by V		
920i 820i	Method Signature: function SetSPVunder (SP : Integer; V : Real) : SysCode;		
	Parameters: [in] SP Setpoint number [in] V Underrange		
	SysCode values returned: SysInvalidSetpoint The setpoint specified by SP does not exist SysInvalidRequest The setpoint specified by SP has no VUNDER parameter SysOK		
	<i>Example:</i> SP4VUR : Real;		
	 SP4VUR := 26.4 SetSPVunder (4, SP4VUR);		
StartBatch	Starts or resumes a batch run		
920i 820i 880	Method Signature: function StartBatch : SysCode;		
882D 1280	SysCode values returned: SysPermissionDenied The BATCHNG configuration parameter is set to OFF SysBatchRunning A batch process is already in progress SysOK The function completed successfully		
StopBatch	Stops a currently running batch		
920i 820i 880	Method Signature: function StopBatch : SysCode;		
882D 1280	SysCode values returned: SysPermissionDenied The BATCHNG configuration parameter is set to OFF SysBatchNotRunning No batch process is running SysOK The function completed successfully		

Table 5-14. Setpoint and Batching Commands (Continued)

5.6 Digital I/O Control

In the following digital I/O control functions, slot 0 represents the digital I/O available on the CPU board of the indicator. The 920i supports six onboard bits, the 880 and 882D both support four, and the 820 and 1280 both support eight. Digital I/O on expansion boards each support 24-bits.

Command	Description
GetDigAll 1280	Sets V to the bitmasked value of all inputs/outputs in slot S; See SetAllDigOut on page 75 for explanation of bitmasked integer
	Method Signature: function GetDigAll (S : Integer; VAR V : Integer) : SysCode; Parameters:
	[in] S Slot number [out] V Digital IO status
	SysCode Values Returned: SysInvalidRequest The slot does not contain a valid DIO Card SysOK SysOK The function completed successfully
	<i>Example:</i> dioStatus : integer; GetDigAll(0, dioStatus);
GetDigin 920i 820i	Sets V to the value of the digital input assigned to slot S, bit D; GetDigin sets the value of V to 0 if the input is on, to 1 if the input is off. Note that the values returned are the reverse of those used when setting an output with the SetDigout function; GetDigin can monitor any digital I/O point that is not configured as OFF or OUTPUT
880 882D 1280	Method Signature: function GetDigin (S : Integer; D : Integer; VAR V : Integer) : SysCode; Parameters:
	[in] S Slot number [in] D Bit number [out] V Digital input status
	SysCode values returned: SysInvalidRequest The slot and bit assignment specified is not a valid digital input SysOK The function completed successfully
	Example: DIGINS0B3 : Integer;
	 GetDigin (0, 3, DIGINS0B3); WriteLn (1, "Digin S0B3 status is " + IntegerToString(DIGINS0B3,0));
GetDigout 920i	Sets V to the value of the digital output assigned to slot S, bit D; GetDigout sets the value of V to 0 if the output is off, to 1 if the output is on
820i 880 882D	Method Signature: function GetDigout (S : Integer; D : Integer; VAR V : Integer) : SysCode;
1280	Parameters: [in] S Slot number [in] D Bit number [out] V Digital output status
	SysCode values returned: SysInvalidRequest The slot and bit assignment specified is not a valid digital output SysOK The function completed successfully
	Example: DIGOUTS0B2 : Integer;
	 GetDigout (0, 2, DIGOUTS0B2); WriteLn (1, "Digout S0B2 status is " + IntegerToString(DIGOUTS0B2,0));

Table 5-15. Digital I/O Control Commands

Command	Description				
SetAllDigOutOff	Sets all digital outputs on <i>slotNum</i> to off				
1280	Method Signature				
	function SetAllDigOutOff (S : Integer) : SysCode;				
	Parameters:				
	[in] S Slot number				
	SysCodes returned SysInvalidRequest The slot and bit assignment specified is not a valid digital output				
	SysOK The function completed successfully				
SetDigout	Sets value of the digital output assigned to slot S, bit D, to the value specified by V; det V to 1 to turn the specified output on; set				
920i	V to 0 to turn the output off				
820i 880	Method Signature:				
882D	function SetDigout (S : Integer; D : Integer; V : Integer) : SysCode; Parameters:				
1280	[in] S Slot number				
	[in] D Bit number				
	[in] V Digital output status				
	SysCode values returned: SysInvalidRequest The slot and bit assignment specified is not a valid digital output				
	SysOutOfRange The value V must be 0 (inactive) or 1 (active)				
	SysOK The function completed successfully				
	Example:				
	DIGOUTS0B2 : Integer;				
	 DIGOUTS0B2 := 0;				
	SetDigout (0, 2, DIGOUTS0B2);				
SetAllDigOut	Allows the application to set the state of a bank/card of outputs with a single function call vs. a series of individual calls.				
1280	Method Signature:				
	function SetAllDigOut (S : Integer, I : Integer) : SysCode;				
	Parameters:				
	[in] S Slot number that the DIO card is in [in] I Bitmasked integer for all outputs (see bitmask explanation below)				
	SysCode values returned:				
	Systode values returned. SysInvalidRequest The slot and bit assignment specified is not a valid digital output				
	SysOK The function completed successfully				
	For example:				
	SetAllDigOut command sets the input/output states of the DIO card using a bitmasked decimal number converted from a binary				
	number. The binary number represents output states of each output, read from right to left. A value of 1 sets the output to ON and a value of 0 sets the output to OFF. To convert a binary number to a bitmasked decimal, correlate each bit from right to left with a				
	consecutive integer as follows:				
	• Bit $1 = 2^0 = 1$				
	• Bit $2 = 2^1 = 2$				
	• Bit $3 = 2^2 = 4$				
	• Bit $4 = 2^3 = 8$				
	• Bit $5 = 2^4 = 16$				
	Continue consecutively up to 8 values (2 ⁷) for onboard DIO and up to 24 values (2 ²³) for DIO cards. The bitmasked decimal				
	integer is the sum of all of the integers that are set to ON or 1 SetAllDigOut(3, 68)				
	SetAllDigOut(3, 68) DIO card is in slot 3; bits 3 and 7 are ON				
	$68 = (2^2 + 2^6)$ or $68 = 4 + 64$ Binary number is: 01000100 (read right to left)				
	SetAllDigOut(0, 86)				
	Onboard DIO; bits 2, 3, 5 and 7 are ON				
	86 = (2 ¹ + 2 ² + 2 ⁴ + 2 ⁶) or 86 = 2 + 4 + 16 + 64 Binary number is: 01010110 (read right to left)				
	Table 5-15. Digital I/O Control Commands (Continued)				

Table 5-15. Digital I/O Control Commands (Continued)

5.7 Fieldbus Data

Methods	Description				
GetFBStatus	Returns the status word for the specified fieldbus, see appropriate fieldbus addendum for a description of the status word format				
920i	Method Signature:				
1280	function GetFBStatus (fieldbus_no : Integer; scale_no : Integer; VAR status : Integer) : SysCode;				
	Parameters:				
	[in] fieldbus_no Fieldbus number				
	[in] scale_no Scale number				
	[out] status Fieldbus status				
	SysCode values returned: SysInvalidRequest				
	SysOK The function completed successfully				
GetImage	For integer data, GetImage returns the content of the BusImage for the specified fieldbus				
920i	Method Signature:				
1280	function GetImage (fieldbus_no : Integer; VAR data : BusImage) : SysCode;				
	Parameters:				
	[in] fieldbus no Fieldbus number				
	[out] BusImage Bus image				
	SysCode values returned:				
	SysInvalidRequest				
	SysOK The function completed successfully				
GetImageReal	For real data, GetImage returns the content of the BusImageReal for the specified fieldbus				
920i 1280	Method Signature:				
	function GetImageReal (fieldbus_no : Integer; VAR data : BusImageReal) : SysCode;				
	Parameters:				
	[in] fieldbus_no Fieldbus number [out] BusImageReal Bus image				
	SysCode values returned:				
	SysInvalidRequest				
	SysOK The function completed successfully				
SetImage	For integer data, SetImage sets the content of the BusImage for the specified fieldbus				
920i 1280	Method Signature:				
1200	function SetImage (fieldbus_no : Integer; data : BusImage) : SysCode;				
	Parameters:				
	[in] fieldbus_no Fieldbus number				
	[in] BusImage Bus image				
	SysCode values returned: SysInvalidRequest				
	SysOK The function completed successfully				
SetImageReal	For real data, SetImageReal sets the content of the BusImageReal for the specified fieldbus				
920i	Method Signature:				
1280	function SetImage (fieldbus_no : Integer; data : BusImageReal) : SysCode;				
	Parameters:				
	[in] fieldbus_no Fieldbus number				
	[in] BusImageReal Bus image				
	SysCode values returned:				
	SysInvalidRequest				
	SysOK The function completed successfully				

Table 5-16. Fieldbus Methods

5.8 Analog Output Operation

Methods	Description		
SetAlgout	Sets the analog output card in slot S to the percentage P; Negative P values are set to zero; Values greater than 100.0 are set to 100.0		
920i 820i 880	Method Sig function Set		nteger; P : Real) : SysCode;
882D	Parameters	:	
1280	[in] [in]	S P	Slot number Analog output percentage value
	SysCode values returned:		
	SysInval	idPort	The specified slot (S) is not a valid analog output
	SysInval SysOK	idRequest	The analog output is not configured from program control The function completed successfully

Table 5-17. Analog Output Operation Methods

5.9 Email

Methods	Description				
SendEmail	Sends email through configured email server using the to, from, subject and body specified in the API call.				
1280	Method Signature: function SendEmail (TO : String; FROM : string; SUBJECT : string; BODY : string) : SysCode;				
	Parameters: <self explanatory=""></self>				
	SysCode values returned:				
	SysInvalidToAddress	Supplied to address is not in the correct format; This does not check if the to address actually exists only if the format is correct			
	SysInvalidFromAddress	Supplied from address is not in the correct format; This does not check if the to address actually exists only if the format is correct			
	SysInvalidSubject	Supplied subject is not within length limits; Subject length must be greater than 0 and less than or equal to 128 characters			
	SysInvalid NetworkConfig	There is an issue with the email configuration in the 1280 setup; Possibilities include incorrect port, incorrect address, invalid username/password and connectivity issues			
SendEmailFormat 1280	Sends email through configured email server using the to, from, subject and body specified in the API call. The print format is gen- eratedand then used as the body of the email.				
	Method Signature: function SendEmailFormat (TO : String; FROM : string; SUBJECT : string; PF : PrintFormat) : SysCode;				
	Parameters: <self explanatory=""></self>				
	SysCode values returned:				
	SysInvalidToAddress	Supplied to address is not in the correct format; This does not check if the to address actually exists only if the format is correct			
	SysInvalidFromAddress	Supplied from address is not in the correct format; This does not check if the to address actually exists only if the format is correct			
	SysInvalidSubject	Supplied subject is not within length limits; Subject length must be greater than 0 and less than or equal to 128 characters			
	SysInvalid NetworkConfig	There is an issue with the email configuration in the 1280 setup; Possibilities include incorrect port, incorrect address, invalid username/password and connectivity issues			

Table 5-18. Analog Output Operation Methods

5.10 Pulse Input Operation

Methods	Description		
ClearPulseCount	Sets the pulse count of the pulse input card in slot S to zero (see note below for 1280 and 882D)		
920i 820i 882D	Method Signature: function ClearPulseCount (S : Integer) : SysCode;		
1280	Parameters: [in] S Slot number		
	SysCode values returned: SysInvalidCounter The specified counter (S) is not a valid pulse input SysOK The function completed successfully		
PulseCount	Sets C to the current pulse count of the pulse input card in slot S (see note below for 1280 and 882D)		
920i 820i 882D	Method Signature: function PulseCount (S : Integer; VAR C : Integer) : SysCode;		
1280	Parameters: [in] S Slot number [out] C Current pulse count		
	SysCode values returned: SysInvalidCounter The specified counter (S) is not a valid pulse input SysOK The function completed successfully		
PulseRate	Sets R to the current pulse rate (in pulses per second) of the pulse input card in slot S (see note below for 1280 and 882D)		
920i 820i 882D	Method Signature: function PulseRate (S : Integer; VAR R : Integer) : SysCode;		
0025	Parameters: [in] S Slot number [out] C Current pulse rate		
	SysCode values returned: SysInvalidCounter The specified counter (S) is not a valid pulse input SysOK The function completed successfully		

Table 5-19. Pulse Input Operation Methods



NOTES: When using pulse functions on the 1280 and 882D that do not support a Pulse Input card:

1280 – Pulse support is available on the 8 onboard Digital IO when set to function "PulseIn". Replace the Slot number above with the Bit number.

882D – Two pulse input channels are supported by onboard hardware. Replace the Slot number above with the Pulse Input number 1 or 2.

5.11 Display Operation

Methods	Description
ClosePrompt	Closes a prompt opened by the PromptUser function
920i	Method Signature:
820i 880	procedure ClosePrompt;
882D	
1280	
DisplayStatus	Displays the string msg in the front panel status message area; The length of string msg should not exceed 32 characters
920i	NOTE: On the 880 indicator, the message will scroll across the available six digit display.
820i	Method Signature:
880	procedure DisplayStatus (msg : String);
882D	Parameters:
1280	[in] msg Display text

Table 5-20. Display Operation Methods

Methods	Description			
GetEntry 920i 820i 880 882D 1280	Retrieves the user entry from a programmed prompt. Method Signature: function GetEntry : String;			
PromptUser 920i 820i 880 882D 1280	Opens the alpha entry box and places the string msg in the user prompt area Method Signature: function PromptUser (msg : String) : SysCode; Parameters: [in] msg SysCode values returned: SysRequestFailed The prompt could not be opened SysOK The function completed successfully			
PromptPassword 1280	Brings up a password protected alpha user prompt Method Signature: function PromptPassword : String; Parameters: [in] msg Prompt text SysCode values returned: SysRequestFailed The prompt could not be opened SysOK The function completed successfully			
PromptNumeric 1280	Brings up a numeric user prompt Method Signature: function PromptNumeric : String; Parameters: [in] msg Prompt text SysCode values returned: SysRequestFailed The prompt could not be opened SysOK The function completed successfully			
SelectScreen 920i 1280	Selects the configured screen, N, to show on the indicator display Method Signature: function SelectScreen (N : Integer) : SysCode; Parameters: [in] N SysCode values returned: SysInvalidRequest The value specified for N is less than 1 or greater than 10 SysOK The function completed successfully			
SetEntry 920i 820i 880 882D 1280	Sets the user entry for a programmed prompt; This procedure can be used to provide a default value for entry box text when prompting the operator for input; Up to 1000 characters can be specified NOTE: For the 1280, call SetEntry before opening the prompt with PromptUser. Method Signature: procedure SetEntry (S : String);			
UpdateEntry	If using an external keyboard, this API is required to update data typed in on the keyboard; Works in conjunction with PortCharReceived or equivalent handler Method Signature: procedure UpdateEntry (userInput : string); Parameters: [in] userInput string value collected from external keyboard to update the data entry box in a prompt			

Table 5-20. Display Operation Methods (Continued)



5.12 Display Programming

Methods	Description			
BusyShow	Shows the busy circle icon on screen, dimming the rest of the screen and disabling all touch functionality			
1280	Method Signature:			
	function BusyShow : SysCode;			
	SysCode values returned:			
	SysOK The function completed successfully			
BusyHide 1280	Hides the busy circle icon on screen, restores the brightness and enables all touch functionality			
1200	Method Signature: function BusyHide : SysCode;			
	SysCode values returned: SysOK The function completed successfully			
CaptureImageFrom VivotekIP7361	Automatically appends a .jpg to the filename; Image is stored to the microSD card in the 1280 in the "sdimages" folder; This API only works with the Vivotek IP7361 camera			
1280	Method Signature: function CaptureImageFromVivotekIP7361 (source : string, filepath ; string) SysCode			
	Parameters:			
	[in] source IP address in quotes ("192.168.10.2")			
	[in] filepath name of the file without an extension ("TruckPic")			
	SysCode values returned:			
Ole su Ousurk	SysOK The function completed successfully			
ClearGraph 920i	Clears a graph by setting all elements of a DisplayImage array to zero			
0201	Method Signature: procedure ClearGraph (VAR graph_array : DisplayImage);			
	Parameters:			
	[out] graph_array Graph identifier			
DrawGraphic	Displays or erases a graphic defined in the bitmap.iri file incorporated into the user program source (.src) file, see Section 6.6 on			
920i	page 112 for more information about display programming			
	Method Signature:			
	function DrawGraphic (gr_num : Integer; x_start : Integer; y_start : Integer; bitmap : DisplayImage; color : Color_type) : SysCode;			
	Parameters:			
	[in] gr_num Graphic number [in] x_start X-axis starting pixel location			
	[in] y_start Y-axis starting pixel location			
	[in] bitmap Graphic bitmap			
	[in] color Color type			
	SysCode values returned:			
	SysDeviceError The value specified for gr_num is greater than 100 SysOK The function completed successfully			

Table 5-21. Display Programming Methods

Methods	Description				
GraphCreate	Assigns storage and defines the graph display type for use by other graphing functions				
920i	Method Signature: function GraphCreate (graphic_no : Integer; bitmap : DisplayImage; color : Color_type; kind : GraphType) : SysCode;				
	Parameters:				
	[in] graphic_no Graphic number				
	[in] bitmap Bitmap [in] color Graphic color				
	[in] color Graphic color [in] kind Graphic kind				
	SysCode values returned:				
	SysInvalidRequest The DisplayImage specified by bitmap does not exist				
	SysOK The function completed successfully				
	Example:				
	G_Graph1 : DisplayImage;				
	result : Syscode; begin				
	result := GraphCreate(1, G_Graph1, Black, Bar);				
	if result = SysOK then				
	result :=GraphInit(71,30,60,110,240);				
	end if;				
	end;				
GraphInit 920i	Sets the location of the graph on the display; x_start and y_start values specify the distance, in pixels, from top left corner of the display at which the top left corner of the graph is shown; Height and width specify the graph size, in pixels (full display size is 240 pixels high by 320 pixels wide)				
	Method Signature:				
	function GraphInit (graphic_no : Integer; x_start : Integer; y_start : Integer; height : Integer; width : Integer) : SysCode;				
	Parameters:				
	[in] graphic_no Graphic number				
	[in] x_start X-axis starting pixel location				
	[in] y_start Y-axis starting pixel location [in] height Graphic height				
	[in] width Graphic width				
	SysCode values returned:				
	SysInvalidRequest The DisplayImage specified by bitmap does not exist				
	SysOutOfRange Specified parameters exceed display height or width, or are too small to accommodate the graphic				
	SysDeviceError Internal error				
	SysOK The function completed successfully				
	Example:				
	G_Graph1 : DisplayImage;				
	result : Syscode; begin				
	result := GraphCreate(1, G_Graph1, Black, Bar);				
	if result = SysOK then				
	result :=GraphInit(71,30,60,110,240);				
	end if;				
	end;				

Table 5-21. Display Programming Methods (Continued)



Methods	Description			
GraphPlot 920i	Plots the graph previously set up using the GraphCreate, GraphInit, and GraphScale functions; The graph appears as a histogram: each GraphPlot call places a bar or line at the right edge of the graph, moving values from previous calls to the left; The width of the bar, in pixels, is specified by width parameter; The maximum width value is 8; Larger values are reduced to 8; If the y_value is beyond the bounds set by GraphScale, the bar is plotted to the maximum or minimum value			
	Method Signature: function GraphPlot (graphic_no : Integer; y_value : Real; width : Integer; color : Color_type) : SysCode;			
	Parameters:			
	[in] graphic_no Graphic number			
	[in] y_value Pixel height of histogram [in] color Color type			
	[in] width Pixel width of moving bar			
	SysCode values returned:			
	SysInvalidRequest Graph not initialized			
	SysOK The function completed successfully			
	Example:			
	result : Syscode; weight : real;			
	weight . Teal,			
	begin			
	GetGross(1,Primary,weight);			
	result := GraphPlot(1, weight, 1, Black);			
GraphScale	end; Sets the minimum and maximum x and y values for a graph; Currently, only the y values are used for the histogram displays;			
920i	x values are reserved for future use, but must be present in the call			
	Method Signature:			
	function GraphScale (graphic_no : Integer; x_min : Real; x_max : Real; y_min : Real; y_max : Real) : SysCode;			
	Parameters:			
	[in] graphic_no Graphic number			
	[in] x_min Minimum x-axis value			
	[in] x_max Maximum x-axis value) [in] y_min Minimum y-axis value			
	[in] y-max Maximum y-axis value			
	SysCode values returned:			
	SysInvalidRequest Graph not initialized			
	SysOutOfRange A min value (x_min or y_min) is greater than its specified max value SysOK The function completed successfully			
	<i>Example:</i> GraphScale(1, 10.0, 50000.0, 0.0, 10000.0);			
SetBargraphLevel	Sets the displayed level of bar-graph widget W to the percentage (0–100%) specified by Level			
920i	Method Signature:			
1280	function SetBargraphLevel (W : Integer; Level : Integer) : SysCode;			
	Parameters:			
	[in] W Bargraph widget number			
	[in] Level Bargraph widget level			
	SysCode values returned:			
	SysInvalidWidget The bargraph widget specified by W does not exist SysOK The function completed successfully			
	oyson me function completed successfully			

Table 5-21. Display Programming Methods (Continued)

Methods	Description
SetLabelText	Sets the text of label widget W to S
920i 882D 1280	Method Signature: function SetLabelText (W : Integer; S : String) : SysCode;
1200	Parameters: [in] W Label widget number
	[in] S Label widget text
	SysCode values returned: SysInvalidWidget The label widget specified by W does not exist SysOK The function completed successfully
	NOTE: For the 882D only, this API is used to display a string (S) in one of the three text lines on the display. Specify 1, 2 or 3 for the widget (W). Only the first 20 characters of the string will be displayed.
SetNumericValue	Sets the value of numeric widget W to V
920i	Method Signature:
	function SetNumericValue (W : Integer; V : Real) : SysCode;
	Parameters:
	[in] W Numeric widget number [in] V Numeric widget value
	SysCode values returned:
	SysInvalidWidget The numeric widget specified by W does not exist
	SysOK The function completed successfully
SetSymbolState 920i 1280	Sets the state of symbol widget W to S ; The widget state determines the variant of the widget symbol displayed; All widgets have at least two states (values 1 and 2); Some have three (3), see thee 1280 Technical Manual (PN 167659) and the 920i Technical Manual (PN 67887) for descriptions of the symbol widget states
	Method Signature: function SetSymbolState (W : Integer; S : Integer) : SysCode;
	Parameters:
	[in] W Symbol widget number [in] S Symbol widget state
	SysCode values returned:
	SysInvalidWidgetThe symbol widget specified by W does not existSysOKThe function completed successfully
SetWidget	Sets the visibility state of widget W to V
Visibility	Method Signature:
920i 1280	function SetWidgetVisibility (W : Integer; V : OnOffType) : SysCode; Parameters:
	[in] W Widget number [in] V Widget visibility
	SysCode values returned:
	SysInvalidWidget The widget specified by W does not exist SysOK The function completed successfully
SetWidgetColor	Sets the color of widget W to C, a set widget color uses HTML RGB style (Section 5.12.1 on page 85)
1280	Method Signature: function SetWidgetColor (W : Integer; C : String) : SysCode
	Parameters:
	[in] W Widget number [in] C Widget color
	SysCode values returned:
	SysInvalidWidget Requested widget could not be found
	SysInvalidRequest No string provided for color parameter SysOk The function completed successfully

Table 5-21. Display Programming Methods (Continued)

Methods	Description
SetSymbolColor	Sets the color of symbol widget W to C; Color integer range is 1–16 (Table 5-22 on page 85)
1280	Method Signature:
	function SetSymbolColor (W : Integer; C : Integer) : SysCode
	Parameters:
	[in] W Widget number
	[in] C Symbol color, supports 16 colors (VGA)
	SysCode values returned:
	SysInvalidWidget Requested widget could not be found
	SysInvalidRequest Invalid color
	SysOk The function completed successfully
SetImageWidgetPath	Displays image widget as a BMP or PNG file; File needs to be stored on a micro SD card and stored in a folder called sdimages;
1280	There are also a set of stock images on the 1280 firmware that can be accessed using the command "local://" followed by the
	desired file name; The file index can be found in the 1280 Technical Manual (PN 167659) in the Firmware Images section, see
	Section 5.12.2 on page 86 for image widgets
	Method Signature:
	function SetImageWidgetPath (W : Integer; C : String) : SysCode
	Parameters:
	[in] W Widget image [in] C Image path
	SysCode values returned: SysInvalidWidget Requested widget could not be found
	SysInvalidWidget Requested widget could not be found SysOk The function completed successfully
0.4Ma	Sets the color of the menu bar
SetMenuBarColor 1280	
1200	Method Signature:
	function SetMenuBarColor (C : String) : SysCode
	Parameters: [in] C Color type, uses HTML RGB style
	SysCode values returned: SysInvalidRequest Invalid type
	SysOk The function completed successfully
SetBGColor	Sets the background color
1280	Method Signature:
	function SetBGColor (C : string; T : string); : SysCode
	Parameters:
	[in] T Text color
	[in] C Background color - name or HTML RGB Style
	SysCode values returned:
	SysInvalidRequest Invalid type
	SysOk The function completed successfully
SetScaleSymbols	Sets the scale's symbols
1280	Method Signature:
	function SetScaleSymbols (C : String) : SysCode
	Parameters:
	[in] C Color type (black and white only)
	SysCode values returned:
	SysInvalidRequest Invalid type
	SysOk The function completed successfully

Table 5-21. Display Programming Methods (Continued)

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5.12.1 Setting Widget Colors

SetWidgetColor(1, "#RRGGBB");

Hexadecimal color values are supported in all browsers and is specified with: #RRGGBB.

- RR = hex value for red 00-FF (0-255)
- GG = hex value for green 00-FF (0–255)
- BB = hex value for blue 00-FF (0–255)
- FF specifies the intensity of the color.

Example: #0000FF is displayed as blue, because the blue component is set to its highest value (FF) and the others are set to 00.

lack ark red ed ink
ed ink
ink
1
eal
reen
right green
urquoise
ark blue
iolet
lue
ghtgrey
arkgrey
arkyellow
anyonon
ellow

Table 5-22. Symbol Colors

The list of colors for the symbols are shown in Table 5-22.

The following link explains web colors and supplies more information about the use of web colors.

https://en.wikipedia.org/wiki/Web_colors

This link accesses the vast number of hex colors that are supported by all browsers.

http://www.w3schools.com/colors/colors names.asp

5.12.2 Image Widget Icons

NOTE: iRite does not have built-in functionality for iRite image numbers 1-7.png

Image	Filename	Image	Filename	Image	Filename	Image	Filename	Image	Filename
	1.png	OFF	16.png		30.png		44.png	Fait Draft 🕨 Daable Draft	58.png
GROSS B/N	2.png	ON	17.png		31.png		45.png		59.png
KEYED 📀	3.png	Page Down	18.png		32.png		46.png		60.png
	4.png	Page Up	19.png		33.png		47.png		61.png
SCREEN	5.png	Reports	20.png		34.png		48.png		62.png
	6.png	START	21.png		35.png	X	49.png		63.png
UNITS	7.png		22.png	ΝΟ	36.png	EMPTY	50.png		64.png
Exit	9.png	GO	23.png	YES	37.png		51.png		65.png
MORE	10.png	\bigcirc	24.png	000000	38.png		52.png		66.png
Setup	11.png	STOP	25.png		39.png	Junk	53.png		67.png
8	12.png	STOP	26.png		40.png	RailBoss	54.png		68.png
Delete All	13.png	Print 📥	27.png	00-00-0	41.png		55.png		
Delete Entry	14.png		28.png	00 00 00	42.png	RICE LAKE	56.png		
Inbound Trucks	15.png		29.png	GOP GO	43.png	Fut braft d Dautire Braft	57.png		

Table 5-23. Image Widgets

5.12.3 Display Charting

Methods	Description			
ChartClear	Clears the chart of data			
1280	Method Signature:			
	function ChartClear(widget_no : integer) : SysCode;			
	Parameters			
	[in] widget_no Chart widget number			
	SysCode values returned:			
	SysOK The function completed successfully			
	SysInvalidWidget Requested widget could not be found			
ChartInit	Call this API to initialize the chart and set color values			
1280	Method Signature:			
	Function ChartInit (widget_no : integer; fillColor : string; lineColor : string; pointColor : string; maxPoints : integer) : SysCode;			
	Parameters:			
	[in] widget_no Chart widget number			
	[in] fillColor Html color for the fill area of the chart			
	[in] lineColor Html color for the line between points, or the outer edge of the bar			
	[in] pointColor Html color for data points on the line chart. Value is ignored on a bar chart [in] maxPoints Max number of points on the chart; The value is capped at 50 points; If the number of			
	inserted points exceeds this value, the earliest points on the chart are removed			
	SysCode values returned:			
	SysOK The function completed successfully			
ChartInitStatic	Initializes a chart to contain more than 50 data points; Animation is not allowed			
1280	Method Signature:			
	function ChartInitStatic (widget_no : integer; fillColor : string; lineColor : string; pointColor : string; maxPoints : integer) : SysCode;			
	Parameters:			
	[in] widget_no Chart widget number			
	[in] fillColor Html color for the fill area of the chart			
	[in] lineColor Html color for the line between points, or the outer edge of the bar			
	[in] pointColor Html color for data points on the line chart; Value is ignored on a bar chart [in] maxPoints Max number of points on the chart; The value is capped at 50 points; If the number of			
	inserted points exceeds this value, the earliest points on the chart are removed			
	SysCode values returned:			
	SysOK The function completed successfully			
ChartPlot	This API is called repeatedly until all points are plotted prior to rendering the chart to the display			
1280	Method Signature:			
	function ChartPlot (widget_no : integer; label : string; value : real) : SysCode;			
	Parameters:			
	[in] widget_no Chart widget number			
	[in] label Label or name of the data point			
	[in] value Value of the data point			
	SysCode values returned:			
	SysOK The function completed successfully			
ChartSetAnimation	If this is enabled, the chart will animate when rendered and updated			
1280	Method Signature:			
	function ChartSetAnimation (widget_no : integer; enabled : BooleanType) : SysCode			
	Parameters:			
	[in] widget_no Chart widget number			
	SysCode values returned:			
	SysOK The function completed successfully			
	Table 5-24 Display Charting Methods			

Table 5-24. Display Charting Methods

Methods	Description		
ChartRender	Call this API to cause the chart to render to the display		
1280	Method Signature: function ChartRender (widget_no : integer) : SysCode		
	Parameters: [in] widget_no Chart widget number		
	SysCode values returned: SysOK The function completed successfully		
ChartInsertTo Existing	Call this API to insert a new data point into a previously rendered chart; If the new point exceeds the max number of points set in ChartInit, the oldest or leftmost point on the chart is removed while the new point is added		
1280	Method Signature: function ChartInsertToExisting(widget_no : integer; label : string; value : real) : SysCode		
	Parameters:		
	[in] widget_no Chart widget number [in] label Label or name of the data point [in] value Value of the data point		
	SysCode values returned:		
	SysOK The function completed successfully		
ChartSetPointSize	Sets the point size of the dots in the chart		
1280	Method Signature: Function ChartSetPointSize(widget_no : integer; size : integer) : Syscode;		
	Parameters [in] widget_no Chart widget number [in] size Point size of the dots in the chart		
	SysCode values returned:		
	SysOK The function completed successfully SysInvalidRequest Invalid point size SysInvalidWidget Requested widget could not be found		

Table 5-24. Display Charting Methods (Continued)

5.13 Database Operation

Methods	Description		
<db>.Add</db>	Adds a record to the referenced database; Previous sort operation may change		
920i 880 882D	Method Signature: function <db>.Add : SysCode;</db>		
1280	SysCode values returned:		
	SysNoSuchDatabase The referenced database cannot be found SysDatabaseFull There is no space in the specified database for this record		
	SysOK The function completed successfully		
<db>.Clear</db>	Clears all records from the referenced database		
920i 880 882D	Method Signature: function <db>.Clear : SysCode;</db>		
1280	SysCode values returned:		
	SysNoSuchDatabase The referenced database cannot be found SysOK The function completed successfully		
<db>.Delete</db>	Deletes the current record from the referenced database; Previous sort operation may change		
920i 880 882D	Method Signature: function <db>.Delete : SysCode;</db>		
1280	SysCode values returned:		
	SysNoSuchDatabase The referenced database cannot be found		
	SysNoSuchRecord The requested record is not contained in the database		
	SysOK The function completed successfully		

Table 5-25. Database Communication Methods

920i 880 882D Method Signature: function <db>.FindLast: SysCode; 1280 SysCode values returned: SysNoSuchDatabase The referenced database cannot be found SysNoSuchRecord 201 SysOK The function completed successfully 20B>.GetFirst Retrieves the first logical record from the referenced database 920i 880 882D Method Signature: function <db>.GetFirst: SysCode; 920i 880 882D Method Signature: function <db>.GetFirst : SysCode; 1280 SysNoSuchDatabase 920i 880 882D The referenced database cannot be found SysNoSuchDatabase 920i 880 882D SysCode values returned: SysNoSuchRecord 920i 880 882D Retrieves the last logical record from the referenced database 920i 880 882D Retrieves the last logical record from the referenced database 920i 880 882D Method Signature: function <db>.GetLast : SysCode; 920i 880 882D SysCode values returned: SysNoSuchDatabase 920i 880 882D SysCode values returned: SysNoSuchDatabase 920i 880 882D SysCode values returned: SysNoSuchDatabase 920i 880 882D SysCode values returned: SysNoSuchDatabase 920i 880 882D The requested record is not contained in the database</db></db></db></db>	Methods	Description			
9201 830 830 11.000 Method Signature: function <db>.FindTist (I: Integer) : SysCode; 1280 SysCode values returned: SysNoSuchDatabase SysNoSuchColumn Fine column specified by 1 does not axist SysOS whoCuck the final contained in the database SysNoSuchColumn Final the last record in the referenced database cannot be found SysNoSuchColumn Method Signature: function <db>.FindLast (I: Integer) : SysCode; SysCode values returned: SysNoSuchColumn SysNoSuchColumn Final the referenced database cannot be found SysNoSuchColumn SysNoSuchColumn Final the referenced database cannot be found SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn SysNoSuchColumn NOTE: CetNext only works with GetFirst. This only works for the 1280. NOTE: FindNext SysCode values returned: SysNoSuchDecord NOTE: FindNext i SysCode; SysCode values returned: SysNoSuchDatabase SysNoSuchDatabase SysNoSuchDatabase SysNoSuchDatabase The referenced database cannot be found SysNoSuchDatabase SysON NoTE: FindNext : SysCode; SysCode values returned: SysNoSuchDatabase SysON Note findSignature: function <db> FindNext : SysCode; SysCode values returned: SysNoSuchDatabase SysON Note findSignature: function <db> FindNext : SysCode; SysCode values returned: SysNoSuchDatabase Note find final the isso not contained in the database SysON Note find final the signature: function <db> FindNext : SysCode; SysNoSuchDatabase Note find final the signature: function <db> FindNext : SysCode; SysNoSuchDatabase SysON Note DB> FindNext : SysCode; SysNoSuchDatabase SysON Note DB> CetIfirst : SysCode; SysNoSuchDatabase SysON Note DB> CetIfirst : SysCode; SysNoSuchDatabase Note find find final the ison sontained in the database SysON Note DB> CetIfirst : SysCode; SysNoSuchDatabase Note referenced database cannot be found SysNoSuchDatabase</db></db></db></db></db></db>	import file operation	n; The value to be matched is set in the working database record, in the field corresponding to column <i>I</i> , before a call to			
880 method signature: function of DBF- FindFirst II: Integer): SysCode; 9200 SysCode values returmed: SysNoSuchDatabase The requested record is not contained in the database SysNoSuchColumn 2DB-FindLast Finds the last record in the referenced database cannot be found SysNoSuchColumn The function completed successfully 2DB-FindLast Finds the last record in the referenced database that matches the contents of the Working Database Record column I Method Signature: function or DBF- FindLast II: Integer): SysCode; 3201 Method Signature: function or DBF- FindLast II: Integer): SysCode; 3202 SysKoSuchRecord 3203 SysKoSuchRecord 3204 Method Signature: function or OBF- FindLast II: Integer): SysCode; 3204 SysNoSuchColumn 3205 SysKoSuchRecord 3206 SysNoSuchColumn 3201 NOTE: FindNext II: Integer): SysCode; 3201 NOTE: FindNext II: SysCode; 3201 NOTE: FindNext II: SysCode; 3202 SysNoSuchDatabase 3203 SysNoSuchRecord 3204 Method Signature: function oDBF- FindLast: SysCode; 3205 SysNoSuchRecord 3206 SysNoSuchRecord <td></td> <td>Finds the first record in the referenced database that matches the contents of the Working Database Record column I</td>		Finds the first record in the referenced database that matches the contents of the Working Database Record column I			
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SysNoSuchDatabase The referenced database cannot be found SysNoSuchRecord The requested record is not contained in the database		SysCode values returned:			
		SysNoSuchDatabase The referenced database cannot be found			
SvsOK The function completed successfully					
by solve the function completed successfully		SysOK The function completed successfully			

Table 5-25. Database Communication Methods (Continued)

Methods		Description
<db>.GetNext 920i 880</db>	NOTE: GetNext only worl	ecord from the referenced database ks with GetFirst. This only works for the 1280. rks with FindFirst. This does not work for the 920i.
882D 1280	Method Signature: function <db>.GetNext : S</db>	ysCode;
	SysCode values returned SysNoSuchDatabase SysNoSuchRecord SysOK	l: The referenced database cannot be found The requested record is not contained in the database The function completed successfully
<db>.GetPrev</db>	Retrieves the previous logi	cal record from the referenced database
920i 880 882D	Method Signature: function <db>.GetPrev : S</db>	ysCode;
1280	SysCode values returned SysNoSuchDatabase SysNoSuchRecord SysOK	I: The referenced database cannot be found The requested record is not contained in the database The function completed successfully
<db>.Sort 920i 880 882D 1290</db>		ascending order based on the contents of column I; The sort table supports a maximum of 30 000 more than 30 000 records cannot be sorted; The 880 has a maximum sort of 15000 elements ger) ; SvsCode:
1280	Parameters: [in] I SysCode values returned	Column number to sort by
<db>.Update 920i 880 882D 1280</db>	Updates the current record invalidates any previous so Method Signature: function <db>.Update : Sy SysCode values returned</db>	in the referenced database with the contents of the Working Database Record; Using this function ort operation sCode;

Table 5-25. Database Communication Methods (Continued)

5.13.1 iRite SQL Feature

Version 1.05 of the 1280 indicator, includes an SQL query capability, added to the iRite language. This provides a robust query mechanism for iRite programs. It includes the ability to:

- specify multiple sort criteria
- · specify multiple search criteria
- · the ability to search for ranges rather than a single value
- · join tables to pull in data from multiple tables into a single result set

In order to maintain compatibility with the existing DB.* APIs and DB.DATA EDP commands, all tables must be defined with DB.SCHEMA and DB.ALIAS configuration. The 1280 core software will be responsible for creating tables based on this configuration. The following SQL capabilities will not be supported:

- CREATE TABLE
- DROP TABLE
- ALTER TABLE

DB Tables

Current design has one sqlite database for each configured schema. Each database has one table. This feature modifies that to one iRite database. Each configured schema will be a table in the database. When updating an 1280 from Version 1.04 to Version 1.05, a program to transfer data from existing databases into the new iRite database needs to be run.

DB iRite APIs

APIs have been created to allow the use of SQL queries from an iRite user program. Basic use is as follows:

- · Construct the SQL statement and call the DBExec; this API will return an identifier for the query result set
- Retrieve data from the result set using the DBColumnxxx API; there will be APIs for the iRite types: Integer, Real, String, and DateTime
- Step through the result set with the DBNext API
- After all results have been retrieved, call DBFinalize to free up the result set resources

Methods		Description			
DBExec 1280	used on subsequent calls t	queries which return data have an active result set for which an identifier is returned; this identifier is o retrieve data from the result set; the result set resources must be freed by calling DBFinalize when it is a limit of 10 concurrent active result sets			
	Method Signature: function DBExec (s: String	g; var r : Integer) : SysCode;			
	Parameters: [in] s	SQL query Result set identifier, 0 if there is no result set from the query			
	[out] r SysCode values returned SysInvalidRequest				
		An attempt was made to perform a restricted actions (create, alter or drop table) SQL query could not be executed The function completed successfully			
DBNext	Advance to the next row in				
1280	Method Signature: function DBNext (r: Intege				
	Parameters: [in] r	Result set identifier			
	SysCode values returned				
	SysInvalidRequest SysNoSuchRecord SysRequestFailed	Invalid result set identifier There are no more records in the result set Advance could not be completed			
	SysOk	The function completed successfully			
DBColumnInt 1280	Method Signature:	from the current row of the result set as an integer value Integer; c : Integer; var v : Integer) : SysCode;			
	Parameters: [in] r [in] c	Result set identifier Column number			
	[out] v	Value of the requested column in the result set			
	SysCode values returned SysInvalidRequest SysNoSuchColumn	Invalid result set identifier Invalid column number			
	SysRequestFailed SysOk	Incorrect column type The function completed successfully			
DBColumnReal	-	from the current row of the result set as a real value			
1280	Method Signature: function DBColumnInt (r : Integer; c : Integer; var v : Real) : SysCode;				
	Parameters:				
	[in] r [in] c [out] v	Result set identifier Column number Value of the requested column in the result set			
	SysCode values returned				
	SysInvalidRequest SysNoSuchColumn SysRequestFailed	Invalid result set identifier Invalid column number Incorrect column type			
	SysOk	The function completed successfully			

Table 5-26. iRite SQL Feature Methods

Methods	Description
DBColumnString 1280	Retrieve value of a column from the current row of the result set as a string value Method Signature: function DBColumnInt (r : Integer; c : Integer; var v : String) : SysCode;
	Parameters: [in] r Result set identifier [in] c Column number [out] v Value of the requested column in the result set
	SysCode values returned: SysInvalidRequest Invalid result set identifier SysNoSuchColumn Invalid column number SysRequestFailed Incorrect column type SysOk The function completed successfully
DBColumnDT 1280	Retrieve value of a column from the current row of the result set as a DateTime value Method Signature: function DBColumnDT (r : Integer; c : Integer; var v : DateTime) : SysCode; Parameters: [in] r Result set identifier
	[in] c Column number [out] v Value of the requested column in the result set SysCode values returned: SysInvalidRequest Invalid result set identifier SysNoSuchColumn Invalid column number SysRequestFailed SysOk The function completed successfully
DBFinalize 1280	Free up result set resources. DBFinalize must be called when the result set is no longer needed; There is a limit to how many active result sets are allowed Method Signature: function DBFinalize (r: Integer): SysCode; Parameters: [in] r Result set identifier
	SysCode values returned: SysInvalidRequest Invalid result set identifier SysOk The function completed successfully
DBErrMsg 1280	Get a description of the error from the last database call; If the most recent database call was successful the message returned is undefined Method Signature: function DBErrMsg () : String;
DTToString 1280	Return String representation of the encoded date time d; This is intended to be used to add a DateTime value to an SQL query string Method Signature: function DTToString (d : DateTime) : String; Parameters: [in] d Date Time value to be formatted

Table 5-26. iRite SQL Feature Methods (Continued)

5.14 Timer Control

Thirty-two timers, configurable as either continuous or one-shot timers, can be used to generate events at some time in the future. The shortest interval for which a timer can be set is 10 ms.

Methods	Description
ResetTimer 920i 820i 880 882D 1280	Resets the value of timer T (1-32) by stopping the timer, setting the timer mode to TimerOneShot, and setting the timer time-out to 0 Method Signature: function ResetTimer (T : Integer) : Syscode; Parameters: [in] T Timer number SysCode values returned: SysInvalidTimer The timer specified by T is not a valid timer SysOK The function completed successfully
ResumeTimer 920i 820i 880 882D 1280	Restarts a stopped timer T (1-32) from its stopped value Method Signature: function ResumeTimer (T : Integer) : Syscode; Parameters: [in] T Timer number SysCode values returned: SysInvalidTimer The timer specified by T is not a valid timer SysOK The function completed successfully
SetTimer 920i 820i 880 882D 1280	Sets the time-out value of timer T (1–32); Timer values are specified in 0.01-second intervals (1= 10 ms, 100 = 1 second); For one-shot timers, the SetTimer function must be called again to restart the timer once it has expired Method Signature: function SetTimer (T : Integer ; V : Integer) : Syscode; Parameters: [in] T Timer number [in] V Timer value SysCode values returned: SysInvalidRequest The specified time-out value is less than 0 SysOK The function completed successfully
SetTimerDigout 920i 820i 880 882D 1280	System The function completed successfully Used to provide precise control of state changes for timers using TimerDigoutOff or TimerDigoutOn modes; The state of the specified digital output (slot S, bit D) is changed when timer T (1–32) expires Method Signature: function SetTimerDigOut (T : Integer ; S : Integer ; D: Integer) : Syscode; Parameters: [in] T [in] S Digital I/O slot number [in] D Digital I/O slot number [in] D Digital I/O slot number SysCode values returned: SysInvalidRequest The slot or bit number specified is not a valid digital output SysOK The function completed successfully Example: SetTimer(1,100); -Set value of Timer1 to 100 (1 second) SetTimerDigout(1,0,1); -Set timer mode to turn on the digital output SetTimerDigout(1,0,1); -Set the digital output to control (slot 0, bit 1) StartTimer(1); -Start timer

Table 5-27. Timer Control Methods

Methods	Description		
SetTimerMode 920i	Sets the mode value, M , of timer T (1–32); This function, normally included in a program startup handler, only needs to be called once for each timer unless the timer mode is changed		
820i 880 882D 1280	Method Signature: function SetTimerMode (T : Integer ; M : TimerMode) : Syscode; Parameters:		
1200	[in] T [in] M	Timer number Timer mode	
	TimerMode values sen TimerOneShot TimerContinuous TimerDigOutOff	: Timer mode is set to one-shot Timer mode is set to continuous One-shot timer sets a digital output off when the timer expires	
	TimerDigOutOn SysCode values return	One-shot timer sets a digital output on when the timer expires	
	SysInvalidTimer SysInvalidMode SysOK	The timer specified by T is not a valid timer The timer mode specified by M is not a valid timer mode The function completed successfully	
StartTimer 920i 820i	Starts timer T (1–32); For one-shot timers, this function must be called each time the timer is used; Continuous timers are started only once; They do not require another call to StartTimer unless stopped by a call to the StopTimer function; If a timer has been set with a time-out value of 0, StartTimer will not start the timer but will return SysOk		
880 882D 1280	Method Signature: function StartTimer (T : I	nteger) : Syscode;	
	Parameters: [in] T	Timer number	
	SysCode values return SysInvalidTimer SysOK	ed: The timer specified by T is not a valid timer The function completed successfully	
StopTimer	Stops timer T (1-32)		
920i 820i 880	Method Signature: function StopTimer (T : Integer) : Syscode;		
882D 1280	Parameters: [in] T	Timer number	
	SysCode values return SysInvalidTimer SysOK	ed: The timer specified by T is not a valid timer The function completed successfully	

Table 5-27. Timer Control Methods (Continued)

5.15 Mathematical Operations

Methods	Description
Abs	Returns the absolute value of x
920i 820i 880 882D 1280	Method Signature: function Abs (x : Real) : Real;
ATan 920i 820i 880 882D 1280	Returns a value between –p/2 and p/2, representing the arctangent of x in radians Method Signature: function Atan (x : Real) : Real;
Ceil 920i 820i 880 882D 1280	Returns the smallest integer greater than or equal to x Method Signature: function Ceil (x : Real) : Integer;
Cos 920i 820i 880 882D 1280	Returns the cosine of x . x must be specified in radians Method Signature: function Cos (x : Real) : Real;
Exp 920i 820i 880 882D 1280	Returns the value of e ^x Method Signature: function Exp (x : Real) : Real;
Log 920i 820i 880 882D 1280	Returns the value of log _e (x) Method Signature: function Log (x : Real) : Real;
Log10 920i 820i 880 882D 1280	Returns the value of log ₁₀ (x) Method Signature: function Log10 (x : Real) : Real;
Sign 920i 820i 880 882D 1280	Returns the sign of the numeric operand; If x < 0, the function returns a value of -1; Otherwise, the value returned is 1 Method Signature: function Sign (x : Real) : Integer;
Sin 920i 820i 880 882D 1280	Returns the sine of x . x must be specified in radians Method Signature: function Sin (x : Real) : Real;

Table 5-28. Mathematical Operation Methods

Methods	Description
Sqrt	Returns the square root of x
920i 820i 880 882D 1280	Method Signature: function Sqrt (x : Real) : Real;
Tan 920i 820i 880 882D 1280	Returns the tangent of x . x must be specified in radians Method Signature: function Tan (x : Real) : Real;

Table 5-28. Mathematical Operation Methods (Continued)

5.16 Bit-Wise Operation

Methods	Description
BitAnd 920i 820i 880 882D 1280	Returns the bit-wise AND result of X and Y Method Signature: function BitAnd (X : Integer; Y : Integer) : Integer;
BitNot 920i 820i 880 882D 1280	Returns the bit-wise NOT result of X Method Signature: function BitNOT (X : Integer) : Integer;
BitOr 920i 820i 880 882D 1280	Returns the bit-wise OR result of X and Y Method Signature: function BitOr (X : Integer; Y : Integer) : Integer;
BitXor 920i 820i 880 882D 1280	Returns the bit-wise exclusive OR (XOR) result of X and Y Method Signature: function BitXor (X : Integer; Y : Integer) : Integer;

Table 5-29. Bit-Wise Operation Methods



5.17 String Operations

Methods	Description	
Asc	Returns the ASCII value of the first character of string S; If S is an empty string, the value returned is 0	
920i 820i 880 882D 1280	Method Signature: function Asc (S : String) : Integer;	
Chr\$	Returns a one-character string containing the ASCII character represented by I	
920i 820i 880 882D 1280	Method Signature: function Chr\$ (I : Integer) : String; Parameters: [in] I The integer value to be converted Value returned: A string containing the ASCII character of the integer value	
Hex\$	Returns an eight-character hexadecimal string equivalent to I (Range is -2147483647–2147483647)	
920i 820i 880 882D 1280	Method Signature: function Hex\$ (I : Integer) : String; Parameters: [in] I The integer value to be converted Value returned: The string representation of the hexadecimal conversion of the integer value	
LCase\$	Returns the string S with all upper-case letters converted to lower case	
920i 820i 880 882D 1280	Method Signature: function LCase\$ (S : String) : String; Parameters: [in] S The string to be converted to all lower case Value returned: The converted string	
Left\$	Returns a string containing the leftmost I characters of string S; If I is greater than the length of S, the function returns a copy of S	
920i 820i 880 882D 1280	Method Signature: function Left\$ (S : String; I : Integer) : String; Parameters: [in] S The source string [in] I The number of characters to return in the result Value returned: A string containing the requested number of leftmost characters of the provided string	
Len	Returns the length (number of characters) of string S	
920i 820i 880 882D 1280	Method Signature: function Len (S : String) : Integer; Parameters: [in] S The string	
	Value returned: An Integer representing the number of characters in the provided string	

Table 5-30. String Operation Methods



Methods	Description		
Mid\$ 920i 820i 880 882D 1280	Returns a number of characters (specified by length) from string s, beginning with the character specified by start; f start is greater than the string length, the result is an empty string; If start + length is greater than the length of S, the returned value contains the characters from start through the end of S Method Signature: function Mid\$ (S : String; start : Integer; length : Integer) : String; Parameters: [in] S The source string [in] start Character position to start from [in] Integer Value returned: Value returned:		
Oct\$	A string containing the requested portion of the provided string		
920i 820i 880 882D 1280	Returns an 11-character octal string equivalent to I (range is -2147483647–2147483647) Method Signature: function Oct\$ (I : Integer) : String; Parameters: [in] I The integer value to be converted Value returned: The string representation of the octal conversion of the integer value		
Right\$	Returns a string containing the rightmost I characters of string S; If I is greater than the length of S, the function returns a copy of S		
920i 820i 880	Method Signature: function Right\$ (S : String; I : Integer) : String; Parameters:		
882D 1280	SThe source string.[in]IThe number of characters to return in the result.		
	Value returned:		
Snooof	A string containing the requested number of rightmost characters of the provided string		
Space\$ 920i 820i 880 882D 1280	Returns a string containing N spaces Method Signature: function Space\$ (N : Integer) : String; Parameters: [in] N The number of spaces to be contained in the string Value returned: A string containing the requested number of spaces		
UCase\$	Returns the string S with all lower-case letters converted to upper case		
920i 820i 880 882D	Method Signature: function UCase\$ (S : String) : String; Parameters:		
1280	[in] S The string to be converted to all upper case Value returned: The converted string		

Table 5-30. String Operation Methods (Continued)

5.18 Data Conversion

Command	Description		
IntegerToString 920i 820i	Returns a string representation of the integer I with a minimum length of W ; If W is less than zero, zero is used as the minimum length; If W is greater than 100, 100 is used as the minimum length		
880 882D	Method Signature: function IntegerToString (I : Integer; W : Integer) : String;		
1280	Parameters: [in] I The integer value to be converted [in] W The minimum length of the string		
RealToString 920i 820i 880	[in] W The minimum length of the string Returns a string representation of the real number R with a minimum length of W , with P digits to the right of the decimal point; If W is less than zero, zero is used as the minimum length; If W is greater than 100, 100 is used as the minimum length; If P is less than zero, zero is used as the precision; If P is greater than 20, 20 is used		
882D 1280	Method Signature: function RealToString (R : Real; W : Integer; P: Integer) : String;		
	Parameters: [in] R Real variable to convert to a string [in] W The minimum length of the string [in] P Precision or number of places to the right of the decimal place to display		
StringToInteger	Returns the integer equivalent of the numeric string S ; If S is not a valid string, function returns the value 0		
920i 820i 880	Method Signature: function StringToInteger (S : String) : Integer;		
882D 1280	Parameter: [in] S String to convert to an integer		
StringToReal 920i 820i	Returns the real number equivalent of the numeric string S ; If S is not a valid string, the function returns the value 0.0 Method Signature: function StringToReal (S : String) : Real;		
880 882D 1280	Parameter: [in] S String to convert to a real value		
SysCodeToString	Returns a string representation of the SysCode type, see Section 4.0 on page 35 for all the possible types that can be returned		
920i 880 882D	Method Signature: function SysCodeToString(Code : SysCode): String;		
1280	Parameter: [in] Code A value of type SysCode to convert to a value of type String		
	Value Returned: The String, see Section 4.0 on page 35 for possible values		
	Example:		
	result : Syscode; 		
	result := SetFileTermination(FileCRLF);		
	WriteLn(1, SysCodeToString(result));		

Table 5-31. Data Conversion Commands

5.19 High Precision

Command	Description		
DecodeExtFloat 920i 820i	A five-byte IEEE-1594 extended floating point number, expressed as an array or bytes, is converted to a standard 4-byte floating point real; NaN and infinity are processed; If a number is too small to convert to 4-byte precision, zero is returned; If a number is too large to convert to 4-byte precision, infinity is returned		
1280	Method Signature: function DecodeExtFloat(weight : ExtFloatArray) : real;		
EncodeExtFloat 920i 820i 1280	Converts a 4-byte floating point real to a 5-byte IEEE-1394 extended floating point number in the form of an array of five bytes Method Signature: function EncodeExtFloat(weight : real) : ExtFloatArray;		

Table 5-32. High Precision Commands

5.20 File I/O

A user program may have only one file open at a time. Once opened, any further file accesses will be to that file.

Methods	Description				
USBFileOpen 920i 1280	Read a file from a flash drive; opening a file as Read positions the internal pointer at the start of the file; opening a file as Create or Append positions the internal pointer at the end of the file; Any attempt to read a file opened as Create or Append will return SysEndOfFile				
	Method Sig function (file		ode : FileAccessMode) : Syscode;		
	Parameters	3:			
	[in]	filename	The indicator will look in a folder named whatever the indicator's UID is set for (defaulted to 1) for the filename sent as the parameter. Use the entire path (without the drive)		
	[in]	mode	How the file is to be opened: FileCreate, FileAppend, or FileRead. See FileAccessMode in Section 4.0 on page 35		
	SysOk	alues returned:			
	SysPort	SysNoFileSystemFound SysPortBusy			
	SysFileNotFound SysDirectoryNotFound				
	SysFileExists				
	SysInvalidFileFormat SysBadFilename (over 8 characters) SysEndOfFile				
	Examples:				
			eCreate); –Creates a new empty file called Testing.txt		
	USBFileOpen(Testing.txt,FileAppend); –Adds to a currently stored file called Testing.txt USBFileOpen(test,FileRead); –Reads from a currently stored file				
FileOpen 1280	Similar to USBFileOpen, except 1280 specific; Reads a file from the USB drive, SD card or FTP Server; Has an additional parameter to specify the device; Refer to the USBFileOpen description for additional information				
	Method Signature:				
	function FileOpen (filename : string; device : FileDevice; mode : FileAccessMode) : SysCode;				
	SysCode values returned: SysOk SysFileOpen SysRequestFailed				
	Examples:				
	, FileOpen("T		rd, FileCreate); –Creates a new empty file called Testing.txt on the SD card d,FileAppend); –Adds to a currently stored file called Testing.txt on the SD card d,FileRead); –Reads from a currently stored file on the SD card		

Table 5-33. File I/O Commands

Methods	Description
USBFileClose	Used to close a currently opened file (USB) (see USBFileOpen); A file must be closed before device removal or the file contents may be
920i	corrupted
1280	Method Signature:
	function USBFileClose : SysCode;
	Parameters: None
	SysCode values returned:
	SysOk
	SysNoFileSystemFound
	SysMediaChanged
	SysNoFileOpen
	Example:
	USBFileClose();
FileClose	Similar to USBFileClose, except 1280 specific; Used to close a currently opened file, see FileOpen; a file must be closed before
1280	device removal or the file contents may be corrupted; Has an additional parameter to specify the device; Refer to the USBFileClose description for additional information
	Method Signature:
	function FileClose : Syscode;
	SysCode values returned:
	SysOk
	SysNoFileOpen
	Example:
	FileClose();
USBFileDelete	Deletes a file saved to the USB drive; To overwrite an existing file, the user program should first delete the file, then reopen it with
920i	Create access
1280	Method Signature:
	function USBFileDelete (filename : string) : SysCode;
	Parameters:
	Filename -the indicator will look in a folder named whatever the indicator's UID is set for (defaulted to 1) for the filename sent as the parameter
	SysCode values returned:
	SysOk
	SysNoFileSystemFound
	SysPortBusy SysFileNotFound
	SysDirectoryNotFound
	SysBadfilename
	Example:
	USBFileDelete("Testing.txt");
FileDelete	Similar to USBFileDelete, except 1280 specific; Deletes a file saved to the USB drive, SD card or FTP server; To overwrite an
1280	existing file, the user program should first delete the file, then reopen it with Create access; Has an additional parameter to
	specify the device; Refer to the USBFileDelete description for additional information
	Method Signature:
	function FileDelete (filename : string; device : FileDevice) : Syscode;
	SysCode values returned:
	SysOk SysFileOpen
	SysFileOpen SysFileNotFound
	Example:
	FileDelete("Testing.txt", FTP);
	FileDelete("Testing.txt", USB);

920i 1280 Method Signature: function USBFileExists (illename : sting) : SysCode; Parameters: Filename - he indicator will look in a folder named whatever the indicator's UID is set for (defaulted to 1) for the filename sent as the parameters SysCode values returned: SysCode values returned: SysPortBusy SysPor	Methods	Description
1280 memory Signature: tunction USBFileExcists (filename : string) : SysCode; Parameters: SysCode values returned: SysCode val	USBFileExists	Checks to see if a file exists on the USB drive
Filename - the indicator will look in a folder named whatever the indicator's UID is set for (defaulted to 1) for the filename sent as the parameter as the parameter system? SysCode values returned: SysOv SysEorfileSystemFound SysEorfileSystemFound SysEorfileSystemFound SysEorfileSystemFound SysEorfileSystemFound SysEorfileSystemFound SysEorfileSystemFound SysEorfileSystemFound SysEorfileSystemFound SysEorfileSystemFound SysEorfileExists Similar to USBFileExists, except 1280 specific; Checks to see if a file exists on the USB drive, SD card or FTP server; Has an additional anameter to specify the device; FileDevice) : SysCode; SysCode values returned: SysCode values returned: SysCode values returned: SysCode; SysCode values returned: SysCode; SysCode values returned: SysCode; Parameters: Data: this is the string; by: Code; Parameters: Data: this is the string; by: SysCode; Parameters: Data: this is the string; by: Code; SysKol: SysKol: SysKol: SysKol: SysKol: SysKol: SysKol: SysKol: SysKol: SysKol: SysKol: Barapin: T280 <td< td=""><td></td><td>function USBFileExists (filename : string) : SysCode;</td></td<>		function USBFileExists (filename : string) : SysCode;
\$ysOk \$ysOkFileSystemFound \$ysPortBusy \$ysInvalidMode \$ysOk \$ysCok \$ysCok \$ysCok \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysEoCode values returned: \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysFileOpen \$ysCode values returned: \$ysFoldModenChanged \$ysOkof Values returned: \$ysOkof Values returned: \$ysOkof Values returned: <td< td=""><td></td><td>Filename - the indicator will look in a folder named whatever the indicator's UID is set for (defaulted to 1) for the filename sent</td></td<>		Filename - the indicator will look in a folder named whatever the indicator's UID is set for (defaulted to 1) for the filename sent
USBFileExists Similar to USBFileExists, except 1280 specific; Checks to see if a file exists on the USB drive, SD card or FTP server; Has an additional parameter to specify the device; Refer to the USBFileExists description for additional information 1280 Method Signature: function FileExists (filename : string; device : FileDevice) : SysCode; SysCode values returned: SysFileNotFound Example: FileExists (Testing, bt*, SDCard); FileExists("Testing, SDCard); FileExists("Testing, bt*, SDCard); FileEx		SysOk SysNoFileSystemFound SysPortBusy SysInvalidMode
FileExists Similar to USBFileExists, except 1280 specific; Checks to see if a file exists on the USB drive, SD card or FTP server; Has an additional parameter to specify the device; Refer to the USBFileExists description for additional information 1280 Method Signature: function FileExists (filename : string; device : FileDevice) : SysCode; SysFileOpen SysFileOpen SysFileExists ("Testing bot", SDCard); FileExists("Testing bot", SDCard); BysoN Data: this is the string type variable that		Example:
1280 additional parameter to specify the device; Refer to the USBFileExists description for additional information Method Signature: function FileExists (filename : string; device : FileDevice) : SysCode; SysCode values returned: SysCode SysCit SysFileNotFound Example: FileExists("Testing.txt", SDCard); FileExists("Testing.txt", SDCard); FileExists("Testing.txt", FTP); ReadLn Read a string from whatever file is currently open; The string will be placed in a string-type-variable that must be defined 9200 1280 Method Signature: 11280 FileExists("Testing.txt", FTP); ReadLn Read a string from whatever file is currently open; The string will be placed in a string-type-variable that must be defined 9200 1280 Method Signature: 11280 FileExists("ReadLn('AR data : string) : SysCode; Parameters: Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program th reads on line at a time and the entire line is in this string SysCode values returned: SysOf: SysPhileSystemFound SysMoFileOpen SysMoFileOpen SysMoFileOpen SysMoFileSystemFound SysMoFileOpen SysMoFileOpen SysMoFileOpen		
function FIeExists (filename : string; device : FileDevice) : SysCode; SysCode values returned: SysChepen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysCode values returned: SysCode values returned: SysCode; Parameters: Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program It reads one line at a time and the entire line is in this string SysCode values returned: SysCode values returned: SysCode values returned: SysCode values returned: SysEndOfFile Example: SysCole values returned: SysCode values returned: SysEndOfFile Example: WriteLn WriteLn WriteLn(3, StempString); -Reads a line of data from whatever file is open while Result := ReadLn(sTempString); WriteLn(4, StempString); -Prints each line read out Port 3 end loop; WriteLn Write 1280 WriteLn Write 9201 1280 These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn Server port on the indicator the data will be sent out of. Port 2 is used for USB Example:	FileExists 1280	
SysCode values returned: SysCk SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileOpen Read a string 'resting, 'tr', SDCard); FileExists("Testing, tr', FTP); Read a string from whatever file is currently open; The string will be placed in a string-type-variable that must be defined Method Signature: function ReadLn (VAR data : string) : SysCode; Parameters: Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program It reads one line at a time and the entire line is in this string SysCode values returned: SysOk SysNoFileOpen SysMediaChanged SysNoFileOpen SysMediaChanged SysNoFileSystemFound SysEndOfFile Example: Result := ReadLn(sTempString);Reads a line of data from whatever file is open while Result <= SysEndOfFileLoops, looking at the return code until the end loop Result := ReadLn(sTempString); -Prints each line read out Port 3 end loop; WriteLn WriteLn Write These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feed at the end, and Write does not WriteLn Write Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		•
SysOk SysFileOpen SysFileNotFound Example: FileExists("Testing,txt", SDCard); FileExists("Testing,txt", FTP); ReadLn Read a string from whatever file is currently open; The string will be placed in a string-type-variable that must be defined 920i Method Signature: function ReadLn (VAR data : string) : SysCode; Parameters: Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program it reads one line at a time and the entire line is in this string SysOk SysNoFileOpen SysNoFileOpen SysNoFileOpen SysNoFileOpen SysNoFileOpen SysNoFileOpen SysNoFileSystemFound SysEndOfFile Example: Result := ReadLn(sTempString);Reads a line of data from whatever file is open while Result <> SysEndOfFile Example: Result := ReadLn(sTempString); WriteLn These APIs both write out a pot (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feed at the end, and Write does not 920i 1280 Method Signature: procedure Wite (Port : Integer; data : string); Parameters: <tr< td=""><td></td><td></td></tr<>		
SysFileOpen SysFileOpen SysFileOpen SysFileOpen SysFileExists("Testing.bt", SDCard); FileExists("Testing.bt", FTP); ReadLn Read a string from whatever file is currently open; The string will be placed in a string-type-variable that must be defined Method Signature: function ReadLn (VAR data : string) : SysCode; Parameters: Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program It reads one line at a time and the entire line is in this string SysCode values returned: SysOk SysNoFileOpen SysMediaChanged SysNoFileOpen SysMediaChanged SysNoFileOpen SysMediaChanged SysEndOfFile Example: Result := ReadLn(sTempString);Reads a line of data from whatever file is open while Result := SpacdLn(sTempString);Prints each line read out Port 3 end loop; WriteLn WriteLn Write These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feet at the end, and Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		•
FileExists("Testing.txt", SDCard); FileExists("Testing.txt", FTP); ReadLn 9201 1280		SysFileOpen
FileExists("Testing txt", FTP); ReadLn Read a string from whatever file is currently open; The string will be placed in a string-type-variable that must be defined 920i 1280 Method Signature: function ReadLn (VAR data : string) : SysCode; Parameters: Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program it reads one line at a time and the entire line is in this string SysCode values returned: SysOk SysNoFileOpen SysModiaChanged SysIndiaChanged SysSNoFileOpen SysEndOfFile Example: Result := ReadLn(STempString); -Reads a line of data from whatever file is open while Result <> SysEndOfFile -Loops, looking at the return code until the end loop Result := ReadLn(sTempString); -Prints each line read out Port 3 end loop; These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feec at the end, and Write does not 1280 Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example;		Example:
920i 1280 Method Signature: function ReadLn (VAR data : string) : SysCode; Parameters: Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program It reads one line at a time and the entire line is in this string SysCode values returned: SysOk SysNoFileOpen SysMediaChanged SysNoFileSystemFound SysEndOffFile Example: Result := ReadLn(sTempString);Reads a line of data from whatever file is open while Result <> SysEndOffFile -Loops, looking at the return code until the end loop Result := ReadLn(sTempString); -Prints each line read out Port 3 end loop; WriteLn These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feed at the end, and Write does not 920i 1280 Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		
1280 Interford signature: function ReadLn (VAR data : string) : SysCode; Parameters: Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program it reads one line at a time and the entire line is in this string SysCode values returned: SysNoFileOpen SysMediaChanged SysNoFileSystemFound SysEndOfFile SysOk Example: Result := ReadLn(sTempString); -Reads a line of data from whatever file is open while Result >> SysEndOfFile Example: Result := ReadLn(sTempString); -Reads a line of data from whatever file is open while Result <> SysEndOfFile -Loops, looking at the return code until the end loop Result := ReadLn(sTempString); WriteLn(3, sTempString); -Prints each line read out Port 3 end loop; WriteLn These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feed at the end, and Write does not 920i 1280 Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:	ReadLn	Read a string from whatever file is currently open; The string will be placed in a string-type-variable that must be defined
Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program It reads one line at a time and the entire line is in this string SysCode values returned: SysOk SysOk SysNoFileOpen SysNoFileSystemFound SysEndOfFile Example: Result := ReadLn(sTempString); -Reads a line of data from whatever file is open while Result <> SysEndOfFile -Loops, looking at the return code until the end loop Result := ReadLn(sTempString); -Prints each line read out Port 3 end loop; WriteLn Write These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feect at the end, and Write does not 9201 1280 Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example: Example:		
SysCode values returned: SysOk SysOk SysNoFileOpen SysMediaChanged SysNoFileSystemFound SysEndOfFile Example: Example: Result := ReadLn(sTempString); -Reads a line of data from whatever file is open while Result <> SysEndOfFile -Loops, looking at the return code until the end loop Result := ReadLn(sTempString); -Prints each line read out Port 3 end loop; Result := ReadLn(sTempString); -Prints each line read out Port 3 end loop; These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feed at the end, and Write does not 920i Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		Data: this is the string type variable that the data will be placed in to display or print or otherwise be used by the program;
SysNoFileOpen SysMoFileSystemFound SysEndOfFile Example: Result := ReadLn(sTempString); -Reads a line of data from whatever file is open while Result <> SysEndOfFile Result := ReadLn(sTempString); -Reads a line of data from whatever file is open while Result <> SysEndOfFile Result := ReadLn(sTempString); WriteLn WriteLn These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feect 920i 1280 Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		SysCode values returned:
Example: Result := ReadLn(sTempString); -Reads a line of data from whatever file is open while Result <> SysEndOfFile -Loops, looking at the return code until the end loop Result := ReadLn(sTempString); -Prints each line read out Port 3 end loop; WriteLn WriteLn 920i 1280 Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		SysNoFileOpen SysMediaChanged SysNoFileSystemFound
Result := ReadLn(sTempString); -Reads a line of data from whatever file is open while Result <> SysEndOfFile -Loops, looking at the return code until the end loop Result := ReadLn(sTempString); WriteLn(3, sTempString); -Prints each line read out Port 3 end loop; WriteLn These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feec at the end, and Write does not 920i 1280 Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		
loop Result := ReadLn(sTempString); WriteLn(3, sTempString);Prints each line read out Port 3 end loop; Write 920i 1280 Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB		Result := ReadLn(sTempString); -Reads a line of data from whatever file is open
WriteLn These APIs both write out a port (and are not new to USB but can be used by the USB); If writing to the USB drive it will append the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feec at the end, and Write does not 920i Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		loop Result := ReadLn(sTempString);
Write 920i 1280 the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feed at the end, and Write does not Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		
Method Signature: procedure Write (Port : Integer; data : string); Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:	Write	the string to the end of the currently open file; The only difference between the two is the WriteLn sends a carriage return/line feed
Parameters: Port - Whichever port on the indicator the data will be sent out of. Port 2 is used for USB Example:		Method Signature:
		Parameters:

Methods	Description
GetUSBStatus	Returns the most recent status report for the USB port; This is useful for validating a Write or WriteLn
920i	Method Signature:
	function GetUSBStatus : SysCode;
	SysCode values returned:
	SysOk Sustavalid Demost
	SysInvalidRequest
	Example: Result := GetUSBStatus;
GetUSBAssignment	Returns the USBDeviceType currently in use
920i	Method Signature:
	function GetUSBAssignment : USBDeviceType;
	Example:
	dDevice := GetUSBAssignment; -verify the assignment
	if dDevice = USBFileSystem then
	WriteLn(3,"USBFlashDrive"); elsif dDevice = USBHostPC then
	WriteLn(OutPort, "USBHostPC");
	elsif dDevice = USBPrinter2 then
	WriteLn(OutPort, "USBPrinter2");
	elsif dDevice = USBPrinter1 then WriteLn(OutPort,"USBPrinter1");
	elsif dDevice = USBKeyboard then
	WriteLn(OutPort,"USBKeyboard");
	WriteLn(OutPort,"Device Unknown"); end if;
SetUSBAssignment	Selects a secondary device for current use, capturing the current device as primary
920i	Method Signature:
	function SetUSBAssignment (device : USBDeviceType) : SysCode
	Parameters:
	device (see Section 4.0 on page 35)
	SysCode values returned:
	SysOk SysDeviceNotFound
	SysPortBusy
	Example:
	SetUSBAssignment(USBHostPC);
ReleaseUSB	Returns the current USB device to the captured primary device
Assignment	Method Signature:
920i	function ReleaseUSBAssignment : SysCode
	SysCode values returned:
	SysOk SusDeviceNetFound
	SysDeviceNotFound SysPortBusy
	Example: ReleaseUSBAssignment;

Methods	Description
920i	Checks to see if the device passed is there or not Method Signature: function IsUSBDevicePresent (device : USBDeviceType) : SysCode; Parameters: device (see Section 4.0 on page 35) SysCode values returned: SysOk SysDeviceNotFound Example: Result := IsUSBDevicePresent(USBFileSystem); if Result <> SysOk then WriteLn(OutPort,"Flash Drive Not Found"); else
SetFileTermin 920i	WriteLn(OutPort,"SysOK"); end if; This determines what is appended at the end of each line Termin - see Section 4.0 on page 35 for LineTermination type options
1280	Method Signature: function SetFileTermin (termin : LineTermination) : SysCode; SysCode values returned: SysOk
DBLoad	Example: SetFileTermin(FileCRLF); Opens a file in Read mode using the name of the database and the Unit ID and calls the core to process it as a database file;
920i	The file is closed when done Method Signature: function DBLoad (db name : String) : SysCode; SysCode values returned: SysOk SysNoSuchDatabase SysNoFileSystemFound SysFileAlreadyOpen SysFileNotFound SysDirectoryNotFound SysInvalidFileFormat SysPortBusy
	Example: if DBLoad("Product") = Sysok then DisplayStatus("Product Database Loaded into 920i") end if; Table 5.22 File I/O Commands (Continued)

Table 5-33. File I/O Commands (Continued)



Methods	Description			
DBSave	Opens a file in Create mode using the name of the database and the Unit ID and calls the core to process it as a database file;			
920i	File is closed when done Example: if the Unit ID in the 920i was 5, it would store a file to E:/5/Product.txt (if the computer recognized the thumb drive as			
	drive E). Method Signature:			
	function DBSave (db name : String) SysCode; SysCode values returned:			
	SysOk SysNoSuchDatabase SysNoFileSystemFound SysFileAlreadyOpen SysFileNotFound SysDirectoryNotFound SysFileExists SysPortBusy			
	Example: if DBSave("Product") = Sysok then DisplayStatus("Product Database Saved to thumb drive")			
USBWrite	end if; Writes the text specified in the <arg-list> to the current text file (USB); A subsequent USBWrite or USBWriteLn operation begins</arg-list>			
1280	where this USBWrite operation ends; A carriage return is not included at the end of the data Method Signature:			
	procedure USBWrite (<arg-list>); Parameters:</arg-list>			
	[in] arg_list Output text			
USBWriteLn 1280	Writes the text specified in the <arg-list> to the current text file (USB), followed by a carriage return and a line feed (CR/LF); A subsequent USBWrite or USBWriteLn opteration begins on the next line</arg-list>			
1200	Method Signature:			
	procedure USBWriteLn (<arg-list>); Parameters:</arg-list>			
	[in] arg_list Print text			
FileOpen 1280	Opens text file F on device D with access mode M; This text file will be used for all subsequent USBWrite and USBWriteLn operations			
	Method Signature:			
	function FileOpen (F : String; D : FileDevice; M : FileAccessMode) : SysCode; Parameters:			
	[in] F File name [in] D Device where text file will be created (See Section 4.0 on page 35 for FileDevice types) [in] M File access			
	SysCode values returned:			
	SysFileOpen There is already a text file open SysRequestFailed Could not open requested file SysOk Function completed successfully			
FileExists	Returns status indicating whether file F exists on device D			
1280	Method Signature: function FileExists (F : String; D : FileDevice) : SysCode; Parameters:			
	[in] F File name [in] D File device (See Section 4.0 on page 35 for FileDevice types)			
	SysCode values returned: SysFileNotFound File does not exist			
	SysOk File exists			
FileDelete 1280	Deletes file F from device D			
	Method Signature: function FileDelete (F : String; D : FileDevice) : SysCode; Parameters:			
	[in]FFile name[in]DFile device (See Section 4.0 on page 35 for FileDevice types)			
	SysCode values returned:			
	SysFileOpen File cannot be deleted because it is currently open SysFileNotFound File does not exist SysOk File successfully deleted			

5.21 882D Belt Scale Data Acquisition

This section lists additional APIs used specifically to program the 882D integrator.



NOTE: General APIs for the 882D are referenced elsewhere throughout this chapter (Section 5.0 on page 38).

Methods	Description				
GetMaxCapacity 882D	Sets C to the configure	d max capacity for scale S			
	Method Signature:				
	function GetMaxCapacity (S : Integer; VAR C : Real) : SysCode;				
	Parameters:				
	[in] S	Scale number			
	[out] C	Scale capacity			
	SysCode values retur	SysCode values returned:			
	SysInvalidScale	The scale specified by S does not exist			
	SysOK	The function completed successfully			
GetTotal	Sets V to the current va	lue for totalizer T, scale S			
882D	Method Signature:				
	function GetTotal (S : Integer; T : Integer; V : Real) : SysCode;				
	Parameters:				
	[in] S	Scale number			
	[in] T	Totalizer number (0=master totalizer, 1=totalizer 1, 2=totalizer 2)			
	[out] V	Current belt totalizer value			
	SysCode values returned:				
	SysInvalidScale	The scale specified by S does not exist			
	SysInvalidTotalizer				
ClassiTatal	SysOK	The function completed successfully			
ClearTotal 882D	Sets the value for totalizer T, scale S to zero				
0020	Method Signature:				
	function ResetBeltResetTotal (S : Integer; T : Integer) : SysCode; Parameters:				
	[in] S	Scale number			
	[in] T	Totalizer number (1=totalizer 1, 2=totalizer 2)			
	[] ·				
	SysCode values returned: SysInvalidScale The scale specified by S does not exist				
	SysInvalidTotalizer				
	SysOK	The function completed successfully			
GetLoad	Sets V to the current be				
882D	Method Signature:				
	function GetLoad (S : Integer; V : Real) : SysCode;				
	Parameters:				
	[in] S	Scale number			
	[out] V	Current belt load value			
	SysCode values returned:				
	SysInvalidScale	The scale specified by S does not exist			
	SysOK	The function completed successfully			

Table 5-34. Scale Operation Methods

Methods		Description		
GetSpeed	Sets V to the current be	It speed for scale S		
882D	Method Signature:			
	function GetSpeed (S : Integer; V : Real) : SysCode;			
	Parameters:			
	[in] S	Scale number		
	[out] V	Current belt speed		
	SysCode values return	ned:		
	SysInvalidScale	The scale specified by S does not exist		
	SysOK	The function completed successfully		
GetRate	Sets V to the current be	t rate value for scale S		
882D	Method Signature:			
	function GetRate (S : Integer; V : Real) : SysCode;			
	Parameters:			
	[in] S	Scale number		
	[out] V	Current belt rate value		
	SysCode values return	ned:		
	SysInvalidScale	The scale specified by S does not exist		
	SysOK	The function completed successfully		
GetTotalizerUnits	•	representing the configured totalizer resolution units for scale S		
String	Method Signature:			
882D	function GetTotalizerUnitsString (S : Integer; VAR V : String) : SysCode;			
	Parameters:			
	[in] S	Scale number		
	[out] V	The configured totalizer resolution units string		
	SysCode values returned:			
	SysInvalidScale	The scale specified by S does not exist		
	SysOK	The function completed successfully		
	Example:	·····		
	CurrentTotalizerUnitsString : string;			
	GetTotalizerUnitsString	(1, CurrentTotalizerUnitsString);		
GetLoadUnitsString		representing the configured load units for scale S		
882D	Method Signature:			
	function GetLoadUnitsString (S : Integer; VAR V : String) : SysCode;			
	Parameters:			
	[in] S	Scale number		
	[out] V	The configured load units string		
	SysCode values returned:			
	SysInvalidScale	The scale specified by S does not exist		
	SysOK	The function completed successfully		
	Example:			
	CurrentLoadUnitsString	: string;		
		CurrentLoadUnitsString);		
		-		
		ITS of METRIC (kg/m) or IMPERIAL (Ib/ft) Table 5-34. Scale Operation Methods (Continued)		

Table 5-34. Scale Operation Methods (Continued)

Methods	Description		
GetSpeedUnits	Sets V to the text string representing the configured belt speed units for scale S		
String 882D	Method Signature: function GetSpeedUnitsString (S : Integer; VAR V : String) : SysCode;		
	Parameters:		
	[in] S	Scale number	
	[out] V	The configured belt speed units string	
	SysCode values returned:		
	SysInvalidScale	The scale specified by S does not exist	
	SysOK	The function completed successfully	
	Example:		
	CurrentSpeedUnitsString : string;		
	 GetSpeedUnitsString (1, CurrentSpeedUnitsString);		
GetRateUnitsString 882D	Sets V to the text string representing the configured rate resolution units for scale S		
	Method Signature: function GetRateUnitsString (S : Integer; VAR V : String) : SysCode;		
	Parameters:		
	[in] S	Scale number	
	[out] V	The configured rate resolution units string	
	SysCode values returned:		
	SysInvalidScale	The scale specified by S does not exist	
	SysOK	The function completed successfully	
	Example:		
	CurrentRateUnitsString : string;		
	 GetRateUnitsString (1, CurrentRateUnitsString);		

Table 5-34. Scale Operation Methods (Continued)

6.0 Appendix

This section provides additional information about the iRite software.

6.1 Event Handlers

For even handler details, see the following information:

Handler	Description		
AlertHandler	Runs when an error is generated from an attached iQube;		
	Use the EventString function to retrieve the error message displayed by the 920i		
BusCommandHandler	Runs when new input data is received on the fieldbus; GetImage() or GetImageReal() must be called before the BusCommandHandler() will be activated again; A new activation of the handler will occur when new input data is present on the bus		
ClearKeyPressed	Runs when the CLR key on the numeric keypad is pressed		
ClearKeyReleased	Runs when the CLR key on the numeric keypad is released		
CmdxHandler	Runs when an F #x serial command is received on a serial port, where x is the F # command number, 1–32; The communications port number receiving the command and the text associated with the F #x command can be returned from the Cmd x Handler using the EventPort and EventString functions (Table 5-9 on page 53)		
ConnectionChar Received	 Returns a string which is the connection name; This will be any of TCPC1, TCPC2, PORT1-PORT32; This handler will be queued up for the following events: Data received on either of the TCP ports - TCPC1, TCPC2 Data received on any of the serial ports - PORT1PORT32 if there is no PortxCharReceived handler installed The connection must be configured for Programmability NOTE: This is not the configured Alias. This is the same name to be used in the WriteOut/WriteOutLn APIs. 		
DiginSxByActivate	Runs when the digital input assigned to slot x, bit y is activated; Valid bit assignments for slot 0 are 1–4; Valid bit assignments for slots 1 through 14 are 1–24		
DiginSxByDeactivate	Runs when the digital input assigned to slot x , bit y is deactivated; Valid bit assignments for slot 0 are 1–4; Valid bit assignments for slots 1 through 14 are 1–24		
DotKeyPressed	Runs when the decimal point key on the numeric keypad is pressed		
DotKeyReleased	Runs when the decimal point key on the numeric keypad is released		
EnterKeyPressed	Runs when the ENTER key on the front panel is pressed		
EnterKeyReleased	Runs when the ENTER key on the front panel is released		
EventHid	For Rice Lake Weighing System use only		
GrossNetKeyPressed	Runs when the GROSS/NET key is pressed (Not available in the 882D)		
GrossNetKeyReleased	Runs when the GROSS/NET key is released (Not available in the 882D)		
KeyPressed	Runs when any front panel key is pressed; Use the EventKey function within this handler to determine which key caused the event		
KeyReleased	Runs when any front panel key is released; Use the EventKey function within this handler to determine which key caused the event		
MajorKeyPressed	Runs when any of the five preceding major keys is pressed; Use the EventKey function within this handler to determine which key caused the event		
MajorKeyReleased	Runs when any of the five preceding major keys is released; Use the EventKey function within this handler to determine which key caused the event		
MenuKeypressed	Runs when MENU key is pressed; Use the EventKey function within this handler to determine which key caused the event (880 and 882D only)		
MenuKeyreleased	Runs when MENU key is released; Use the EventKey function within this handler to determine which key caused the event (880 and 882D only)		
ModeKeyPressed	Runs when the MODE key is pressed (882D only)		
ModeKeyReleased	Runs when the MODE key is released (882D only)		
NavDownKeyPressed	Runs when the DOWN navigation key is pressed		
NavDownKeyReleased	Runs when the DOWN navigation key is released		

Table 6-1. Event Handlers



Handler	Description		
NavKeyPressed	Runs when any of the navigation cluster keys (including ENTER) is pressed; Use the EventKey function within this handler to determine which key caused the event		
NavKeyReleased	Runs when any of the navigation cluster keys (including ENTER) is released; Use the EventKey function within this handler to determine which key caused the event		
NavLeftKeyPressed	Runs when the LEFT navigation key is pressed		
NavLeftKeyReleased	Runs when the LEFT navigation key is released		
NavRightKeyPressed	Runs when the RIGHT navigation key is pressed		
NavRightKeyReleased	Runs when the RIGHT navigation key is released		
NavUpKeyPressed	Runs when the UP navigation key is pressed		
NavUpKeyReleased	Runs when the UP navigation key is released		
NumericKeyPressed	Runs when any key on the numeric keypad (including CLR or decimal point) is pressed; Use the EventKey function within this handler to determine which key caused the event		
NumericKeyReleased	Runs when any key on the numeric keypad (including CLR or decimal point) is released; Use the EventKey function within this handler to determine which key caused the event (Not supported in the 880 or 920i)		
NxKeyPressed	Runs when a numeric key is pressed, where x=the key number 0–9		
NxKeyReleased	Runs when a numeric key is released, where x=the key number 0–9		
PortxCharReceived	Runs when a character is received on port x, where x is the port number, 1–32; Use the EventChar function within these handlers to return a one-character string representing the character that caused the event		
PrintFmtx	Runs when a print format x (1–10) that includes the event raised (<ev>) token is printed</ev>		
PrintKeyPressed	Runs when the PRINT key is pressed		
PrintKeyReleased	Runs when the PRINT key is released		
ProgramStartup	Runs when the indicator is powered-up or when exiting setup mode		
SetpointKeyPressed	Runs when the SETPOINT key is pressed (882D only)		
SetpointKeyReleased	Runs when the SETPOINT key is released (882D only)		
SoftKeyPressed	Runs when any softkey is pressed; Use the EventKey function within this handler to determine which key caused the event		
SoftKeyReleased	Runs when any softkey is released; Use the EventKey function within this handler to determine which key caused the event		
SoftxKeyPressed	Runs when softkey x is pressed, where x=the softkey number, 1–5, left to right		
SoftxKeyReleased	Runs when softkey x is released, where x=the softkey number, 1–5, left to right		
SPxTrip	Runs when setpoint x is tripped, where x is the setpoint number, 1-maximum number of supported setpoints		
SPxReset	Reset trips when it achieves it setpoints and then drops below setpoint		
TareKeyPressed	Runs when the TARE key is pressed (Not available in the 882D)		
TareKeyReleased	Runs when the TARE key is released (Not available in the 882D)		
TimerxTrip	Runs when timer x is tripped, where x is the timer number, 1–32		
UIReset	Runs when a new browser connects or refreshes the screen; Use global variables to track prompt text, mode, and a flag to know if a prompt is open then re-prompt if desired		
UnitsKeyPressed	Runs when the UNITS key is pressed (Not available in the 882D)		
UnitsKeyReleased	Runs when the UNITS key is released (Not available in the 882D)		
UserxKeyPressed	Runs when a user-defined softkey is pressed, where x is the user-defined key number, 1–10		
UserxKeyReleased	Runs when a user-defined softkey is released, where x is the user-defined key number, 1–10		
UserEntry	Runs when the ENTER key or Cancel softkey is pressed in response to a user prompt		
WidgetClicked	Handler activated when any of the widgets are touched; Works with EventWidget API which returns the number of the widget that was clicked (1280 only)		
xKeyReleased	This class of event handlers is activated when a key is released; The x is replaced with the name of the key; Key names are the same as for the xKeyPressed handlers NOTE: The xKeyReleased handlers are subject to the same timing considerations as all other user handlers. The events are queued in the order they are detected. Any handler that involves lengthy operations may delay the start of other handlers.		
ZeroKeyPressed	Runs when the ZERO key is pressed		
ZeroKeyReleased	Runs when the ZERO key is released		

Table 6-1. Event Handlers (Continued)

6.2 Compiler Error Messages

For even handler details, see the following information:

Error Messages	Cause (Statement Type)
Argument is not a handler name	Enable/disable handler
Arguments must have intrinsic type	Write/WriteIn
Array bound must be greater than zero	Type declaration
Array bound must be integer constant	Type declaration
Array is too large	Type declaration
Conditional expression must evaluate to a discrete data type	If/while statement
Constant object cannot be stored	Object declaration
Constant object must have initializer	Object declaration
Exit outside all loops	Exit statement
Expected array reference	Subscript reference
Expected object or function reference	Qualifying expression
Expression must be numeric	For statement
Expression type does not match declaration	Initializer
Function name overloads handler name	Function declaration uses name reserved for handler
Handlers may not be called	Procedure/function call
Identifier already declared in this scope	All declarations
Illegal comparison	Boolean expression
Index must be numeric	Subscript reference
Invalid qualifier	Qualifying expression
Loop index must be integer type	For statement
Name is not a subprogram	Procedure/function call
Name is not a valid handler name	Handler declaration
Not a member of qualified type	Qualifying expression
Only a function can return a value	Procedure/handler declaration
Only a function can return a value Operand must be integer or enumeration type	
	Function or procedure call
Operand must be integer type Operand type mismatch	Logical expression
Parameter is not a valid I-value	Expression Procedure/function call
Parameter type mismatch	Procedure/function call
Parameters cannot be declared constant	Subprogram declaration
Port parameter must be integer type	Write/WriteIn
Procedure name overloads handler name	Procedure declaration uses name reserved for handler
Procedure reference expected	Subprogram invocation
Record fields cannot be declared constant	Type declaration
Record fields cannot be declared stored	Type declaration
Reference is not a valid assignment target	Assignment statement
Return is only allowed in a subprogram	Startup body
Return type mismatch	Return statement
Step value must be constant	For statement
Subprogram invocation is missing parameters	Procedure/function call
Syntax error	Any statement
Cannot find system files	Internal error
Compiler error — Context stack error	Internal error
Too many names declared in this context	Any declaration
Operand must be numeric	Numeric operators
Subprogram reference expected	Procedure/function call
Type mismatch in assignment	Assignment statement
Type reference expected	User-defined type name
Undefined identifier	Identifier not declared
VAR parameter type must match exactly	Procedure/function call
Wrong number of array subscripts	Subscript reference
Wrong number of parameters	Procedure/function call

Table 6-2. iRite Compiler Error Messages



6.3 Database Operations

The 1280, 820i, 880 and 882D use Revolution and the 920i uses iRev to edit, save, and restore databases. This section describes procedures for maintaining databases.

6.3.1 Uploading

To upload a database from the indicator (for viewing, editing, or backup), do the following:

- 1. Make a serial connection between the PC and the indicator.
- 2. Start Revolution/iRev.
- 3. Connect to the indicator by clicking on the **Connect** button on the right side of the top toolbar.
- 4. Click the **Database** bar on the left side of the Revolution/iRev window.
- 5. Click the *Data Editor* icon.
- 6. Select the database to upload, then click the **Upload** button on top right of the toolbar.
- 7. A status message box will confirm that Revolution/iRev is *Uploading Data*. When complete, the message will change to *Upload Complete. Please export your data to a delimited file for backup*. Press OK.

The contents of the indicator database can now be viewed, edited, or exported.



NOTE: Changing the database in Revolution/iRev does not change the database stored in the indicator; the existing indicator database must be cleared and replace it by downloading the edited database (Section 6.3.5 on page 114).

6.3.2 Exporting

For display, printing, or backup, save a database opened in Revolution/iRev to a text file by using the *Export* function.

- 1. With an open database uploaded to or created in Revolution/iRev, click Export on the top toolbar.
- 2. A dialog box is shown to select the separator (delimiter) to be used to separate the database fields. *Examples:*

Tab-delimiting - Elliot Robert 1234 555-8686

Semi-colon delimiting – *Elliot;Robert;1234;555-8686*

3. Once delimiter is selected, press **Begin**. A prompt appears to choose where to store the text file, save it in the same folder as other program files.

When complete, a message box confirms *Export Successful*. The exported file can be used for viewing or printing the database, or for later import to Revolution for download to the indicator.



6.3.3 Importing

Import brings a previously exported text file into Revolution/iRev. The imported database can be downloaded to the indicator.

- 1. Start the Revolution/iRev Data Editor and select the table you into which you want to import data.
- 2. Press Import on the top toolbar.
- 3. A dialog box appears to select the file to import. Double click on the file to import.
- 4. The **Data Import Wizard** box appears that displays the first couple of rows of data in your file. **Notice that the field names are shown as the first row**. They should not be imported into the database since the field names are not part of the data. Click the up arrow next to **Start import at row:** prompt to start at row 2 (the actual data).
- 5. Press *Next* and select the separator (delimiter) character used when the file is exported (the default is tab-delimited).
- 6. Press *Next* again, then Press *Finish* to import the file. All of the data should now be displayed in Revolution/iRev. To downloaded the imported database to the indicator, follow the procedure described in Section 6.3.5.

6.3.4 Clearing

The **Clear All** button on the top of the toolbar in the Revolution/iRev Data Editor clears both the Revolution/iRev screen and the entire indicator database. The existing indicator database must be cleared before downloading edited data, but this function must be used with care to avoid losing data.

To clear a database:

- 1. Upload the database from the indicator (Section 6.3.1 on page 113).
- 2. Edit the database and fields, if necessary.
- 3. Use the *Export* function described in Section 6.3.2 on page 113 to save a copy of the database.
- 4. Highlight all of the fields at once and copy them using either Ctrl-C or by choosing *Edit-Copy* from the toolbar.
- 5. Press the Clear All button to clear both the indicator database and the Revolution/iRev fields.
- 6. Upload the blank database from the indicator to ensure data integrity. The lock symbol on the Revolution/iRev screen will open, allowing a new database to be downloaded.
- 7. To replace the cleared database with edited data, move the cursor to the upper left-hand box and paste the copied data into the Revolution/iRev database. (Press Ctrl-V or choose *Edit-Paste* from the toolbar.)
- 8. Press the **Download** button to send fresh, edited data back down to the indicator (Section 6.3.5).

6.3.5 Downloading

-/

NOTES: When downloading data to the indicator, it does not overwrite data that is there. Downloaded data is added to the database regardless of whether it is the same data. If uploaded data is edited in Revolution/iRev and is to be used to replace the indicator database, a Clear All must be done first, upload the cleared (blank) database, and then download the edited data (Section 6.3.4)

- 1. Create or edit the data in the rows and columns to be entered in the database.
- 2. With the indicator connected, press the **Download** button at the top on the toolbar.
- 3. A status box shows the download progress (*Downloading Row [number] of [total rows]*). When complete, a *Download completed successfully* message is shown. The database is now stored in the indicator.

6.4 Fieldbus User Program Interface

(Not used with the 880 and 882D)

The fieldbus data APIs (Section 5.7 on page 76), two type definitions (BusImage, BusImageReal), and the EventPort function are used to manage fieldbus data.

The function of BusCommandHandler is similar to other user-written event handlers. When present and enabled with the EnableHandler(BusCommandHandler) call, the BusCommandHandler is activated every time a message is received on a fieldbus. Keeping the BusCommandHandler execution short is important in order to not miss data transfers on the fieldbus.

The normal operation of BusCommandHandler is expected to include the following system calls in the following order:

- EventPort
- GetImage, or GetImageReal
- SetImage, or SetImageReal

With intervening code to perform the required user functions. The SetImage or SetImageReal call should be as close to the end of the BusCommandHandler as possible.

The BusImage type is the data type passed in GetImage and SetImage (or, for real data, GetImageReal and SetImageReal).

GetImage(fieldbus_no : integer; var data : BusImage) : SysCode

This call returns an array of data as received from the fieldbus. As only the data elements received on the fieldbus are changed in a GetImage call, the array should be initialized prior to the GetImage call. The **fieldbus_no** is the number returned by an EventPort call from within the BusCommandHandler.

SetImage(fieldbus_no : integer; var data : BusImage) : SysCode

This call writes data to the fieldbus chip for access on the next cycle of the PLC. All data elements of the data array should be properly set before calling SetImage. The **fieldbus_no** is the number returned by an EventPort call from within the BusCommandHandler.



Example BusCommandHandler Code

-- Handler Name : BusCommandHandler -- Created By : Rice Lake Weighing Systems

- -- Last Modified on : 1/16/2003
- -- Purpose : Example handler skeleton.

--

--

-- Side Effects :

handler BusCommandHandler; --Declaration Section busPort : integer; data : BusImage; i : integer; result : SysCode; begin -- Clear out the data array. for i := 1 to 32 loop data[i] := 0; end loop;

-- Find out which port (which bus card) started this event. busPort := EventPort;

```
-- Then read the received data.
result := GetImage(busPort, data);
```

-- Test result as desired

-- Data interpretation and manipulation goes here.

-- Finally, put the changed data back. result := SetImage(busPort, data);

-- Test result as desired

end;



6.5 Program to Retrieve Hardware Configuration

The HARDWARE serial command (see the indicator installation manual) returns a list of coded identifiers to describe which option cards are installed in a system. The following program provides a similar function by deciphering the coded values returned by the HARDWARE command and printing a list of installed option cards.



NOTE: This example is for a 920i. To prevent an Array Bounds error, the size of the array cannot exceed the number of available slots for the indicator type (920i = 14, 820i and 882D = 2, 880 = 1, and 1280 = 6). In addition, supported HW_array_type types vary depending on indicator type (Section 4.0 on page 29). program Hardware;

my_array : HW_array_type;

handler User1KeyPressed;

i : integer; begin Hardware(my array); for i := 1 to 14 loop if my array[i] = NoCard then WriteLn(2,"Slot ",i," No Card"); elsif my array[i] = DualAtoD then WriteLn(2,"Slot ",i," DualAtoD"); elsif my_array[i] = SingleAtoD then WriteLn(2,"Slot ",i," SinglAtoD"); elsif my array[i] = DualSerial then WriteLn(2,"Slot ",i," DualSerial"); elsif my_array[i] = AnalogOut then WriteLn(2,"Slot ",i," AnalogOut"); elsif my_array[i] = DigitallO then WriteLn(2,"Slot ",i," DigitallO"); elsif my_array[i] = Pulse then WriteLn(2,"Slot ",i," Pulse"); elsif my array[i] = Memory then WriteLn(2,"Slot ",i," Memory"); elsif my array[i] = DeviceNet then WriteLn(2,"Slot ",i," DeviceNet"); elsif my array[i] = Profibus then WriteLn(2,"Slot ",i," Profibus"); elsif my array[i] = Ethernet then WriteLn(2,"Slot ",i," Ethernet"); elsif my array[i] = ABRIO then WriteLn(2,"Slot ",i," ABRIO"); elsif my array[i] = BCD then WriteLn(2,"Slot ",i," BCD"); elsif my_array[i] = DSP2000 then WriteLn(2,"Slot ",i," DSP2000"); elsif my array[i] = AnalogInput then WriteLn(2,"Slot ",i," AnalogInput"); elsif my_array[i] = ControlNet then WriteLn(2,"Slot ",i," ControlNet"); elsif my array[i] = DualAnalogOut then WriteLn(2,"Slot ",i," DualAnalogOut"); end if; end loop; WriteLn(2,""); end: end Hardware;



6.6 920i User Graphics

iRite user programs can be used to display graphics. The entire 920i display is writable; graphics can be of any size, up to the full size of the 920i display, and up to 100 graphic images can be displayed. The actual number of graphics that can be loaded depends on the size of the graphics and of the user program, both of which reside in the user program space.

Graphics used in iRite programs can be from any source but must be saved as monochrome bitmap (.bmp) files with write access (file cannot be read-only). To enable the file for use in an iRite program, it is converted to a user program #include (.iri) file using the bmp2iri.exe program (Figure 6-1).

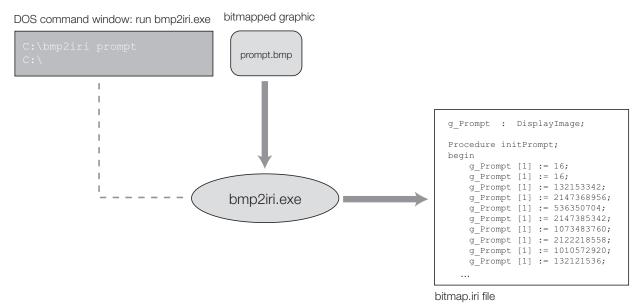


Figure 6-1. Example of Converting Bitmapped Graphic (prompt.bmp) to an .iri File

Figure 6-1 shows the conversion process for a graphic file, prompt.bmp, to a user program **#include**, **bitmap.iri**. The conversion is done by running the bmp2iri.exe program in a DOS command window: note that the bmp2iri program assumes the .bmp extension for the input graphic file (prompt.bmp). If additional files are converted using bmp2iri.exe, the output of the program is appended to the bitmap.iri file.

To display the graphic, the bitmap.iri file must be incorporated into the user program by doing the following

- In the iRite source (.src) file, immediately following the program declaration, add: #include bitmap.iri
- · In the startup handler, call the array initialization routine for each graphic
- To display or erase a graphic, or to clear all graphics, call the DrawGraphic API with the appropriate parameters (Table 5-20 on page 78)





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