#### 5.0. DMC-290 CHARACTER CODE LIST (T - C CODE)

CODE	CHARACTER	CODE	CHARACTER	CODE	CHARACTER
00	SPACE	20	Т	40	@
01	Α	21	U	41	!
02	В	22	V	42	"
03	С	23	W	43	#
04	D	24	Х	44	\$
05	E	25	Y	45	%
06	F	26	Z	46	&
07	G	27	,	47	/
08	Н	28	•	48	(
09	Ι	29	-	49	)
10	J	30	0	50	4
11	К	31	1		
12	L	32	2		
13	Μ	33	3		
14	Ν	34	4		
15	0	35	5		
16	Р	36	6		
17	Q	37	7		
18	R	38	8		
19	S	39	9		

19

DIGI

07648

Fax:

# <u>DMC-290</u> **OPERATION GUIDE** MODEL: **DMC-290** EDľ DIGI MATEX, Inc. **80 OAK STREET** 2 NORWOOD, NJ 4 Phone: 201-784-3400 5 6 201-784-3770 Internet: www.DigiMatex.com

ITION	MONTH	YEAR
l <sup>ST</sup>	MARCH	2000
ND	JUNE	2000
3 <sup>RD</sup>	JUNE	2001
1 <sup>TH</sup>	DECEMBER	2001
5 <sup>TH</sup>		
5 <sup>TH</sup>		

<u>SECT</u>	ION INDEX	PAGE <u>NUMBER</u>
1.0.	GENERAL	2
1.1.	Indicator Lamp Information	2
1.2.	Key Switch Information	2
1.3.	Unlocking Procedure	3
2.0	DMC-290 OPERATIONAL PROCEDURES	4
2.1.	Tare Reduction	4
	2.1.1. One Touch Tare	4
	2.1.2. Digital Tare	4
2.2.	Memory Recall	
	2.2.1. Using Preset Keys And Extended Codes	5
	2.2.2. Using Extended Codes	5
2.3.	Accumulation Operation	6
2.4.	Subtraction / Reduction Operation	6
2.5.	Clearing Accumulated Data	7
2.6.	Clearing A Code	7
2.7.	Scale $1 \leftrightarrow 4$ Operation	7
2.8.	Inventory Operation	8
3.0.	PROGRAMMING	9-13
3.1.	Data Setting	9
	3.1.1. Example 1 Programming Hot Keys	9
	3.1.2. Example 2 Programming Extended Codes	10
3.2.	Set Point Programming	11
	3.2.1. Set Point Programming By Upper And Lower Limit O	
	3.2.2. Set Point Programming By Upper And Lower Limit O	0
	3.2.3. Set Point Programming By %Quantity	11
	3.2.4. Set Point Programming By %Weight	11
2.2	3.2.5. Set Point Programming By Weight Or By Quantity	12
3.3.	Check Item Code In Memory	12
3.4. 3.5.	Delete Item Memory Check / Set Date And Time	13
4.0.	MAINTENANCE MODE	14-18
4.1.	Specification List	14-16
4.2.	Calibration Procedure	17
4.3	Battery Option	18
4.4.	DMC-290 Connector Matrix <u>See below</u>	18
4.5.	Remote Platform Wiring See below	18

### 4.3. DMC-290 AC / Battery Operation

The DMC-290 can be operated with AC power or with the optional internal battery. The battery will automatically charge whenever the scale is plugged into AC power. The charging current is regulated by a battery monitor circuit, so that the battery can not be overcharged.

The DMC-290 system is powered internally at a low power level whenever the scale is plugged into the AC line or the battery switch is in the "ON" position. The battery power switch is located on the bottom of the scale directly under the serial number on the side panel. The front panel "ON/OFF" switch enables the display and primary power.

When the battery switch is "ON" and the AC is not connected, a low level battery current will flow even if the display is "OFF". To prevent battery discharge when stored, turn the battery switch to "OFF" whenever unit is not used.

# Do not store the scale without turning off the battery power switch.

#### 4.4. DMC-290 Connector Matrix

SX-1	Remote P/F	DI <u>N #</u> 1	DIN #2	"D"	Set Point
					$\bigcirc$
SX-1	Remote	Bar Code			
Platforms	Platforms	<b>DIN #1</b>	<b>Din #2</b>	"D"	Set Point
Single SX	Any Remote	Laser/Pen	Force Balance	PC	
Platform	2 <sup>nd</sup> Platform	Spec 14 & 15	Spec 13	Spec13	
Dual SX	Any Remote		BCP-30	BCP-30	
Platform	3 <sup>rd</sup> Platform		Spec 10 & 11	Spec 13	
Single SX & Any	Any Remote		PC	Force Balance	e
$2^{nd} P/F$	3 <sup>rd</sup> Platform		Spec 8 & 9	Spec 13	
SX Provides AC					
or Battery Power					
Single Non SX P/F	Any Remote				k
C	2 <sup>nd</sup> Platform	Requires PS-100 A	A/C Adapter		
Two Non SX	Any Remote				
Platforms	3 <sup>rd</sup> Platform	Requires PS-100 A	A/C Adapter And "Y"	'Cable	
	E DC-190 CONSOLI PS-100 A/C ADAPTE		WITH A PLATFOR	M OTHER THA	N AN SX
4.5. <u>Remote Platfo</u>	orm Wiring				
<b>DIGI REMOTE I</b>	PLATFORM WIR	ING			
DIN 2	DIN A	DIN 5	DIN 6	DIN 7	DIN Q

SX-1	Remote P/F	<b>DIN #1</b>	<b>DIN #2</b>	"D"	Set Point
					$\bigcirc$
SX-1 Platforms	Remote Platforms	Bar Code DIN #1	Din #2	"D"	Set Point
Single SX Platform	Any Remote 2 <sup>nd</sup> Platform	Laser/Pen Spec 14 & 15	Force Balance Spec 13	PC Spec13	
Dual SX Platform	Any Remote 3 <sup>rd</sup> Platform		BCP-30 Spec 10 & 11	BCP-30 Spec 13	
Single SX & Any 2 <sup>nd</sup> P/F	Any Remote 3 <sup>rd</sup> Platform		PC Spec 8 & 9	Force Balance Spec 13	ce
SX Provides AC or Battery Power					
Single Non SX P/F	Any Remote 2 <sup>nd</sup> Platform	Requires PS-100	A/C Adapter		
Two Non SX Platforms	Any Remote 3 <sup>rd</sup> Platform	Requires PS-100	A/C Adapter And "Y	" Cable	
NOTE: WHEN THE PLATFORM THE			WITH A PLATFO	RM OTHER TH	AN AN SX
4.5. <u>Remote Platfo</u>	orm Wiring				
DIGI REMOTE I		· · · · · · · · · · · · · · · · · · ·			
PIN 3 (+) EXCITATION	PIN 4 (-) EXCITAT	PIN 5 TON SHIELD	PIN 6 (+) SIGNAL	PIN 7 (-) SIGNAL	PIN 8 GROUND

#### 4.2. DMC-290 Calibration Procedure:

Prior to the calibration of the scale, please note that the SPEC settings corresponding to Minimum Display, Weight Decimal Point Position and Load Cell Sensitivity for that particular scale have to be set correctly.

- 1 Enter [8][7][1][5] while pressing the [REZERO] key. The display will show *Weight* in the *Weight Display* and *Zero Count* in the *Value / \$ Display*. The zero count should be 100,000±10,000.
- 2 Press the **[CODE]** key in order to compute the zero point. It takes a few seconds for the zero calibration.
- 3 After computing the zero point, the *Value* / \$ *Display* shows the *Zero Counts*. Ensure that the counts are  $100,000 \pm 10000$ . If not, repeat Step 2 until the counts are in the above range.
- 4 Press [**REZERO**] key to zero the weight before span calibration.
- 5 Place (capacity) <u>5lb. weight</u> on the <u>platter</u>. In this <u>illustration</u>, <u>capacity weight</u> of <u>5lb is used as an example</u>.

6	The span weight that appears in the weight display should be as	EXAMPLE (1)	EXAMPLE (2)
	close as possible to the actual weight that is placed on the platter.	5.1275	5.3985
	To adjust the span weight press [PIECES] or [TARE] key. If	OR	OR
	this procedure is not done properly, the scale may appear noisy.	4.7997	4.9124
		Example (1) 5.1	275 is closer than 4.7997
		Example (2) 4.9	0124 is closer than 5.3985

**REMOVE WEIGHT AND REPEAT STEPS 2 THROUGH 4** 

- 8 Place (capacity) <u>5 lb weight</u> on the <u>platter</u>. In this <u>illustration</u>, <u>capacity weight</u> of <u>5lb</u> <u>is used as an example</u>.
- 9 **Type [5][.][0][0][0][0],** Enter the weight placed on the platter using the **[Numeric]** Keys.
- 10 Press the **[\*PROG]** key to start span calibration.

7

- 11 After a few seconds, the display shows the counts for the weight on the platter in the *Weight/Unit Weight Display* and the *Value* / \$ *Display* shows the *Internal Count* with the zero point counts added to it.
- 12 Removing the weight, the unit weight should indicate zero and the *Value / \$ Display* the *Zero* starting point (If Spec38 bit 1 Internal Count is set to 1,000,000, the count should be around 200,000). If the zero point is not correct, please carry out the calibration procedure again.
- 13 Pushing the [MODE] key once exits calibration mode.
- 14 Pushing the [MODE] key once more returns the scale to the weighing mode.

Note: (example based on 5.0000 lb. scale)

Note: The scale may be calibrated with less than capacity weight, but for the best results capacity weight is recommended.

**Please Note**: Pressing **[CODE]** key in step 2 is used for auto finding the zero number. Customer can manually search for zero number by pressing **[+]** and **[-]** keys. Load Cell Sensitivity can be set in SPEC and fine adjustments are made by pressing **[PIECES]** and **[TARE]** keys. The load cell Sensitivity specs may change during the calibration process.

LAMP	"ON"					
Zero	When the gross weight is zero.					
TareWhen tare weight is set.						
Gross When [Net /Gross] key is pressed.						
<b>Insuff</b> When the net weight is below a specific percentage of capacity weigh						
<b>Recomp</b> When unit weight recomputing is possible.						
<b>Memory</b> When quantity is being accumulated or when memory overflows.						
Prog	When in the programming mode with [MODE] key pressed.					
Kg	When the item is weighed in Kg unit with [Kg/Lb.] key pressed.					
Lb	When the Item is weighed in Lb. unit with [Kg/Lb.] key pressed.					
Batt	When battery's power level is low.					
Scale 1	When Scale 1 is used.					
Scale 2	When Scale 2 is used					
Scale 3	When Scale 3 is used.					
Scale 4	When Scale 4 is used.					
IN	Inventory In					
OUT	Inventory Out					

#### **1.2. Key Functions**

	KEY	
0	N/OFF	For turning
(	) TO 9	Denominatio
	•	Decimal Poi
R	EZERO	Used to rese
		with other k
r	ГARE	Used for set
1	Kg/Lb	Used to char
	-	Weight Mod
C	CLEAR	Used to clea
NET	ſ/GROSS	Used to char
UNIT	<b>WEIGHT</b>	Used to ente
Ν	MODE	Used for ent
S	CALE	Used to swit
	+	Used for Ad
	I	SPEC setting
	_	Used for Su
	DATE	SPEC settin
		In Programn
	*	Used for st
	PROG	information
	CODE	[CODE] ke
I	N/OUT	commodity
P	IECES	Used for cor

#### **FUNCTIONS**

the machine ON and OFF.

ion / Numeric Keys.

int.

et the scale to zero. Used to enter the maintenance mode along keys

tting and clearing tare weight.

ange the weighing unit between Kilogram and Pound. (Used in de)

ar the key entries and unit weight. (See Spc 6 Bit 2)

nge between Gross and Net. Also used as inventory key

er the unit weight using numeric keyboard.

tering programming mode from weighing mode.

itch between different scales

accumulation function and for incrementing SPEC numbers in ing mode. Also used to program set point in programming mode Subtraction function and for decrementing SPEC numbers in ing mode. Also used to program Part No in programming item. ming mode, it can be used for viewing or setting date/time.

storing the specification data and used to print out weight when printer is connected.

ey, for calling out ITEM memory data. Also used to program name in programming mode

mputing unit weight by sampling.



## 4.1. Ver. 2.90 Weights & Measures Specification (continued :

-							i (contin			-				
Spec No.		Bit	-			Bit 2			Bit 1		Bit 0			
30							') (Scale 1							
r	SPC	MIN	MAX		SPC	MIN	MAX	SPC	MIN	MAX	SPC	MIN	MAX	
auto	0000	3.46	4.00		0100	1.95	2.25	1000	1.09	1.27	1100	0.61	0.71	
adjust-	0001	3.00	3.46		0101	1.69 1.46	1.95 1.69	1001	0.95	1.09	1101	0.53	0.91	
ing	0010	2.59	3.00		0110	1.40	1.46	1010	0.82	0.95	1110	0.46	0.53	
1001	0011	2.25	2.59.		0111			1011	0.71	0.82	1111	0.40	0.46	
31				es Se			(Scale 2)							
-	SPC	MIN	MAX		SPC	MIN	MAX	SPC	MIN	MAX	SPC	MIN	MAX	
auto	0000	3.46	4.00		0100	1.95	2.25	1000	1.09	1.27	1100	0.61	0.71	
adjust-	0001	3.00	3.46		0101	1.69 1.46	1.95 1.69	1001	0.95	1.09	1101	0.53	0.91	
ing	0010	2.59	3.00		0110	1.40	1.46	1010	0.82	0.95	1110	0.46	0.53	
1001	0011	2.25	2.59.		0111	<u> </u>		1011	0.71	0.82	1111	0.40	0.46	
32		ation M				y Low L	.amp		Exit fron	n Add	Extern		oad Cel	
		ted by	Span		0: Yes			Mode			(Scale	(3)		
1010	Switch				<b>1</b> : No			0 : No			0: No			
1010		3 1 : No	look of				Waight	1 : Yes		Desition	1: Yes			
33	<b>0 : +1</b> c	Veight I	wask at		<b>000</b> : 0	0000	Weight	Decima		00.000	(Scale	3)		
	<b>1</b> : +90				<b>000</b> . 0					0.0000				
0	1. +90	4			<b>010</b> : 0				100.	0.0000				
34	Not Us	ed		(Fo	or Scale			1		A/D Boa	rd (Sca	le 1)		
54	1101 00					/ <b>N</b> ormal	Load	<b>00</b> : No						
				Cel			_000			om Smal	l vibratio	on/ fast	change in	
						ormal loa	ad cell		splay	<b>.</b>			enange m	
						ge offse				om Medi	um vibra	ation		
0000						0							n display	
35	Not Us	sed		(Fo	r Scale	2)				D Board				
						/ Normal	Load	00 : No			·			
				Cel	I			01 : Pr	revent fro	om Smal	l vibratio	on/ fast	change in	
						ormal loa		dis	splay					
				with	n too lar	ge offse	t.	-		om Medi				
0000								<b>11</b> : Pr					n display	
36		Mir	nimum I			ale 3):				D Board	(For So	cale 3)		
	<b>00</b> : 2			10:				<b>00</b> : No						
	<b>01</b> : 1			<b>11</b> : '	10					om Smal	l vibratio	on/ fast	change in	
									splay	ana Maali				
00										om Medi			n dianlay	
00	Lood	Coll Son			laction	(m)////	(Scale 3)	11. FI	eventin	JIII Large		nangei	n display	
31	SPC	MIN	MAX	:5 36	SPC	MIN	MAX	SPC	MIN	MAX	SPC	MIN	MAX	
auto	0000	<b>3</b> .46	4.00		0100	1.95	2.25	1000	1.09	1.27	1100	0.61	0.71	
adjust-	0000	<b>3</b> .40	3.46		0101	1.69	1.95	1000	0.95	1.09	1101	0.53	0.91	
ing	0010	2.59	3.00		0110	1.46	1.69	1010	0.82	0.95	1110	0.46	0.53	
1001	0011	2.25	2.59.		0111	1.27	1.46	1010	0.71	0.82	1111	0.40	0.46	
38		cale 3)		Dic			Loaded		ernal Co				eck When	
•••		Std / No	rmal	2	,								Scales	
	Load C			<b>0</b> : A	Allow			<b>0</b> :500	0.000					
		abnorma	al load		lot Allov	v		<b>1:</b> 1,00			<b>0</b> : Ye	S		
		with too I						,			1 : No			
0010		offset												
39						SET	SPEC TO "	0" "0" "1	1" "0"					
RS – 23	32 Spec	cificatio	<b>n</b> ver.3.	92: 1	To ente		ode, enter			ys 1,4,3	while	pressin	g	
the Re-z			_				,			• , ,-	-	•	-	
Spec No.		,. Bit	3			Bit 2		Bit	· 1			Bit 0		
<b>40-43</b>	Not use		5		Not u		Not		. 1	No	t used	DRU		
44		tor Nam	۹		1.01 0		ny Name (		0)	110	-	used	Not used	
		300) S		,,			ault only,				100	uscu	1 of used	
45–59	Not use	,		,	Not u		Not		w/barbu		t used		I	
		- L I			INOU	เงษน	INOU	useu		1NO	i used			

15	RS-232C (BCP) Stop Bit	RS232C ( With Hea			RS-232C (BC (Opti	
	(Optional)	0: Yes		<b>00</b> : No	10 : Not Us	ed
0011	<b>0</b> : 1 bit <b>1</b> : 2 bits	1: No		<b>01</b> : Odd	<b>11</b> : Even	
16	SCALE 1:		S	CALE 2:		
normally	00: Internal Scale 1		00: Internal Scale 1			
set	01: Internal Scale 2		01: Internal Scale 2			
0001	10: External Scale		1	0: External S	Scale	
	11: Force Balance		11: Force Balance			
17	SCALE 3:		S	SCALE 4:		
normally	00: Internal Scale 1		0	0: Internal S	cale 1	
set	01: Internal Scale 2		0	1: Internal S	cale 2	
1011	10: External Scale		1	0: External S	Scale	
	11: Force Balance		1	1: Force Ba	ance	
ALL SCALES	ARE UNIQUE AND EAC	<u>CH MUST I</u>	HAVE THE	EIR OWN CH	HANNEL LOCAT	ΓΙΟΝ.
18	Set Point TTL Output	Numb	er Of Set	Point:	010: 4 Set Po	pints
	0: Active Low	<b>000</b> : 2	Set Points	5	011: 5 Set Po	pints
0000	1: Active High	<b>001</b> : 3	Set Points	6		
19	Display "Not F" Mess	age For	Link To	IMS	Not Used	Not Used
	Items Not Stored In M	lemory	<b>0</b> : No			
0000	0:Yes 1:No		1:Yes			

Weight and Measures Specification : To enter this mode, enter the numeric key 1,4,2	2
while pressing the Rezero Key. The Span Switch must be "ON" to enter this mode.	

Spec No.	Bit 3	Bit 2	Bit 1	Bit 0					
20	Minimum D	isplay (Scale 1)	Minimum Display (Scale 2)						
	<b>00</b> : 2	<b>10</b> : 5	<b>00</b> : 2	<b>10</b> : 5					
	<b>01</b> : 1	<b>11</b> : 10	<b>01</b> : 1	<b>11</b> : 10					
21	Not Used	Weight Decimal Point Position (Scale 1)							
		<b>000</b> : 00000	.000						
		<b>001</b> : 0000.0	<b>100</b> : 0.0	0000					
		<b>010</b> : 000.00							
22	Not Used	Weig	ht Decimal Point Po						
		<b>000</b> : 00000	<b>011</b> : 00						
		<b>001</b> : 0000.0	<b>100</b> : 0.0	0000					
		<b>010</b> : 000.00							
23		<pre>/ Resolution</pre>		ero Setting Range					
		: 1/2,500		<b>0</b> : +- 10% FS					
	<b>01</b> : 1/5,000 <b>1</b> 1	: Not Used	- 10% F.S.						
0000		1		11 : not avail.					
24	Masked Display	Display at Minus Wt.	Zero Lamp	When No AC, Display Mask					
	at Minus Wt.	0 :Minus	Lighting Method	When Battery Low or No					
	<b>0</b> : Gross	Display	<b>0</b> : Gross	Battery.					
0000	<b>1</b> : Net	1 :Masked	<b>1</b> : Net	<b>0</b> : Yes <b>1</b> : No					
25	Scale Starting	IR Mode protected by	Scale Type	Gross Mode Available					
	Method	Span Switch	0: Single Scale	<b>0</b> : Yes					
	0: Automatic	<b>0</b> : No	1 : Double Scale	<b>1</b> : No					
00_0	1 : Manual	<b>1</b> : Yes							
26	Zero Tracking	Weight Reset when	Initial Start Rang						
	When Tare	Tare	00 : Unlimited 10 : +- 10% FS						
	<b>0</b> : Yes <b>1</b> : No	<b>0</b> :Yes <b>1</b> :No	- 10% FS						
0000			01 : +- 2% FS 1	1 : not avail.					
27	Comma Display	Digital Tare Setting		Tare Range					
	<b>0</b> : No	<b>0</b> : No <b>1</b> : Yes	<b>00</b> : 100%FS <b>10</b> :						
0100	1 : Yes		01:50%FS 11:						
28	Auto Tare clear	Automatic Unit Weight		Automatic Unit Weight Clear					
	when Rezero	00 : Over Net 5d and G	ross 21d	<b>0</b> : No					
	<b>0</b> : No	and Weight Stable		1 : Yes					
		01 : >= Net 1d and Weig							
		<b>10</b> : >= Net 1d and Qua	ntity >0						
0000		and Weight Stable							
29	Digital Tare Round	•	Tare Addition	Tare Subtraction					
	0 : Tare Exactly	Exchange	0 : Yes	<b>0</b> : Yes					
	1 : Round to Neare		<b>1</b> : No	1 : No					
0000	Increment	<u> </u>							

### 2.0. DMC-290 OPERATIONAL PROCEDURES **OPERATION GUIDE IN WEIGHING MODE**

- **Tare Reduction :** 2.1
- 2.1.1 **One Touch Tare Operation :**
- Display in the weighing mode 1
- 2 Place 0.5 Lb weight on the platter.
- 3
  - appropriate tare range value. (example based on 100.00 lb. scale)
- Remove the weight from the platter 4

#### 2.1.2. <u>Digital Tare Operation</u> :

- Display in the weighing mode. 1
- Example press **[50]** ⊄ key 2
- Press[CODE] key. 3
- Keyboard enter the desired tare weight. Example type [0] [.] [5] [0] 4
- 5 be set to '1'.

Press the [TARE] key to tare the weight on the platter. Bit 0 and 1 in Spec 27 must be set to

4

Press the **[TARE]** key. Bit 0 and 1 in Spec 27 must be set to appropriate value. Bit 2 in Spec 27 must

#### 2.2.1 Using Preset Keys and Extended Codes

- To Select Scale And Reset Zero Point. Press [SCALE ] Key And Press [REZERO] Key. 1
- 2 Select hot key [1] thru [9]. Example press [25¢/4] key
- To Enter Tare Value (one touch tare) (if needed). Place Empty Container On Platter And Press [TARE] 3a Key.
- 2b To Enter Tare Value (digital tare) (if needed). Place Full Container On Platter And Keyboard Enter The Known Tare Weight. (Example Press: [0] [•] [2] [5] [5], Then Press [TARE] Key.
- To Accumulate Value / \$. With The First Quantity On Scale, Press [+] Key. The Display Returns To 4 Weighing Mode . Place The Second Quantity On Scale And Count Them. Repeat The Procedure Until All Coins Have Been Counted. If A Mistake Is Made During Accumulation, Press [-] Key.

Note: quarters, nickels, and dimes etc. may be accumulated by selecting the desired hot key placing that denomination on scale and pressing [+] key. When all coins have been counted pressing the [\*PROG] key will end accumulation and the total will be printed when using the BCP-30 printer.

To End Accumulation. Press [**\***PROG] Key. 5

Note: Extended Codes may be used at any time

Note: (example based on 100.00 lb. scale)

#### 2.2.2. Using Extended Code Entry

- Display in the weighing mode 1
- To Select Extended Code. Type Extended Code (Up To Three Digits) Example Press [CODE] [1] [2] 2 [3], Then Press [CODE] Key.
- Place coins or tokens on the scale. The scale displays the value / \$ for the coins or tokens placed on the 3 platter.

#### **4.0. MAINTENANCE MODE**

	<u></u>		ric keys 1, 4 ,1					
Spec No.	Bit 3		Bit 2		Bit 1	Bit 0		
0	Tare When Char	nge	Digital Tare Entry	Terr	ninator	Weighing unit		
	Scale		0 = Replace		Carriage Return	1		
	0 = Hold Tare		1 = Accumulate		Carriage Return	1 = A.P.W.		
	1 = Transfer Tare		i – Accumulate	Line				
0000					232only) PC to Off Function			
1	0000 : Au		۳ wer Off Disable whe			on		
0000		<b>0001 ~ 1111</b> : Duration to activate Power Of						
2			cification		b Lamp Inhib	,		
		01 : Kg		0:N	lo <b>1</b> :Yes			
1000			ot used			0: Gross Disp 1: No of Invnt		
3	"D" Sub RS-232				Print commands 00 = bcp-30 (barcode printer) (F.B.) 01 = ctm-290 (slip printer) 10 = tm-200 ( with cutter command)			
	00 = standard RS		,					
	01 = ctm-290 (slip 10 = tm-200 ( wit							
0000	10 = tm - 200  (with 11 = tm - 200  (with		<i>'</i>		tm-200 (with fe			
4	Set New Item		, ,		ple Level	Negative Counting		
	during Normal				<b>10</b> : 0.0%	<b>0</b> : No		
1001	0: Yes 1: No					<b>1</b> : Yes		
5	Sampling time	for	Unit Wt. Au		e Order			
	Unit Weight Calculation		Recomputing 0 : No		Year, Month, D Date, Month, `			
1011	<b>0</b> : 10 times <b>1</b> : 5	5 times			Month, Date, `			
6	Display Accura		Clear All Input		232 Continue	Auto ShiftTo Next Position		
•	of Unit Weight	-,	Key in One Touch	-	ding High	After Two Key of Teraoka Code		
	0:No,1:Yes		0 = Yes, 1 = No		High	Entry		
1101				1 =	1 = Low 0 = No ! = Yes			
7	Set Point Buzz	ər	Set Points:		0/ <b>O</b>	Set Point Type		
0000	0:Yes 1:No		0: Latch		00 : %Quantity       10 : Quantity         01 : %Weight       11 : Weight			
<u>0000</u> 8	RS-232C		1: No Latch RS-232C (FB)	01.		RS-232C (FB) Baud Rate		
0	(Connection		Data Length		(Optional) 00:1200 10 4800			
	(Force Balance	)	(Optional)	00:				
0010	0:No 1:Yes		0 :7 bits1 : 8 bits	01:2	2400 <b>11</b>	9600		
9	RS-232C (FB)		Force Balance		RS-232C (FB) Parity Bit			
	Stop Bit				NI- 40	(Optional)		
0111	(Optional) 0 : 1 bit 1 : 2 bit	<u> </u>	0: SHG-300 1: TP-200			) : Not Used ∣ : Even		
10	RS-232C	5	RS-232C (PC/PRN			-232C (PC/PRN) Baud Rate		
10	Connection		Data Length	,	NO	(Optional)		
	(PC / Printer)		(Optional)	00 :	1200 10	): 4800		
0111	<b>0</b> : No, <b>1</b> : Yes		0 :7 bits 1 :8 bits	01 :	2400 11	: 9600		
11	RS-232C		NTER:		RS-232C (PC/PRN)Parity B			
	(PC/PRN) Stop Bit	0: E			1			
	Stop Bit		CP-300 or Epson		<b>00</b> : No	<b>10</b> : Not Used		
0100	<b>0</b> : 1 bit <b>1</b> : 2		output on RS-232 ma delimited file		01 : Odd	11 : Even		
	bits		aper tape output					
		-	rinter port (in prog n	10de)				
12		PC/PR	N) Output	Eltron f		RS232C (PC/PRN)		
	00 : Not Available				on fixed format			
	8		1 : custo format	: custom download 0: Yes				
1000		10.129 . 1109				1. No		
<u>1000</u> 13	11 : In Both Case RS232(PC/PRN		RS232 CONNECT	OP		1: No		
10	Header:	'	Sub	Din				
	0: Code		000 : Printer			Force BalPC		
			001 : Force Bal	Printer	<b>010</b> : F	PrinterPC (*1)		
0001	1: Title		100 : PC	Force		PCPrinter (*2)		
14	RS-232C		RS-232C (BCP)			RS-232C (BCP) Baud Rate		
	Connection		Data Length		(Optional)	40.4000		
1010	(Barcode Pen)		(Optional)		<b>00</b> : 1200	10 : 4800 11 : 9600		
1010	0:No 1:Yes		<b>0</b> :7 bits <b>1</b> : 8 bits		<b>01</b> : 2400	9000		

#### 3.4. Delete Item Memory

- Press [MODE] key 1
- Enter [•] [•] [0] while pressing [**REZERO**] key 2
- Press [CLEAR] key to complete deletion of all memories 3

#### Note:

Delete All Value / \$ In Stock:	Press [•] [•] [1]
Delete All Item Unit Weight:	Press [•] [•] [2]
Delete All Item Tare Weight:	Press [•] [•] [3]
Delete All Item Part Number:	Press [•] [•] [4]
Delete All Item Set Point:	Press [•] [•] [5]
Delete All Item Name:	Press [•] [•] [6]
Reset SEQ No:	Press [•] [•] [7] (Use for Printer BCP-300)
Delete All Set Point (Not Item):	Press [•] [•] [+]

#### 2.3 Accumulation Operation : When Spec 32 bit1, Default Setting, (Auto Exit when accumulation) is enabled, The Scale will automatically go back to weight mode after the Accumulation.

- After Code entry. (Hot Key or Extended Code see 2.2) 1
- 2 Press the [+] key. The *Total* is displayed in the *Value / \$ Display*.
- 3 The memory lamp will glow. After a moment the scale will resume operation mode.
- Place more coins on the scale. 4
- 5 Press the [+] key. The *Total* is displayed in the *Value* / \$ *Display*.
- The memory lamp will glow. After a moment the scale will resume operation mode. 6

Note: (example based on 100.00 lb. scale)

#### **Subtraction/Reduction Operation** : 2.4

When Spec Auto Exit From Accumulation is enable. The Scale will automatically go back to Weight Mode after the Accumulation Mode

- Display in the weighing mode with memory lamp glowing. From previous operation (See 2.3.) 1
- 2 Press the [+] key. The Total Is Displayed in the Value / \$ Display.
- 3 Remove some coin from scale. Take only the coin you wish to subtract.
- 4 give us a total of 1040.00.
- The memory lamp will glow. After a moment the scale will resume operation mode. 5

#### 3.5. Check/Set Time And Date

- Press [MODE] key 1
- Press [–] Key to Check the date and time 2
- 3 Press [-] Key
- Enter Month Day and Year to Program the date 4
- Press [–] key to Program the day 5
- Enter Day, 0:Mon,1=Tue....6=Sat 6
- 7 Press [-] key
- Enter Time to Program the time 8
- 9 Press [\*] key to store the setting. OR press [-] key to bypass the storing.

Pressing the [-] key deducts the 290.00 in the Value / \$ Display from the previous Total of 1330.00 to

#### **2.5. Clearing of Accumulated Data :**

- 1 From previous operations (See 2.3. & 2.4.)
- 2 Pressing the [**\***PROG]] key, clears the accumulated total.

Note: (example based on 100.00 lb. scale)

#### **<u>Clearing A Code</u>** : 2.6.

- 1 Remove coin form scale
- 2 Pressing the [CLEAR] key, clears the Denomination

#### Scale $1 \leftrightarrow 4$ Operation : 2.7.

- 1. Display in the weighing mode
- Pressing [SCALE] key changes from Scale 1 to Scale 2. 2.
- 3. Pressing [SCALE] key changes from Scale 2 to Scale 3
- 4. Pressing [SCALE] key changes from Scale 3 to Scale 4.
- 5. Pressing the [SCALE] key again changes back to Scale 1

Note: Default Position: Scale 1: Internal Scale 1

Scale 3: External Scale

The Position for Scale 1 to scale 4 can be set in Spec

Scale 2: Internal Scale 2 Scale 4: Force Balance (not used)

#### \* NOTE: ONLY SCALES PRESENT WILL BE SELECTED. EX. 2 SCALE SYSTEM SWITCHES BETWEEN SCALE 1 AND 2 ONLY.

#### 3.2.5 Set Point Programming by Weight or by Value / \$

Set Point Weight (See Note Below) Set bit 0 and 1 of Spec 7 to 1-1 Set Point Quantity (See Note Below) Set bit 0 and 1 of Spec 7 to 1-0 1 Display in the weighing mode

- 2 Press the **[MODE]** key to go into the programming mode.
- <sup>3</sup> Press [+] key to go into Set Point Programming Mode.
- <sup>5</sup> Press the [+] key to program Set Point 2.
- note below.
- (depends on spec 18), but remains in the Programming mode.
- Note: (example based on 100.00 lb. scale)

**Note:** The DMC-290 can program up to five set points by repeating the process 3 through 5. Spec18 bit 0-1-2 determine the number of set points. The five set points are TTL Output for Value / \$ or Weight. These five set points may be programmed 1 through 5 low to high or 1 through 5 high to low.

#### **3.3. Check Item Code In Memory**

- 1 Press [MODE] key
- 2 Press [CODE] key
- 3 Press [–] key to check entered code
- 4 Press [-] key to check entered code prior to "CH 3"
- 5 Press [MODE] key to return to the first step

4 Type [2][.][0][0] (example is based on weight). To Enter the Weight value for Set Point 1 using the [Numeric] keys depending on the capacity of the scale. Please see the note below.

6 Type [3][.][0][0]. To Enter the weight value for Set Point 2 using [Numeric] keys. Please see the

7 Press the [+] key to program set point 3 thru 5 or exits from the Set Point Programming mode

8 Pressing the [MODE] key exits from Programming mode and returns to Weighing mode.

#### 3.2.1. Set Point Programming by Upper and Lower Limit of Value / \$

Set Point 1 : Quantity, Set Point 2 : Quantity :Set bit 0 and 1 of Spec 7 to 10

- Display in the weighing mode 1
- 2 Press the [MODE] key to go into the programming mode.
- 3 Press [+] key to go into Set Point Programming Mode.
- 4 **Type [2][0][0][0].** To Enter the Quantity value for Set Point 1 using the **[Numeric]** keys. Please see the note below.
- 5 Press the [+] key to program Set Point 2.
- **Type [1][0][0][0].** To Enter the Set Point 2 value using the **[Numeric]** keys. Please see note below. 6

Note: (example based on 100.00 lb. scale)

#### **3.2.2.** Set Point Programming by Upper and Lower Limit of Weight is available, not shown here.

Set Point 1 : Weight (See Note Below) Set Point 2 : Weight (See Note Below) Set bit 0 and 1 of Spec 7 to 11

Note: Set Point1 : Must be a weight value depending on the capacity of the scale. Set Point2 : Weight value up to the capacity of the scale but Set Point 2 value must be less than Set Point 1 value

#### 3.2.3.Set Point Programming :by %Value / \$

Set Point 1 : Quantity (See Note Below) Set Point 2 : % Quantity (See Note Below) Set bit 0 and 1 of Spec 7 to 00

- Display in the weighing mode 1
- 2 Press the **[MODE]** key to go into the programming mode.
- 3 Press [+] key to go into Set Point Programming Mode.
- Type [1][0][0][0][0]. To Enter the Quantity for Set Point 1 using the [Numeric] keys. 4
- Using the [CLEAR] key clears the key entry. -5
- Type [7][5]. To Enter the new Set Point 2 value using the [Numeric] keys. 6
- Pressing the [+] key exits from the Set Point Programming mode, but remains in the Programming mode. 7
- Pressing the [MODE] key exits from Programming mode and returns to Weighing mode. 8

**Note :** Set Point 1 : Must be a quantity value up to 999999. Set Point 2 : Percentage value up to 999% but set according to Set Point 1 value. Ex: Suppose Set Point 1=999999 Set Point 2 cannot be set more than 100%.

#### 3.2.4. Set Point Programming by %Weight is also available, not shown.

Set Point 1 : Weight (See Note Below) Set Point 2 : % Weight (See Note Below) Set bit 0 and 1 of Spec 7 to 01

Note: Set Point 1 : Must be a weight value depending on the capacity of the scale. Set Point 2 : Percentage value up to 999%, but set according to Set Point 1 value. Ex: Suppose Set Point 1=5.0000 (capacity of the scale), Set Point 2 cannot be set more than 100%.

#### **Inventory Operation:** 2.8.

- Press [CODE] key until Indicator IN is lit. 1
- 2 Example press quarter [25/4] key
- 3 Place coin on the scale.
- 4 \$ IN STOCK" by adding the Quantity
- Press [NET /GROSS] Key to Check VALUE / \$ in Stock 6
- Press [NET/GROSS] Key 7
- 8 Depress [CODE] key until Indicator OUT is lit
- 10 \$ IN STOCK" by removing the Quantity
- 11 Press [NET /GROSS] Key to Check VALUE / \$ in Stock
- Press [NET/GROSS] Key 12

Note: (example based on 100.00 lb. scale)

Press **[\*PROG]** key to update memory. All displays will show dashes briefly. Renew "VALUE /

Press **[\*PROG]** key to update memory. All displays will show dashes briefly. Renew "VALUE /

### **3.0. PROGRAMMING MODE:**

#### 3.1. Data Setting (Program Mode)

<u>3.1.1.</u>	Example 1 : Program Hot Keys				
1	To Enter PROGRAM Mode. Press [MODE] key				
2	Select hot key to program. Example [1] thru [9],				
3	Press [CODE] Key. (NOTE: If memory location is already programmed the display will show (CLEAr) press [CLEAR]				
	key to delete. Press [CODE] Key to view or change existing data.				
4a	Compute Unit Weight, Place 1000 To 2000 Coins On Scale, Keyboard Enter The Nun	nber Of Coins Placed On The			
	Scale, Press [PIECES] Key. OR	<u>See Note 1</u>			
4b	Enter Unit Weight, Press [1] [2] [•] [3] [6] [5] (for Quarters), Press [UNIT WEIGHT]	] key.			
5	To Enter Set Point Mode Press [+] key.	See Note 2			
6a	To Enter Setpoint 1, Enter Setpoint 1 (Example \$10.00) Type [1] [0] [0] [0],	See Note 2			
6b	Press [+] Key.	See Note 2			
7a	Enter Setpoint 2, Enter Setpoint 2 (Example \$20.00) Type [2] [0] [0] [0], ],	See Note 2			
7b	Press [+] Key.	See Note 2			
8	To Enter Denomination Value, Example : (for pennies), press [1], then press [LB/KG	] key (for quarters), press [2] [5],			

then press [LB/KG] key. Note: Do not use decimal point. Denomination value must be entered after set points.

9	To Enter Denomination Name, Example: penny, nickel, dime, or peso. Press [-], using TC Code char	rt enter
	Denomination Name	See Note 2
10	To Store Denomination Name, Press [ <b>*</b> PROG] Key To Store Denomination Name	See Note 2

Enter Tare value (if desired), Place empty container on scale and press [TARE] key Or Keyboard enter known tare 11 See Note 2 value and press [TARE] key

- 12 To Store Data. Press **[\*PROG]** Key To Store Data.
- 13 To Exit Program Mode. Press [MODE] Key.

Note 1: The accuracy of the computation can be improved by increasing the sample size

Note 2: Item #5, 6, 7, 9, 10 &, 11 May Be Omitted To Fit Your Needs.

Note 3: Item #1, 2, 3,4, 8, 12 & 13 Are Necessary To Program ID Code Into Memory.

#### 9

## 3.1.2 Example 2 : Program extended code Keys

- To Enter PROGRAM Mode. Press [MODE] key To Select extended code number. Example typ
- Press [CODE] Key. (NOTE: If memory location 3
- key to delete. Press [CODE] Key to view or chan
- Compute Unit Weight, Place 1000 To 2000 Coi 4a Scale, Press [PIECES] Key.
- Enter Unit Weight, Press [1] [2] [•] [3] [6] [5] (1 4b
- 5 To Enter Set Point Mode Press [+] key.
- 6а To Enter Setpoint 1, Enter Setpoint 1 (Example
- 6b Press [+] Key.

1 2

- 7a Enter Setpoint 2, Enter Setpoint 2 (Example \$20
- 7b Press [+] Key.
- 8 To Enter Denomination Value, Example : (for then press [LB/KG] key. Note: Do not use decimation
- 9 To Enter Denomination Name, Example: penny **Denomination Name**
- 10 To Store Denomination Name, Press [\*PROG]
- Enter Tare value (if desired), Place empty conta 11 value and press [TARE] key
- 12 To Store Data. Press [**\***PROG] Key To Store Data.
- 13 To Exit Program Mode. Press [MODE] Key.

Note 1: The accuracy of the computation can be improved by increasing the sample size Note 2: Item #5, 6, 7, 9, 10 &, 11 May Be Omitted To Fit Your Needs. Note 3: Item #1, 2, 3,4, 8, 12 & 13 Are Necessary To Program ID Code Into Memory.

### 3.1. Data Setting (Program Mode)

be [1] [2] [3]				
n is already programmed the display will show (CLEAr) press [CLEAR]				
ge existing data.				
ns On Scale, Keyboard Enter The Nur	nber	Of Coins Placed On The		
OR		<u>See Note 1</u>		
for Quarters), Press [UNIT WEIGHT	] key	у.		
		<u>See Note 2</u>		
\$10.00) Type [1] [0] [0] [0],		See Note 2		
		See Note 2		
0.00) Type <b>[2] [0] [0] [0]</b> , ],		<u>See Note 2</u>		
		See Note 2		
pennies), press [1], then press [LB/K0	] ke	ey (for quarters), press [2] [5],		
al point. Denomination value must be	ente	ered after set points.		
y, nickel, dime, or peso. Press [-], usi	ng T	C Code chart enter		
		See Note 2		
Key To Store Denomination Name		See Note 2		
ainer on scale and press [TARE] key	Or	Keyboard enter known tare		
		See Note 2		
Data				